

PROFESSIONAL SUMMARY

More than 4 years of experience Compositing in Nuke for Feature Film. Started out with an engineering background but always had passion for the graphic arts and photography, so Compositing was the perfect mix of the technical and creative. Strong problem solving skills, great attention to detail and keen eye for colour and visual quality. Comfortable working in a team environment and able to organize and manage tasks to meet deadlines.

SKILLS

- Keying/matte extraction and despill
- CG compositing using Deep and AOVs
- Experience with complex FX volumes and photoreal CG characters
- Set extension work and 3D projection
- Knowledge of photography
- Nuke texturing and re-lighting
- TCL and Python scripting for Nuke

The Foundry Nuke | Mocha Pro | Shotgun | Adobe Photoshop | Adobe After Effects

WORK EXPERIENCE

Sep 2019 – Nov 2019
Vancouver, Canada **Digital Compositor**
Sony Pictures Imageworks

Jun 2019 – Aug 2019
Vancouver, Canada **Digital Compositor**
Method Studios

Apr 2019 – Jun 2019
Vancouver, Canada **Digital Compositor**
Sony Pictures Imageworks

Feb 2019 – Apr 2019
Vancouver, Canada **Digital Compositor**
Method Studios

May 2018 – Feb 2019
Vancouver, Canada **Digital Compositor**
Moving Picture Company

Jan 2018 – Mar 2018
Vancouver, Canada **Digital Compositor**
Digital Domain

Nov 2016 – Dec 2017
Vancouver, Canada **Intermediate Compositor**
Moving Picture Company

Sep 2014 – Jun 2016
Vancouver, Canada **Junior Compositor**
Moving Picture Company

Apr 2014 – Jun 2014
Vancouver, Canada **Digital Matte Painting Practicum**
Moving Picture Company

Oct 2012 – Jul 2013
Mexico City, Mexico **Broadcast Operation and Maintenance Manager**
Televisa Networks

Aug 2009 – Oct 2012
Mexico City, Mexico **Broadcast Quality Control Engineer**
Televisa Networks

Feature Film Projects:

Jumanji: The Next Level (2019)
Spiderman: Far from Home (2019)
Ford v Ferrari (2019)
Pokémon Detective Pikachu (2019)
Ad Astra (2019)
Skyscraper (2018)
Avengers: Infinity War (2018)
A Wrinkle in Time (2018)
Justice League (2017)
The Mummy (2017)
Sully (2016)
Suicide Squad (2016)
Zoolander 2 (2016)
The Finest Hours (2016)
Goosebumps (2015)
Furious 7 (2015)

Episodic Projects:

See
Raising Dion

EDUCATION

Sep 2013 – Jun 2014
Vancouver, Canada **Advanced Visual Effects Production Diploma (focus in Compositing/DMP)**
Lost Boys Studios | School of Visual Effects

Sep 2011 – Dec 2012
Mexico City, Mexico **Entertainment Design and Art Diploma**
Academia Sketching

Aug 2004–Dec 2008
Mexico City, Mexico **B.S. in Electronics and Communications Engineering**
Monterrey Institute of Technology and Higher Education (ITESM)

ADDITIONAL INFORMATION

Nationality and Immigration status

Canadian Permanent Resident, Mexican citizen.