TIP-3 contract verification report (Stage1)

1. The purpose of the present document

The present document describes high level approach, methodology and business-level scenarios for the formal verification of the Free TON TIP-3 smart contract. Its mission is to provide the detailed description for items mentioned below:

- Formal description of the contact behaviour in the different cases
- Possible malfunctions and attacks
- Approaches how to formally verify (prove) that the behavior is exactly the same as described in this articles and that suspected attacks are not possible
- 2. Brief description of TIP-3 contract

TIP-3 contract allows users to create their own tokens. Unlike *ERC20*¹ in *Ethereum* the contract (called as the "Root" contract) does not keep all the balances inside (does not maintain ledger) but rather creates an individual "Token" contract for each wallet. The interaction between "Root" and "Token" contracts is illustrated by the following picture provided by the contest organizers.



¹ https://ethereum.org/en/developers/docs/standards/tokens/erc-20/

Both types of contracts have the API provided by the contest organizers. This API as well as informal specification provided in the natural language may be obtained here².

3. The key underlying solutions

The proposed solution is based on *Coq Proof Assistant*³. This tool is primarily designed to make an environment for proving mathematical theorems and for this purpose it provides *OCaml*⁴-like language (named *Gallina*) for specifying the entities to be proved, specific language for proves (that is roughly the sequence of so called tactics (that stand for a step in terms of traditional proving⁵) as well as a specific language *Itac* for defining custom tactics.

In addition *Coq* provides its own comprehensive IDE as well as API to be integrated with other development environments such as *Microsoft Visual Studio Code*.

Coq itself is based on a pure mathematical paradigm called *Calculus of constructions*⁶ (and its extension called *Calculus of Inductive Constructions*⁷) that allows to use mathematical induction⁸ in addition to pure formal logic⁹.

Coq was initially introduced in 1989, was dramatically developed since that time, used for many theoretical and practical applications and, as an outcome, the authors of the present document suggest to consider it as a reliable tool that means:

- If *Coq* states that some statement is proved it's considered as proved
- At the same time *Coq* may have any number of bugs not related to the statement written above

According to *Curry–Howard isomorphism*¹⁰ all the mathematical proofs can be applied to the computer programs that is essential for the approach presented in the current document. Thus this proof assistant may be applied to the computer programs using the approaches described in the next section.

4. High-level approaches and methodologies

² <u>https://forum.freeton.org/t/tip-3-distributed-token-or-ton-cash/64</u>

³ <u>https://coq.inria.fr/</u>

⁴ <u>https://ocaml.org/</u>

⁵ For example, <u>apply</u> tactic roughly means usage of some already known theorem or <u>symmetry</u> tactic utilizes the axiom that <u>a=b</u> is equivalent to <u>b=a</u>

⁶ https://hal.inria.fr/file/index/docid/76024/filename/RR-0530.pdf

⁷ <u>https://coq.inria.fr/distrib/current/refman/language/cic.html</u>

⁸ <u>https://encyclopediaofmath.org/index.php?title=Mathematical_induction</u>

⁹ http://www.collegepublications.co.uk/logic/mlf/?00029

¹⁰ Howard, William A. (September 1980), "The formulae-as-types notion of construction", in Seldin, Jonathan P.; Hindley, J. Roger (eds.), To H.B. Curry: Essays on Combinatory Logic, Lambda Calculus and Formalism, Academic Press, pp. 479–490, ISBN 978-0-12-349050-6.

As it was mentioned in the previous section Coq uses OCaml-like Gallina pure functional language while the smart contract to be verified is written using C++ language¹¹ that is imperative.

To convert C++ code into Gallina the following stuff is already implemented:

- Gallina-level C++ DSL¹²
- Translator from C++ to Gallina DSL

As a result the primitive C++ operations are explicitly described and, if necessary, proven using Coq, while some limitations are still in place. The main of them is that all the cycles must have strong evidence of breaking at some point. This limitation is fundamental and is based on the *Turing halting problem*¹³. To avoid it developers are highly encouraged to use a weak normalization (or roughly, with decreasing explicit iterator variable). Otherwise, the conversion of such a code ceases to be automatic and requires significant (and non-trivial) manual efforts to turn the *C*++ code into one acceptable by *Coq* (however, it's still doable).

The resulting behavior C++ DSL primitives is implemented by a deep embedding technique while their imperative interaction by each other is reached by a specially designed monadic¹⁴ model that lets one to implement imperative behavior in a pure functional language.

As an outcome any features of the inspected C++ code may be proven using the DSL conversion described above with help of *Coq Proof Assistant* as well with usage of the specially designed libraries called *Finproof Base* (already implemented).

The approach described above allows ones to formally verify the C++ code itself assuming that all the underlying tools work correctly. However, while it's assumed that *TON Virtual Machine*¹⁵ and TON Blockchain¹⁶ itself works correctly the compiler still may be considered as unreliable (upon community request).

While the full formal verification of the compiler is considered beyond the scope of this project it may be verified using the already developed *Coq-based TON Reference Virtual Machine (CTRVM)*. This virtual machine was developed strictly according to the *TON Virtual Machine* specification, and has proofs for the most of its parts (some parts, as hashmaps are still in progress but don't prevent the machine from usage).

A semi-automated runner may run the contract being inspected and ensure that the compiled TVM code works exactly in the manner as the C++ one.

¹¹ While the original Solidity was developed exclusively for Ethereum the TON-adopted version is considered here

¹² Marjan Mernik, Jan Heering, and Anthony M. Sloane. When and how to develop domain-specific languages. ACM Computing Surveys, 37(4):316–344, 2005.doi:10.1145/1118890.1118892

¹³ Alan Turing, On computable numbers, with an application to the Entscheidungsproblem, Proceedings of the London Mathematical Society, Series 2, Volume 42 (1937), pp 230–265, doi:10.1112/plms/s2-42.1.230

¹⁴ Wadler, Philip (June 1990). Comprehending Monads. ACM Conference on LISP and Functional Programming. Nice, France. CiteSeerX 10.1.1.33.5381

¹⁵ <u>https://test.ton.org/tvm.pdf</u>

¹⁶ <u>https://test.ton.org/tblkch.pdf</u>

As an outcome not only the high-level C++ code is formally verified but also the compiler with limitations to its usage exclusively for the contract being inspected.

5. Pre Assumptions

The following presumptions are suggested for the verification of the present smart contract:

- Blockchain and TVM work strictly according to the specifications mentioned above
- Coq Proof Assistant or any other tool being used works correctly
- If something is not specified the assumptions based on common sense logic are applied
- Infinite sequences of similar elements (arrays) may exist
- Each cycle must exit at some precalculated point
- No direct or indirect recursions (function-based or message-based) allowed

6. Roles and responsibilities

The following roles may be identified for the TIP-3 contract:

- Root owner the owner and the maintainer of the whole token ecosystem, the only person who can mint tokens and distribute initial supply. Also can create new non-empty wallets via Token contract deployment
- Token owner the owner of the particular wallet (Token contract), may create a new wallet, accept grants from root contract, transfer tokens to any other contracts, approve and disapprove allowance
- Token receiver subrole of a Token owner whose wallet can receive tokens from other Token contracts (with the same *name*, *symbol*, *decimals*, *code* and *root*)
- Token spender subrole of Token owner whose wallet received allowance from some other Token contract. This role includes ability to get the allowed number of tokens in favor or itself or third-party
- Generic user may just call getters to get different kinds of information about root contract or particular wallet

7. State of TIP-3 contract

The full state of the TIP-3 contract may be described by the table below. It's important to mention that this state is using the external observer's point of view (some kind of God mode) so some elements may not be kept by the real implementation. For example, the real implementation may not keep the list of the token contracts but for the external observer such a list is still a part of the state.

Element	Description
name	Unique name of the root contract
symbol	Unique symbol (such as BTC) of the root contract

decimals			Decimal logarithm of division of the base tokens to "displayable" tokens of the same value
public_key		7	Owner public key
wall	.et_co	le	Code of the Token contract as cell ¹⁷
tota	l_supp	ply	The overall number of tokens in the system
granted_supply		ıpply	The overall number of tokens granted to the Token contracts
owner			The address who created the Root contract
token_contracts		racts	List of Token contracts attached to this Root contract (please note it's a virtual list that may not physically exist)
	workc	hain_id	Workchain id for the Token contract
	root_	name	Name of the Root contract
	root_	symbol	Symbol of the Root contract
	root_	decimals	Decimals of the Root contract
	root_public_key wallet_public_key root_address		Public key of the Root contract
			Public key of the Token contract
			Address of the Root contract
	balan	ce	Balance of the token contract
	token	_address	Address of the token contract
	token	_owner	Address of the token owner
	allow	ance_info	Structure the keeps allowance information
		spender	Address allowed to spend tokens
		remaining_tokens	Amount of tokens still allowed to spend
world			All the entities outside the given Root contract and the underlying Token contracts
	world_names		List of the root contract names other than given one
world_symbols		_symbols	List of the root contract symbols other than given one

¹⁷ Cells are the base data objects of TVM and well described by the TVM specification (<u>https://test.ton.org/tvm.pdf</u>)

world_public_keys	List of the all public keys used in the blockchain other than public keys of the given Root contract and the underlying Token contracts
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8. Structure of cell and slices specific for TIP-3 contract

The TIP-3 contract uses one specific cell - the wallet code cell and one specific slice¹⁸ - used for *onBounce* messages. Each of them is discussed in the present section.

The cell with code must be identical to the code generated during compilation of the formally verified Token contract otherwise fraud is possible. Also before sending deploying the Token contract the Root contract must include a "boot" section to eliminate the risk of replay attack. In case of deploying the Token contract by constructor the "boot" section must be already included into the code. One more limitation for the Token contract code is that it can not have such instructions as *SETCODE*, *SETLIBCODE* or *CHANGELIB*.

The correct Token contract to be deployed must be a conjunction of:

- name
- symbol
- decimals
- balance (0 for deployWallet)
- root_public_key
- wallet_public_key
- root_address
- owner_address
- wallet_code (with "boot" section described above)
- allowance (must be zero for contract deployment)
- workchain_id

All the data mentioned above is encoded as a cell, while wallet_code is equivalent to the code of the Token smart contract.

The address of the Token contract must be deployed from the hash of all the data mentioned above. Any other ways to make a unique and non-reproducible address from the list above are considered as correct.

msg_body slice used for handling bouncing of internal message must have the following structure to be considered as correct:

¹⁸ Slices are mutable objects designed to read cell content chunk by chunk (to some extent they are close to input streams in traditional languages). For more information refer to <u>TVM documentation</u>



For further details please refer to the <u>TVM specification</u>.

9. Specification of TIP-3 contract in the formalized natural language

Here we provide the specification of the *TIP-3* contract in the formalized natural language that means each expression may be literally translated (presumably, manually) to the formal computer language (such as Coq^{19} described above). All the state elements (described in the previous article) are underscored while the parameters are italic. The following meanings of English words (when capitalized) are used:

- NO means that the whole statement is always True
- POSITIVE an integer that is greater than 0 and less than maximum value of the specified type such as 2⁶⁴ or 2¹²⁸
- MUST mandatory requirement, may be translated as an ∀ quantifier for the left side to the right
- EMPTY list with no elements
- EQUAL(S) left part of the expression is fully equivalent to the right one (has the same type and all the values are structurally EQUAL). As an example 1 is not EQUAL to 1.0.
- UNCHANGED the projection of the state to the hypersurface described by the element after the completion of the function (or sequence of functions) being described EQUALS to the corresponding projection before the call
- NO CHANGES OCCUR the state is UNCHANGED (but gas, balance or any other non-contract specific states if they considered as a part of the state)
- ARE NOT MET implication from the negation of the left part to the right part

¹⁹ https://coq.inria.fr/

- ZERO integer zero
- UNIQUE IN ... IN TERMS OF No element of mapping²⁰ of the middle statement by the right statement EQUALS to the left statement
- MUST EXIST IN ... IN TERMS OF Some element of mapping of the middle statement by the right statement EQUALS to the left statement
- EXISTING IN ... IN TERMS OF The first element of mapping of the middle statement by the right statement EQUALS to the left statement
- LESS OR EQUAL corresponds to <=
- MINUS corresponds to the arithmetic subtraction
- BEING ADDED WITH the right statement is added to the list as the first element, other elements are UNCHANGED
- AND conjunction of two statements
- OR disjunction of two statements
- NON NEGATIVE ZERO OR POSITIVE
- IN CASE OF SUCCESS ... OTHERWISE if no exceptions occur in the whole tree of messages as well as no messages are bounced the middle expression MUST be true, otherwise the right expression MUST be true
- INCREASED BY After the execution of function or set of functions the left expression is larger that its value before the execution by the right expression
- OF the value of the left expression of the structure represented by the right expression
- IF ... THEN ... OTHERWISE self-explained construction
- PROPER CODE CELL a cell that is a correct code cell as described in the section above
- BOUNCE FUNCTION the function that is encoded in the bounce message body as described in the section above
- BOUNCE VALUE the value that is encoded in the bounce message body as described in the section above
- PROPER BOUNCE SLICE the slice is the correct bounce message slice as described in the section above
- CORRECT STATE INFO WITH the correct StateInfo as described in the section above
- 1. Function-level specification
 - a. Root contract functions
 - i. constructor
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. name
 - i. NO constraints
 - b. symbol
 - i. NO constraints
 - c. decimals
 - i. *decimals* MUST be NON NEGATIVE

²⁰ By *mapping* the invocation of list-wide transformation often named as *map* (in such languages as *Haskell* or *Java*(*java.util.stream.map*)) is considered

- ii. decimals MUST be LESS OR EQUAL 255
- d. root_public_key
 - i. root_public_key MUST be POSITIVE
- e. wallet_code
 - i. wallet_code MUST be a PROPER CODE CELL
- f. total_supply
 - i. total_supply MUST be POSITIVE
- 3. Output
 - a. <u>name</u> EQUALS to *name*
 - b. symbol EQUALS to symbol
 - c. <u>decimals</u> EQUAL to *decimals*
 - d. public_key EQUALS to root_public_key
 - e. <u>wallet_code</u> EQUALS to *wallet_code*
 - f. total_supply EQUALS to total_supply
 - g. token_contracts MUST be EMPTY
 - h. world is UNCHANGED
 - i. granted_tokens EQUAL to ZERO
 - j. owner MUST be the Caller
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- *ii.* deployWallet
 - 1. Access
 - a. Caller MUST be an owner
 - 2. Parameters
 - a. workchain_id
 - i. workchain_id MUST be NON NEGATIVE
 - b. pub_key
 - i. pub_key MUST be POSITIVE
 - ii. pub_key MUST be UNIQUE IN token_contracts
 IN TERMS OF wallet public_key AND workchain_id
 - c. tokens
 - i. tokens MUST be POSITIVE
 - ii. *tokens* MUST be LESS OR EQUAL than total supply MINUS granted supply
 - d. <u>grams</u>
 - i. grams MUST be POSITIVE
 - ii. <u>grams</u> MUST be LESS OR EQUAL than the Root contract balance
 - 3. <u>Output</u>
 - a. <u>name</u> is UNCHANGED
 - b. <u>symbol</u> is UNCHANGED
 - c. decimals are UNCHANGED
 - d. root_public_key_is UNCHANGED
 - e. wallet_code is UNCHANGED
 - f. total_supply is UNCHANGED

- g. token_contracts MUST be BEING ADDED WITH new_contract where new_contract has the following attributes:
 - i. workchain_id EQUALS to workchain_id
 - ii. root_name EQUALS to name
 - iii. root_symbol EQUALS to symbol
 - iv. root_decimals EQUAL to decimals
 - v. root_public_key_EQUALS to public_key
 - vi. <u>wallet_public_key_</u>EQUALS to *pub_key*
 - vii. root_address EQUALS to "My Address"
 - viii. <u>balance</u> EQUALS to *tokens*
 - ix. <u>token_address</u> is the address of the **new_contract** as described in the section above
 - x. <u>spender EQUALS to ZERO</u>
 - xi. remaining_tokens EQUAL to ZERO
 - xii. <u>token_owner</u> EQUALS to internal_owner
- h. world is UNCHANGED
- i. granted_tokens INCREASED BY tokens
- j. <u>owner</u> is UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- 5. Return value
 - a. Address of the **new_contract**
- 6. Balances
 - a. *grams* MUST be LESS OR EQUAL than contract balance
 - b. IN CASE OF SUCCESS the contract balance is deducted by grams AND the balance of new contract is increased by grams MINUS fee OTHERWISE balances are UNCHANGED (but fee)
- iii. grant
 - 1. Access
 - a. Caller MUST be an owner
 - 2. Parameters
 - a. address
 - i. MUST EXIST in <u>token_contracts</u> IN TERMS OF token_address (token_contract)
 - b. tokens
 - i. tokens MUST be POSITIVE
 - ii. *tokens* MUST be LESS OR EQUAL than <u>total_supply</u> MINUS <u>granted_supply</u>
 - c. <u>grams</u>
 - i. grams MUST be POSITIVE
 - ii. <u>grams</u> MUST be LESS OR EQUAL than the Root contract balance
 - 3. Output

- a. <u>name</u> is UNCHANGED
- b. <u>symbol</u> is UNCHANGED
- c. decimals are UNCHANGED
- d. root_public_key is UNCHANGED
- e. <u>wallet_code</u> is UNCHANGED
- f. total_supply is UNCHANGED
- g. <u>token_contracts</u> are UNCHANGED BUT the contract that EXIST in <u>token_contracts</u> IN TERMS OF token_address (**token_contract**) that has all the values UNCHANGED but balance INCREASED BY *tokens*
- h. world is UNCHANGED
- i. granted_tokens INCREASED BY tokens
- j. <u>owner</u> is UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- 5. Balances
 - a. grams MUST be LESS OR EQUAL than balance
 - b. IN CASE OF SUCCESS the balance is deducted by grams AND the balance of new contract is increased by grams MINUS fee OTHERWISE balances are UNCHANGED (but fee) UNCHANGED
- iv. mint
 - 1. Access
 - a. Caller MUST be an owner
 - 2. Parameters
 - a. tokens
 - i. tokens MUST be POSITIVE
 - 3. Output
 - a. total supply is increased by tokens
 - b. All the other state variables are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- v. getName
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>name</u>
- vi. getSymbols
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>symbol</u>
- vii. getDecimals
 - 1. Access
 - a. NO access restrictions
 - 2. Return value

- a. <u>decimals</u>
- viii. getRootKey
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>public_key</u>
- ix. getTotalSupply
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>total supply</u>
- x. getTotalGranted
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. total granted
- xi. getWalletCode
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>wallet_code</u>
- xii. getWalletAddress
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. workchain_id
 - i. workchain_id MUST be NON NEGATIVE
 - b. pub_key
 - i. *pub_key* MUST EXIST IN <u>token_contracts</u> IN TERMS OF <u>workchain_id</u> AND <u>wallet public_key</u>
 - 3. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
 - 4. Return value
 - a. <u>wallet_public_key_OF_EXISTING_token_contracts_IN</u> TERMS OF workchain_id AND wallet_public_key
- xiii. onBounce
 - 1. Access
 - a. Called by the system only in case of failure to deliver message
 - 2. Parameters
 - a. msg
 - i. NO constraints
 - b. msg_body
 - i. *msg_body* MUST be a PROPER BOUNCE SLICE

- ii. BOUNCED FUNCTION from *msg_body* MUST be *accept*
- iii. BOUNCED VALUE from *msg_body* MUST BE LESS OR EQUAL to total_granted
- 3. Output
 - a. <u>total_granted</u> is DECREASED BY BOUNCED VALUE from *msg_body*
 - b. All other fields ARE UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- xiv. fallback
 - 1. Access
 - a. Called as a handler for all the internal messages other than explicitly mentioned above
 - 2. Parameters
 - a. All the parameters have NO constraints
 - 3. Output
 - a. All the fields are UNCHANGED
- b. Token contract functions (NOTE!!! For this section all the values are restricted to the Token contract hypersurface unless another explicitly stated)
 - i. constructor
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. name
 - i. name EQUALS to name
 - b. symbol
 - i. symbol EQUALS to symbol
 - c. decimals
 - i. decimals EQUAL to decimals
 - d. root_public_key
 - i. root_public_key EQUALS to public_key
 - e. wallet_public_key
 - i. wallet_public_key is POSITIVE
 - f. root_address
 - i. root_address EQUALS to root_address
 - g. code
 - i. code MUST be a PROPER CODE CELL
 - 3. Output
 - a. workchain_id_EQUALS to id of the current workchain
 - b. <u>root_name</u> EQUALS to *name*
 - c. <u>root_symbol</u> EQUALS to symbol
 - d. <u>root_decimals</u> EQUALS to *decimals*
 - e. <u>root_public_key</u> EQUALS to root_public_key
 - f. <u>wallet_public_key_</u>EQUALS to *wallet_public_key*

- g. root_address EQUALS to root_address
- h. <u>balance</u> EQUALS to ZERO
- i. token_address EQUALS to "My Address"
- j. spender EQUALS to ZERO
- k. remaining tokens EQUAL to ZERO
- I. token_owner EQUALS to Caller
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- ii. transfer

1. Access

- a. Caller MUST be a token_owner
- 2. Parameters
 - a. dest
 - i. *dest* MUST be a valid address
 - b. tokens
 - i. tokens MUST be POSITIVE
 - ii. *tokens* MUST be LESS OR EQUAL than <u>balance</u>
 - c. <u>grams</u>
 - i. grams MUST be POSITIVE
 - ii. <u>grams</u> MUST be LESS OR EQUAL than the Token contract balance
- 3. Output
 - a. <u>balance</u> IS DECREASED BY tokens
 - b. All the other fields are UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- 5. Balances
 - a. *grams* MUST be LESS OR EQUAL than Token contract balance
 - b. IN CASE OF SUCCESS the Sender contract balance is deducted by grams AND the balance of the Receiver contract balance is increased by grams MINUS fee OTHERWISE balances are UNCHANGED (but fee) UNCHANGED
- iii. accept
 - 1. Access
 - a. Caller MUST be EQUAL to root_address
 - 2. Parameters
 - a. tokens
 - i. tokens MUST be POSITIVE
 - 3. Output
 - a. <u>balance</u> MUST be INCREASED BY tokens
 - b. Other fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET

- b. exception must be raised and NO CHANGES OCCUR
- iv. internalTransfer
 - 1. Access
 - a. Caller MUST EXIST IN token_contract IN TERMS OF token_address
 - 2. Parameters
 - a. senderKey
 - *i. senderKey* MUST EXIST IN token_contract IN TERMS OF <u>wallet public key</u>
 - b. tokens
 - i. tokens MUST be POSITIVE
 - 3. Output
 - a. balance MUST be INCREASED BY tokens
 - b. Other fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- v. getName
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>name</u>
- vi. getSymbols
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>symbol</u>
- vii. getDecimals
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>decimals</u>
- viii. getBalance
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>balance</u>
- ix. getWalletKey
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>wallet_public_key</u>
- x. getRootAddress
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>root_address</u>
- xi. allowance

- 1. Access
 - a. NO access restrictions
- 2. Return value
 - a. <u>allowance_info</u>
- xii. approve
 - 1. Access
 - a. Caller MUST be a token_owner
 - 2. Parameters
 - a. spender
 - i. spender MUST be a valid address
 - b. remainingTokens
 - i. remainingTokens MUST be NON NEGATIVE
 - c. tokens
 - i. tokens MUST be POSITIVE
 - 3. Output
 - a. <u>spender</u> EQUALS to spender
 - b. IF <u>remaining_tokens</u> EQUAL *remainingTokens* THEN <u>remaining_tokens</u> EQUALS to *tokens* OTHERWISE <u>remaining_tokens</u> are UNCHANGED
 - c. Other fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- xiii. transferFrom
 - 1. Access
 - a. Caller MUST be a Token Owner
 - 2. Parameters
 - a. dest
 - i. *dest* MUST be a valid address
 - b. to
 - i. to MUST be a valid address
 - c. tokens
 - i. tokens MUST be POSITIVE
 - d. grams
 - i. grams MUST be POSITIVE
 - 3. Output
 - a. All the fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
 - 5. Balances
 - a. Balance of the Token contract is INCREASED BY grams (minus fee)
- xiv. internalTransferFrom
 - 1. Access
 - a. Caller MUST be EQUAL to <u>spender</u>
 - 2. Parameters
 - a. to

i. to MUST be a valid address

b.

- i. tokens MUST be POSITIVE
- ii. *tokens* MUST be LESS OR EQUAL to <u>remaining_tokens</u>
- iii. tokens MUST be LESS OR EQUAL to balance
- 3. <u>Output</u>
 - a. *balance* is DECREASED BY *tokens*
 - b. Other fields are UNCHANGED
- 4. Exceptions
 - i. If the constraints for the parameters ARE NOT MET
 - ii. exception must be raised and NO CHANGES OCCUR
- xv. disapprove
 - 1. Access
 - a. Caller MUST be a Token Owner
 - 2. Output
 - a. spender EQUALS to ZERO
 - b. <u>remaining_tokens_EQUALS to ZERO</u>
 - 3. Exceptions
 - i. If the constraints for the parameters ARE NOT MET
 - ii. exception must be raised and NO CHANGES OCCUR
- xvi. onBounce
 - 1. Access
 - a. Called by the system only in case of failure to deliver message
 - 2. Parameters
 - a. msg
 - i. NO constraints
 - b. msg_body
 - i. *msg_body* MUST be a PROPER BOUNCE SLICE
 - ii. BOUNCE FUNCTION from *msg_body* MUST be *internalTransfer OR internalTransferFrom*
 - 3. Output
 - a. IF BOUNCE FUNCTION from *msg_body EQUALS internalTransfer* THEN <u>balance</u> INCREASED BY BOUNCED VALUE from *msg_body* OTHERWISE <u>balance</u> is UNCHANGED
 - b. All other fields ARE UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- xvii. fallback
 - 1. Access

- a. Called as a handler for all the internal messages other than explicitly mentioned above
- 2. Parameters
 - a. All the parameters have NO constraints
- 3. Output
 - a. All the fields are UNCHANGED
- 2. Cross-function specification
 - a. All the cross-function calls are executed either as internal messages explicitly sent by origin functions or as internal messages sent by the system
 - b. Any calls not mentioned in the present specification MUST not exist
 - c. Recursive calls are not allowed
 - d. Number of calls made by each function MUST be fixed (no calls in loops)
 - e. Each message is called with bounce flag set to true
 - f. In case of *bounce* the cumulative effect of the subsequent calling of the original function and *onBounce* is that all fields are UNCHANGED
 - g. The full list of calls is provided below:
 - i. deployWallet
 - 1. Message *deploy* (system)
 - 2. Recipient pubkey
 - 3. Parameters (name value):
 - a. *stateInfo* CORRECT STATE INFO WITH *workchainId*, *pubKey*, *internal_owner*, <u>name</u>, <u>symbol</u>, <u>decimals</u>, <u>wallet_code</u>
 - 4. value grams
 - ii. grant
 - 1. Message accept
 - 2. Recipient dest
 - 3. Parameters
 - a. tokens tokens
 - 4. value grams
 - iii. transfer
 - 1. Message *internalTransfer*
 - 2. Recipient dest
 - 3. Parameters
 - a. tokens tokens
 - 4. value grams
 - iv. transferFrom
 - 1. Message internalTransferFrom
 - 2. Recipient from
 - 3. Parameters
 - a. tokens tokens
 - 4. value grams
 - v. internalTransferFrom
 - 1. Message *internalTransfer*
 - 2. Recipient to
 - 3. Parameters
 - a. tokens tokens

- 4. *value* everything that left from incoming transfer (*SEND_REST_GAS_FROM_INCOMING*)
- h. The diagram below illustrates all the internal and external messages in the system



- 3. Gas-related requirements
 - a. All the functions getters and constructors must invoke *ACCEPT* TVM primitive immediately after correctness checking. Failure to do this may be acceptable in some cases but will require special investigation for each case
 - b. Each function must spend less than 10 000 of gas

10. State machine (projections)

After a set of experiments a finite state machine was selected as a basic tool for scenario building. However, the full set of states is too huge for any kind of handling so the projections of states to a rather small set of hypersurfaces is used for forming the scenarios. It's important to ensure that the selected set of hypersurfaces is full and covers all the dimensions of the original state. Thus the overall number of scenarios is a sum of scenarios for each hypersurface rather than multiplication as it would be for the complete state.

For each hypersurface the conventional way of finite state machine representation is used where squares illustrate the different state, arrows - possible transitions between states and titles for these arrows - conditions for transitions. It is worth noting that conditions have heterogeneous form and consist of an external event (in most cases) as well as a logical condition (also, in most cases).

This particular contract has degenerate projections only - each of them consists on only one state with some attributes so all the moves will be to itself (with proper attribute changing).

Additionally some states have attributes (such as "balance") and its evolution during transitions may be represented as the second title for arrows.

Below all the hypersurfaces are listed as well as their state-condition diagrams:

Root constant projection:



This projection represents the immutable attributes of the Root contract and corresponding diagram illustrates that these attributes can never be altered.

Root granted tokens projection:



granted_supply attribute may be increased during deploying a new contract, granting tokens and decreased back in case of bouncing.

Root total supply projection:



total_supply attribute may be altered exclusively when *mint* is invoked.

Root token contracts projection:



This projection represents a list of Token contracts. It's important to mention that this projection tracks the list of contracts themselves without considering their internal state (roughly speaking the list of addresses). One more thing worth noting is that this projection as well as any other uses virtual entities that can be binded to the real variables in the implementation or not. Thus the existence of such a projection doesn't suppose the existence of the corresponding collection in the implementation.

Token constants projection:



This diagram illustrates that all the immutable attributes of the Token contract can never be altered.

Token balance projection:



The token balance may be increased during *accept* or *transferInternal* and decreased at *transfer*, *transferInternalFrom* and *onBounce*.

Token allowance projection:



This projection is the only one that has two states: "Allowance Off" and "Allowance On". Note that the state may be changed not only at direct *approve* and *disapprove* calls but also when all the remaining tokens are used and, finally, when usage of all the remaining tokens was bounced.

11. User scenarios

The following business-level scenarios are suggested upon analysis of state machine projections described in the previous section. The basic rule is that each route for each diagram states for one scenario.

In case of cycles the single-loop reduced scenarios (that start from the machine entry point as well as "regular" scenarios but stop immediately after exiting the loop). These "loop" scenarios must cover all the possible loop branches but it's never required to take the second loop.

Please note that scenarios based on projections are positive. There are also scenarios that are based on incorrect input data that should be rejected by the corresponding functions.

Such scenarios may be automatically built by subsequent violation of the parameter requirements described in the "Specification" section and will not be discussed further in the present document.

The complete list of the projection-based scenarios is below:

- 1. Root constants
 - a. Construct Root contract
 - b. Run Getters sequencently to check if the constants are correct
- 2. Bounce on deploy
 - a. Construct Root contract
 - b. Deploy contract to be bounced (with very low grams)
 - c. Check granted_tokens increase
 - d. Check onBounce call
 - e. Check granted_tokens decrease to the original state
- 3. Bounce on grant
 - a. Construct Root contract
 - b. Deploy contract (with expected amount of grams)
 - c. Check granted_tokens increase
 - d. Grant tokens to be bounced (with very low grams)
 - e. Check granted_tokens increase
 - f. Check onBounce call
 - g. Check granted_tokens decrease to the original state (as after point "c")
- 4. Mint
 - a. Construct Root contract
 - b. Mint tokens
 - c. Check total_supply increase
- 5. Token contract deployment
 - a. Construct Root contract
 - b. Deploy contract
 - c. Construct Token contract
 - d. Check by Getters that the both contracts are available
- 6. Deployed token contract constants
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Run Getters sequencently to check if the constants are correct
- 7. Constructed token contract constants
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Run Getters sequencently to check if the constants are correct
- 8. Deployed bounced transfer
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Deploy second Token contract
 - d. Check balance of the first Token contract
 - e. Grant some tokens to the first Token contract
 - f. Check if balance of the first Token contract increased
 - g. Transfer some tokens to the second contract to be bounced (with very low *grams*)

- h. Check if balance of the first Token contract decreased
- i. Ensure onBounce called
- j. Check if *balance* of the first Token contract increased (equal to the balance after execution "e" point)
- 9. Constructed bounced transfer
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Check balance of the first Token contract
 - e. Grant some tokens to the first Token contract
 - f. Check if balance of the first Token contract increased
 - g. Transfer some tokens to the second contract to be bounced (with very low *grams*)
 - h. Check if balance of the first Token contract decreased
 - i. Ensure onBounce called
 - j. Check if *balance* of the first Token contract increased (equal to the balance after execution "e" point)
- 10. Deployed transfer
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Deploy second Token contract
 - d. Check *balance* of the first Token contract
 - e. Grant some tokens to the first Token contract
 - f. Check if balance of the first Token contract increased
 - g. Transfer some tokens to the second contract
 - h. Check if *balance* of the first Token contract decreased
 - i. Check if balance of the second Token contract increased
- 11. Constructed transfer
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Check *balance* of the first Token contract
 - e. Grant some tokens to the first Token contract
 - f. Check if balance of the first Token contract increased
 - g. Transfer some tokens to the second contract
 - h. Check if *balance* of the first Token contract decreased
 - i. Check if balance of the second Token contract increased
- 12. Deployed bounced transfer from
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Deploy second Token contract
 - d. Deploy third Token contract
 - e. Approve correct amount of token to be used by third Token contract from the first Token contract
 - f. Check balance of the first Token contract
 - g. Send "transfer from" request by the third Token contract to the first Token contract in favor of the second Token contract to be bounced at the internalTransfer call (by sending *grams* enough to cover internalTransferFrom

call fee but not exceeding amount needed to pay fee for the internalTransfer call then)

- h. Check that after *transferFrom* call no balances were changed
- i. Check that internalTransferFrom called by the first Token contract
- j. Check that after internalTransferFrom balance of the first Token contract decreased
- k. Check onBounce received
- I. Check that after onBounce balance of the first Token contract increased back and became equal to one after point "b"
- 13. Constructed bounced transfer from
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Construct third Token contract
 - e. Grant some tokens to the first contract
 - f. Approve correct amount of token to be used by third Token contract from the first Token contract
 - g. Check balance of the first Token contract
 - h. Send "transfer from" request by the third Token contract to the first Token contract in favor of the second Token contract to be bounced at the internalTransfer call (by sending *grams* enough to cover internalTransferFrom call fee but not exceeding amount needed to pay fee for the internalTransfer call then)
 - i. Check that after *transferFrom* call no balances were changed
 - j. Check that internalTransferFrom called by the first Token contract
 - k. Check that after internalTransferFrom balance of the first Token contract decreased
 - I. Check onBounce received
 - m. Check that after onBounce balance of the first Token contract increased back and became equal to one after point "e"
- 14. Deployed transfer from
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Deploy second Token contract
 - d. Deploy third Token contract
 - e. Approve correct amount of token to be used by third Token contract from the first Token contract
 - f. Check balance of the first Token contract
 - g. Send "transfer from" request by the third Token contract to the first Token contract in favor of the second Token contract
 - h. Check that after *transferFrom* call no balances were changed
 - i. Check that internalTransferFrom called by the first Token contract
 - j. Check that after internalTransferFrom balance of the first Token contract decreased
 - k. Check *internalTransfer* called for the second Token contract
 - I. Check that after internalTransfer balance of the second Token contract increased
- 15. Constructed transfer from

- a. Construct Root contract
- b. Construct Token contract
- c. Construct second Token contract
- d. Construct third Token contract
- e. Grant some tokens to the first Token contract
- f. Approve correct amount of token to be used by third Token contract from the first Token contract
- g. Check balance of the first Token contract
- h. Send "transfer from" request by the third Token contract to the first Token contract in favor of the second Token contract
- i. Check that after transferFrom call no balances were changed
- j. Check that internalTransferFrom called by the first Token contract
- k. Check that after internalTransferFrom balance of the first Token contract decreased
- I. Check internalTransfer called for the second Token contract
- m. Check that after internalTransfer balance of the second Token contract increased
- 16. Deployed disapprove
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Deploy second Token contract
 - d. Approve correct amount of token to be used by the second Token contract from the first Token contract
 - e. Check allowanceInfo for the first Token contract
 - f. Disapprove
 - g. Check allowanceInfo for the first Token contract
- 17. Constructed disapprove
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Approve correct amount of token to be used by the second Token contract from the first Token contract
 - e. Check allowanceInfo for the first Token contract
 - f. Disapprove
 - g. Check allowanceInfo for the first Token contract
- 18. Deployed allowance
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Deploy second Token contract
 - d. Approve correct amount of token to be used by the second Token contract from the first Token contract
 - e. Check allowanceInfo for the first Token contract
 - f. Invoke *transferFrom* for the second Token contract from the first Token contract in favor of the second Token contract to be bounced at the *internalTransfer* call (by sending *grams* enough to cover *internalTransferFrom* call fee but not exceeding amount needed to pay fee for the *internalTransfer* call then). The amount requested should be **less** than *remaining_tokens*.
 - g. Check if internalTransferFrom called

- h. Check *allowanceInfo* for the first Token contract
- i. Check if onBounce called
- j. Check *allowanceInfo* for the first Token contract
- k. Invoke *transferFrom* for the second Token contract from the first Token contract in favor of the second Token contract to be bounced at the *internalTransfer* call (by sending *grams* enough to cover *internalTransferFrom* call fee but not exceeding amount needed to pay fee for the *internalTransfer* call then). The amount requested should **be equal** to *remaining_tokens*.
- I. Check if internalTransferFrom called
- m. Check *allowanceInfo* for the first Token contract
- n. Check if onBounce called
- o. Check allowanceInfo for the first Token contract
- 19. Constructed allowance
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Grant some tokens to the first Token contract
 - e. Approve correct amount of token to be used by the second Token contract from the first Token contract
 - f. Check allowanceInfo for the first Token contract
 - g. Invoke *transferFrom* for the second Token contract from the first Token contract in favor of the second Token contract to be bounced at the *internalTransfer* call (by sending *grams* enough to cover *internalTransferFrom* call fee but not exceeding amount needed to pay fee for the *internalTransfer* call then). The amount requested should be **less** than *remaining_tokens*.
 - h. Check if internalTransferFrom called
 - i. Check *allowanceInfo* for the first Token contract
 - j. Check if onBounce called
 - k. Check allowanceInfo for the first Token contract
 - I. Invoke *transferFrom* for the second Token contract from the first Token contract in favor of the second Token contract to be bounced at the *internalTransfer* call (by sending *grams* enough to cover *internalTransferFrom* call fee but not exceeding amount needed to pay fee for the *internalTransfer* call then). The amount requested should **be equal** to *remaining_tokens*.
 - m. Check if internalTransferFrom called
 - n. Check allowanceInfo for the first Token contract
 - o. Check if onBounce called
 - p. Check allowanceInfo for the first Token contract

12. Key security and reliability threats

The key security and reliability threats are:

- Unauthorized actions ability to call contract functions by parties that are not entitled to (critical)
- Code fraud attempt to use a frauded code cell thus violating the normal business login of the Token contract (**critical**)

- Emergency fund freezing occurs when contract execution stops in the middle due lack of balance or any kind of exception some funds are frozen in the intermediate place and never can be released from there (severe)
- Improper fund distribution incorrect fee, incorrect amounts, sending to the wrong recipient, any kind of intentional or accidental violation of the proper behavior (critical)
- Limits overflow occurs when too many actions of a particular kind take place within one temporal (real or virtual) interval, more than allowed by the system itself and so fails to complete the action (major)
- Gas exhaustion too much gas was used for the TVM execution, unexpected exception occurred (from major to critical)
- Replay attack attempt to repeat the intercepted message literally, without even need to decode it to get it invoked multiple times (**critical**)
- Regular bugs (from minor to critical)

Also should be noted that the list above covers exclusively threats internal to the *TIP-3* ecosystem itself while such external threats as private key stealing, blockchain or TVM malfunction.

13. Conclusion

The present document clearly describes all the basic scenarios to be verified, explicitly states all the potential attacks and provides the validated methodology to formally (mathematically) prove that scenarios will work as intended and attacks are not possible (or the bugs will be found and issued).

Upon completion of all the stages (not just Stage 1 described in the present document) the contract being inspected may be considered as fully reliable and safe for practical usage.

14. Company Information

Pruvendo team has been actively involved into the formal verification based on *Coq* for the last six years. During this time a number of formal verification projects have been completed, mostly in the finance and banking industry.

The team is a pioneer in mathematical justification of the proof-of-stake consensus²¹, implemented the prototype of the blockchain of the formally verified code, many-years active participant of different blockchain communities.

For the last year the team has concentrated on the *TON* project and successfully proved a *Multisig* contract introducing the whole bunch of new technologies and know-hows.

Currently the team obtains a unique set of tools that lets it to quickly formally verify any kind of *TON* smart contract.

²¹https://consensusresearch.org/

Appendix A. Specification for Non-Fungible contract

1. General notes

The main difference between Non-Fungible and Fungible versions of the TIP-3 contract is if the tokens are distinguishable from each other or not. For the former they are - each token has its unique 128-bit number and each transaction is just a moving or one particular token that can not be splitted apart or combined with another one.

For the present Appendix we don't repeat any discussions that are common both for Fungible and Non-Fungible tokens, only differences are provided.

Element	Description
name	Unique name of the root contract
symbol	Unique symbol (such as BTC) of the root contract
decimals	
public_key	
wallet_code	Code of the Token contract as cell
total_supply	The overall number of tokens in the system
granted_supply	The overall number of tokens granted to the Token contracts
root_token_ids	The list of token ids owned by root
owner	The address who created the Root contract
token_contracts	List of Token contracts attached to this Root contract
workchain_id	Workchain id for the Token contract
root_name	Name of the Root contract
root_symbol	Symbol of the Root contract
root_decimals	Decimals of the Root contract
root_public_key	Public key of the Root contract

2. State

	wallet_public_key		Public key of the Token contract
	root_address		Address of the Root contract
	wallet_token_ids		List of token ids
	token_address		Address of the token contract
	token_owner		Address of the token owner
	allowance_info		Structure the keeps allowance information
		spender	Address allowed to spend tokens
		allowed_token_id	Id of token allowed to spend
world			All the entities outside the given Root contract and the underlying Token contracts
	world_names		List of the root contract names other than given one
	world_symbols		List of the root contract symbols other than given one
	world_public_keys		List of the all public keys used in the blockchain other than public keys of the given Root contract and the underlying Token contracts

3. Specification in the formalized natural language

- 1. Function-level specification
 - a. Root contract functions
 - i. constructor
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. name
 - i. NO constraints
 - b. symbol
 - i. NO constraints
 - c. decimals
 - i. decimals MUST be NON NEGATIVE
 - ii. decimals MUST be LESS OR EQUAL 255
 - d. root_public_key
 - i. root_public_key MUST be POSITIVE
 - e. wallet_code
 - i. wallet_code MUST be a PROPER CODE CELL
 - 3. Output
 - a. name EQUALS to name

- b. symbol EQUALS to symbol
- c. decimals EQUAL to decimals
- d. public_key EQUALS to root_public_key
- e. <u>wallet_code</u> EQUALS to wallet_code
- f. total_supply EQUALS to ZERO
- g. token_contracts MUST be EMPTY
- h. root_token_ids MUST BE EMPTY
- i. <u>world</u> is UNCHANGED
- j. granted_tokens EQUAL to ZERO
- k. <u>owner</u> MUST be the Caller
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- ii. deployWallet
 - 1. Access
 - a. Caller MUST be an owner
 - 2. Parameters
 - a. workchain_id
 - i. workchain_id MUST be NON NEGATIVE
 - b. pub_key
 - i. pub_key MUST be POSITIVE
 - ii. pub_key MUST be UNIQUE IN token_contracts
 IN TERMS OF wallet_public_key AND workchain_id
 - c. tokenId
 - i. tokenId MUST be EXIST in root_token_ids
 - d. <u>grams</u>
 - i. grams MUST be POSITIVE
 - ii. <u>grams</u> MUST be LESS OR EQUAL than the Root contract balance
 - 3. Output
 - a. name is UNCHANGED
 - b. symbol is UNCHANGED
 - c. decimals are UNCHANGED
 - d. root_public_key_is UNCHANGED
 - e. <u>wallet_code</u> is UNCHANGED
 - f. total_supply is UNCHANGED
 - g. <u>token_contracts</u> MUST be BEING ADDED WITH **new_contract** where **new_contract** has the following attributes:
 - i. workchain_id EQUALS to workchain_id
 - ii. root_name EQUALS to name
 - iii. root_symbol EQUALS to symbol
 - iv. root_decimals EQUAL to decimals
 - v. root_public_key_EQUALS to public_key
 - vi. <u>wallet_public_key_EQUALS to pub_key</u>
 - vii. root_address EQUALS to "My Address"
 - viii. <u>balance</u> EQUALS to tokens

- ix. <u>token_address</u> is the address of the **new_contract** as described in the section above
- x. <u>spender EQUALS</u> to ZERO
- xi. <u>remaining_tokens</u> EQUAL to ZERO
- xii. token_owner EQUALS to internal_owner
- h. world is UNCHANGED
- i. granted_tokens INCREASED BY ONE
- j. token_contract_ids are BEING REMOVED BY tokenId
- k. <u>owner</u> is UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- 5. Return value
 - a. Address of the new_contract
- 6. Balances
 - a. *grams* MUST be LESS OR EQUAL than contract balance
 - b. IN CASE OF SUCCESS the contract balance is deducted by grams AND the balance of new contract is increased by grams MINUS fee OTHERWISE balances are UNCHANGED (but fee)
- iii. grant
 - 1. Access
 - a. Caller MUST be an <u>owner</u>
 - 2. Parameters
 - a. address
 - i. MUST EXIST in <u>token_contracts</u> IN TERMS OF <u>token_address (token_contract)</u>
 - b. tokenId
 - i. tokenId MUST EXIST in root_token_ids
 - c. <u>grams</u>
 - i. grams MUST be POSITIVE
 - ii. <u>grams</u> MUST be LESS OR EQUAL than the Root contract balance
 - 3. <u>Output</u>
 - a. name is UNCHANGED
 - b. symbol is UNCHANGED
 - c. decimals are UNCHANGED
 - d. <u>root_public_key</u> is UNCHANGED
 - e. <u>wallet_code</u> is UNCHANGED
 - f. total_supply is UNCHANGED
 - g. token_contracts are UNCHANGED
 - h. world is UNCHANGED
 - i. granted_tokens INCREASED BY ONE
 - j. owner is UNCHANGED
 - k. root_token_ids HAVE tokenId REMOVED
 - 4. Exceptions

- a. If the constraints for the parameters ARE NOT MET
- b. exception must be raised and NO CHANGES OCCUR
- 5. Balances
 - a. grams MUST be LESS OR EQUAL than balance
 - IN CASE OF SUCCESS the balance is deducted by grams AND the balance of new contract is increased by grams MINUS fee OTHERWISE balances are UNCHANGED (but fee) UNCHANGED
- iv. mint
 - 1. Access
 - a. Caller MUST be an owner
 - 2. Parameters
 - a. tokenID
 - i. *tokenID* MUST be EQUAL to <u>token_supply</u> PLUS ONE
 - 3. Output
 - a. <u>total_supply</u> is increased by ONE
 - b. <u>root_token_ids</u> IS ADDED BY *tokenId*
 - c. All the other state variables are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- v. getName
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>name</u>
- vi. getSymbols
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>symbol</u>
- vii. getDecimals
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>decimals</u>
- viii. getRootKey
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>public_key</u>
- ix. getTotalSupply
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>total supply</u>
- x. getTotalGranted

- 1. Access
 - a. NO access restrictions
- 2. Return value
 - a. total granted
- xi. getWalletCode
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>wallet_code</u>
- xii. getLastMintedToken
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>total_supply</u>
- xiii. getWalletAddress
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. workchain_id
 - i. workchain_id MUST be NON NEGATIVE
 - b. pub_key
 - i. *pub_key* MUST EXIST IN <u>token_contracts</u> IN TERMS OF <u>workchain_id</u> AND <u>wallet_public_key</u>
 - 3. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
 - 4. Return value
 - a. <u>wallet_public_key_OF_EXISTING_token_contracts_IN</u> TERMS OF workchain_id AND wallet_public_key
- xiv. onBounce
 - 1. Access
 - a. Called by the system only in case of failure to deliver message
 - 2. Parameters
 - a. msg
 - i. NO constraints
 - b. msg_body
 - i. *msg_body* MUST be a PROPER BOUNCE SLICE
 - ii. BOUNCED FUNCTION from *msg_body* MUST be *accept*
 - iii. BOUNCED VALUE from *msg_body* MUST BE LESS OR EQUAL to <u>total_supply</u>
 - iv. ZERO MUST BE LESS OR EQUAL THAN BOUNCED VALUE from msg_body
 - v. BOUNCED VALUE from *msg_body* MUST BE UNIQUE IN root_token_ids

- 3. Output
 - a. total_granted is DECREASED BY ONE
 - b. <u>root_token_ids</u> IS ADDED BY BOUNCED VALUE from msg_body
 - c. All other fields ARE UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- xv. fallback
 - 1. Access
 - a. Called as a handler for all the internal messages other than explicitly mentioned above
 - 2. Parameters
 - a. All the parameters have NO constraints
 - 3. Output
 - a. All the fields are UNCHANGED
- c. Token contract functions (NOTE!!! For this section all the values are restricted to the Token contract hypersurface unless another explicitly stated)
 - i. constructor
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. name
 - i. name EQUALS to name
 - b. symbol
 - i. symbol EQUALS to symbol
 - c. decimals
 - i. decimals EQUAL to decimals
 - d. root_public_key
 - i. root_public_key EQUALS to public_key
 - e. wallet_public_key
 - i. wallet_public_key is POSITIVE
 - f. root_address
 - i. *root_address* EQUALS to <u>root_address</u>
 - g. code
 - i. *code* MUST be a PROPER CODE CELL
 - 3. Output
 - a. workchain_id EQUALS to id of the current workchain
 - b. <u>root_name</u> EQUALS to *name*
 - c. <u>root_symbol</u> EQUALS to symbol
 - d. <u>root_decimals</u> EQUALS to *decimals*
 - e. root_public_key EQUALS to root_public_key
 - f. <u>wallet_public_key</u>EQUALS to *wallet_public_key*
 - g. root_address EQUALS to root_address
 - h. wallet_token_ids IS EMPTY
 - i. token_address EQUALS to "My Address"

- j. <u>spender EQUALS to ZERO</u>
- k. <u>remaining_tokens_</u>EQUAL to ZERO
- I. token_owner EQUALS to Caller
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- ii. transfer
 - 1. Access
 - a. Caller MUST be a token_owner
 - 2. Parameters
 - a. dest
 - i. *dest* MUST be a valid address
 - b. token<u>ld</u>
 - i. tokenId MUST EXIST IN wallet_token_ids
 - c. <u>grams</u>
 - i. grams MUST be POSITIVE
 - ii. <u>grams</u> MUST be LESS OR EQUAL than the Token contract balance
 - 3. Output
 - a. tokenId IS REMOVED from wallet_token_ids
 - b. All other fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
 - 5. Balances
 - a. *grams* MUST be LESS OR EQUAL than Token contract balance
 - b. IN CASE OF SUCCESS the Sender contract balance is deducted by grams AND the balance of the Receiver contract balance is increased by grams MINUS fee OTHERWISE balances are UNCHANGED (but fee) UNCHANGED
- iii. accept
 - 1. Access
 - a. Caller MUST be EQUAL to <u>root_address</u>
 - 2. Parameters
 - a. tokenId
 - i. tokenId MUST BE UNIQUE in walet_token_ids
 - 3. Output
 - a. <u>wallet_token_ids</u> MUST be ADDED BY *tokenId*
 - b. Other fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- iv. internalTransfer
 - 1. Access
 - a. Caller MUST EXIST IN token_contract IN TERMS OF token_address

- 2. Parameters
 - a. senderKey
 - *i.* senderKey MUST EXIST IN token_contract IN TERMS OF <u>wallet_public_key</u>
 - b. tokenId
 - i. tokenId MUST BE UNIQUE in walet_token_ids
- 3. Output
 - a. wallet_token_ids MUST be ADDED BY tokenId
 - b. Other fields are UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- v. getName
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>name</u>
- vi. getSymbols
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>symbol</u>
- vii. getDecimals
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>decimals</u>
- viii. getBalance
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. LENGTH of wallet_token_ids
- ix. getWalletKey
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>wallet_public_key</u>
- x. getRootAddress
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>root_address</u>
- xi. allowance
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>allowance_info</u>
- xii. getTokenByIndex

- 1. Access
 - a. NO access restrictions
- 2. Parameters
 - a. index
 - i. *index* MUST BE LESS THAN LENGTH of wallet token ids
 - ii. index MUST BE NON NEGATIVE
- 3. Return value
 - a. index-th element of wallet_token_ids
- xiii. getApproved
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. tokenId
 - i. tokenId MUST EXIST IN wallet_token_ids
 - ii. tokenId MUST be EQUAL to allowed_token_id
 - 3. Return value
 - a. <u>spender</u>
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- xiv. approve

1. Access

- a. Caller MUST be a token_owner
- 2. Parameters
 - a. spender
 - i. spender MUST be a valid address
 - b. tokenId
 - i. tokenId MUST EXIST IN wallet token_ids
- 3. Output
 - a. <u>spender</u> EQUALS to spender
 - b. <u>allowed_token_id</u> EQUALS TO tokenId
 - c. Other fields are UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- xv. transferFrom
 - 1. Access
 - a. Caller MUST be a Token Owner
 - 2. Parameters
 - a. dest
 - i. *dest* MUST be a valid address
 - b. to
 - i. to MUST be a valid address
 - c. tokenId
 - i. tokenId MUST be POSITIVE
 - d. grams
 - i. grams MUST be POSITIVE

- 3. Output
 - a. All the fields are UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- 5. Balances
 - a. Balance of the Token contract is INCREASED BY grams (minus fee)
- xvi. internalTransferFrom
 - 1. Access
 - a. Caller MUST be EQUAL to spender
 - 2. Parameters
 - a. to
 - i. to MUST be a valid address
 - b.
- i. tokenId MUST be EQUAL to allowed_token_id
- ii. tokenId MUST EXIST IN wallet_token_ids
- 3. <u>Output</u>
 - a. tokenId IS REMOVED from wallet_token_ids
 - b. Other fields are UNCHANGED
- 4. Exceptions
 - i. If the constraints for the parameters ARE NOT MET
 - ii. exception must be raised and NO CHANGES OCCUR
- xvii. disapprove
 - 1. Access
 - a. Caller MUST be a Token Owner
 - 2. Output
 - a. spender EQUALS to ZERO
 - b. <u>allowed_token_id</u> EQUALS to ZERO
 - 3. Exceptions
 - i. If the constraints for the parameters ARE NOT MET
 - ii. exception must be raised and NO CHANGES OCCUR
- xviii. onBounce
 - 1. Access
 - a. Called by the system only in case of failure to deliver message
 - 2. Parameters
 - a. msg
 - i. NO constraints
 - b. msg_body
 - i. *msg_body* MUST be a PROPER BOUNCE SLICE
 - ii. BOUNCE FUNCTION from *msg_body* MUST be *internalTransfer OR internalTransferFrom*

- 3. Output
 - a. IF BOUNCE FUNCTION from *msg_body EQUALS internalTransfer* THEN <u>wallet_token_ids</u> MUST be ADDED BY BOUNCED VALUE from *msg_body* OTHERWISE <u>balance</u> is UNCHANGED
 - b. All other fields ARE UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- xix. fallback
 - 1. Access
 - a. Called as a handler for all the internal messages other than explicitly mentioned above
 - 2. Parameters
 - a. All the parameters have NO constraints
 - 3. Output
 - a. All the fields are UNCHANGED
- 4. Cross-function specification
 - a. All the cross-function calls are executed either as internal messages explicitly sent by origin functions or as internal messages sent by the system
 - b. Any calls not mentioned in the present specification MUST not exist
 - c. Recursive calls are not allowed
 - d. Number of calls made by each function MUST be fixed (no calls in loops)
 - e. Each message is called with *bounce* flag set to *true*
 - f. In case of *bounce* the cumulative effect of the subsequent calling of the original function and *onBounce* is that all fields are UNCHANGED
 - g. The full list of calls is provided below:
 - i. deployWallet
 - 1. Message deploy (system)
 - 2. Recipient pubkey
 - 3. Parameters (name value):
 - a. *stateInfo* CORRECT STATE INFO WITH *workchainId*, *pubKey*, *internal_owner*, <u>name</u>, <u>symbol</u>, <u>decimals</u>, <u>wallet_code</u>
 - 4. value grams
 - ii. grant
 - 1. Message accept
 - 2. Recipient dest
 - 3. Parameters
 - a. tokenId tokenId
 - 4. value grams
 - iii. transfer
 - 1. Message internalTransfer
 - 2. Recipient dest
 - 3. Parameters
 - a. tokenld tokenld
 - 4. value grams
 - iv. transferFrom

- 1. Message internalTransferFrom
- 2. Recipient from
- 3. Parameters
 - a. tokenId tokenId
- 4. value grams
- v. internalTransferFrom
 - 1. Message internalTransfer
 - 2. Recipient to
 - 3. Parameters
 - a. tokenld tokenld
 - 4. *value* everything that left from incoming transfer (*SEND_REST_GAS_FROM_INCOMING*)
- h. The diagram below illustrates all the internal and external messages in the system
- 4. Projections

Root constant projection:



Root granted projection:



mint

Root token ids projection:









Token constants projection:



Token ids projection:



Token allowance projection:



- 5. Scenarios
- 1. Root constants
 - a. Construct Root contract
 - b. Run Getters sequencently to check if the constants are correct
- 2. Bounce on deploy
 - a. Construct Root contract
 - b. Mint token
 - c. Deploy contract to be bounced (with very low grams)
 - d. Check granted_tokens increase
 - e. Check onBounce call
 - f. Check granted_tokens decrease to the original state
- 3. Bounce on grant
 - a. Construct Root contract
 - b. Mint token
 - c. Deploy contract (with expected amount of grams)
 - d. Check granted_tokens increase
 - e. Grant token to be bounced (with very low grams)
 - f. Check granted_tokens increase
 - g. Check onBounce call
 - h. Check granted_tokens decrease to the original state (as after point "c")
- 4. Mint
 - a. Construct Root contract
 - b. Mint token
 - c. Check *total_supply* increase
- 5. Mint, deploy, grant and onBounce
 - a. Construct Root contract
 - b. Mint token
 - c. Check root_token_ids
 - d. Deploy Token contract
 - e. Check root_token_ids
 - f. Mint token
 - g. Check root_token_ids
 - h. Grant token providing very low amount of grams
 - i. Check root_token_ids
 - j. Check onBounce received
 - k. Check root_token_ids
- 6. Token contract deployment
 - a. Construct Root contract

- b. Mint token
- c. Deploy contract
- d. Construct Token contract
- e. Check by Getters that the both contracts are available
- 7. Deployed token contract constants
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Run Getters sequencently to check if the constants are correct
- 8. Constructed token contract constants
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Run Getters sequencently to check if the constants are correct
- 9. Deployed bounced transfer
 - a. Construct Root contract
 - b. Mint two tokens
 - c. Deploy Token contract
 - d. Deploy second Token contract
 - e. Check wallet_token_ids of the first Token contract
 - f. Grant token to the first Token contract
 - g. Check wallet_token_ids of the first Token contract
 - h. Transfer token to the second contract to be bounced (with very low grams)
 - i. Check *wallet_token_ids* of the first Token contract
 - j. Ensure *onBounce* called
 - k. Check wallet_token_ids of the first Token contract
- 10. Constructed bounced transfer
 - a. Construct Root contract
 - b. Mint token
 - c. Construct Token contract
 - d. Construct second Token contract
 - e. Check wallet_token_ids of the first Token contract
 - f. Grant token to the first Token contract
 - g. Check *wallet_token_ids* of the first Token contract
 - h. Transfer some tokens to the second contract to be bounced (with very low *grams*)
 - i. Check wallet_token_ids of the first Token contract
 - j. Ensure onBounce called
 - k. Check wallet_token_ids of the first Token contract
- 11. Deployed transfer
 - a. Construct Root contract
 - b. Mint two tokens
 - c. Deploy Token contract
 - d. Deploy second Token contract
 - e. Check wallet_token_ids of the first Token contract
 - f. Grant token to the first Token contract
 - g. Check *wallet_token_ids* of the first Token contract
 - h. Transfer token to the second contract
 - i. Check wallet_token_ids of the first Token contract
 - j. Check wallet_token_ids of the second Token contract

- 12. Constructed transfer
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Check wallet_token_ids of the first Token contract
 - e. Mint token
 - f. Grant token to the first Token contract
 - g. Check wallet_token_ids of the first Token contract
 - h. Transfer token to the second contract
 - i. Check *wallet_token_ids* of the first Token contract
 - j. Check wallet_token_ids of the second Token contract
- 13. Deployed bounced transfer from
 - a. Construct Root contract
 - b. Mint three tokens
 - c. Deploy Token contract
 - d. Deploy second Token contract
 - e. Deploy third Token contract
 - f. Approve token owned by the first contract to be used by third Token contract from the first Token contract
 - g. Check wallet_token_ids of the first Token contract
 - h. Send "transfer from" request by the third Token contract to the first Token contract in favor of the second Token contract to be bounced at the internalTransfer call (by sending *grams* enough to cover internalTransferFrom call fee but not exceeding amount needed to pay fee for the internalTransfer call then)
 - i. Check that after transferFrom call no wallet_token_ids were changed
 - j. Check that internalTransferFrom called by the first Token contract
 - k. Check wallet_token_ids of the first Token contract after internalTransferFrom
 - I. Check onBounce received
 - m. Check wallet_token_ids of the first Token contract after onBounce
- 14. Constructed bounced transfer from
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Construct third Token contract
 - e. MInt token
 - f. Grant token to the first contract
 - g. Approve granted token to be used by third Token contract from the first Token contract
 - h. Check wallet_token_ids of the first Token contract
 - i. Send "transfer from" request by the third Token contract to the first Token contract in favor of the second Token contract to be bounced at the internalTransfer call (by sending *grams* enough to cover internalTransferFrom call fee but not exceeding amount needed to pay fee for the internalTransfer call then)
 - j. Check that after transferFrom call no wallet_token_ids were changed
 - k. Check that internalTransferFrom called by the first Token contract
 - I. Check wallet_token_ids of the first Token contract

- m. Check onBounce received
- n. Check wallet_token_ids of the first Token contract
- 15. Deployed transfer from
 - a. Construct Root contract
 - b. Mint three tokens
 - c. Deploy Token contract
 - d. Deploy second Token contract
 - e. Deploy third Token contract
 - f. Approve token owned by the first contract to be used by third Token contract from the first Token contract
 - g. Check wallet_token_ids of the first Token contract
 - h. Send "transfer from" request by the third Token contract to the first Token contract in favor of the second Token contract
 - i. Check that after transferFrom call no wallet_token_ids were changed
 - j. Check that internalTransferFrom called by the first Token contract
 - k. Check *wallet_token_ids* of the first Token contract after internalTransferFrom call
 - I. Check internalTransfer called for the second Token contract
 - m. Check wallet_token_ids of the second Token contract
- 16. Constructed transfer from
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Construct third Token contract
 - e. Approve token owned by the first contract to be used by third Token contract from the first Token contract
 - f. Check wallet_token_ids of the first Token contract
 - g. Send "transfer from" request by the third Token contract to the first Token contract in favor of the second Token contract
 - h. Check that after *transferFrom* call no wallet_token_ids were changed
 - i. Check internalTransferFrom was called
 - j. Check *wallet_token_ids* of the first Token contract after internalTransferFrom
 - k. Check internalTransfer called for the second Token contract
 - I. Check wallet_token_ids of the second Token contract
- 17. Deployed disapprove
 - a. Construct Root contract
 - b. Mint two tokens
 - c. Deploy Token contract
 - d. Deploy second Token contract
 - e. Approve token to be used by the second Token contract from the first Token contract
 - f. Check *allowanceInfo* for the first Token contract
 - g. Disapprove
 - h. Check allowanceInfo for the first Token contract
- 18. Constructed disapprove
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract

- d. Mint token
- e. Approve token to be used by the second Token contract from the first Token contract
- f. Check *allowanceInfo* for the first Token contract
- g. Disapprove
- h. Check allowanceInfo for the first Token contract
- 19. Deployed allowance
 - a. Construct Root contract
 - b. Mint two tokens
 - c. Deploy Token contract
 - d. Deploy second Token contract
 - e. Approve token owned by the first Token contract to be used by the second Token contract from the first Token contract
 - f. Check allowanceInfo for the first Token contract
 - g. Invoke *transferFrom* for the second Token contract from the first Token contract in favor of the second Token contract to be bounced at the *internalTransfer* call (by sending *grams* enough to cover *internalTransferFrom* call fee but not exceeding amount needed to pay fee for the *internalTransfer* call then).
 - h. Check if internalTransferFrom called
 - i. Check *allowanceInfo* for the first Token contract
 - j. Check if onBounce called
 - k. Check *allowanceInfo* for the first Token contract
- 20. Constructed allowance
 - a. Construct Root contract
 - b. Construct Token contract
 - c. Construct second Token contract
 - d. Mint token
 - e. Grant token to the first Token contract
 - f. Approve token to be used by the second Token contract from the first Token contract
 - g. Check allowanceInfo for the first Token contract
 - h. Invoke *transferFrom* for the second Token contract from the first Token contract in favor of the second Token contract to be bounced at the *internalTransfer* call (by sending *grams* enough to cover *internalTransferFrom* call fee but not exceeding amount needed to pay fee for the *internalTransfer* call then).
 - i. Check if *internalTransferFrom* called
 - j. Check allowanceInfo for the first Token contract
 - k. Check if *onBounce* called
 - I. Check *allowanceInfo* for the first Token contract

Appendix B. Specification for UTXO contract

1. General notes

UTXO contract is a specific variation of Fungible contract where Token contract is somehow "immutable". It can not be topped up (so no equivalent of *grant* is available) as well as it doesn't support allowance. In case of transfer the contract is splitted into two - one belongs to the "new" owner with the transferred amount of tokens and the second one belongs to the "original" owner with the remaining balance. The original contract is not destroyed but "retired" with zero balance. The picture below illustrates the business logic of the UTXO contract.



2. State

Element	Description
name	Unique name of the root contract
symbol	Unique symbol (such as BTC) of the root contract
decimals	

public_key	
wallet_code	Code of the Token contract as cell
total_supply	The overall number of tokens in the system
granted_supply	The overall number of tokens granted to the Token contracts
owner	The address who created the Root contract
token_contracts	List of Token contracts attached to this Root contract
workchain_id	Workchain id for the Token contract
root_name	Name of the Root contract
root_symbol	Symbol of the Root contract
root_decimals	Decimals of the Root contract
root_public_key	Public key of the Root contract
wallet_public_key	Public key of the Token contract
root_address	Address of the Root contract
balance	Balance of the token contract
token_address	Address of the token contract
token_owner	Address of the token owner
utxo_received	Indicates if UTXO received for the contract
world	All the entities outside the given Root contract and the underlying Token contracts
world_names	List of the root contract names other than given one
world_symbols	List of the root contract symbols other than given one
world_public_keys	List of the all public keys used in the blockchain other than public keys of the given Root contract and the underlying Token contracts

3. Specification in the formalized natural language

- 1. Function-level specification
 - a. Root contract functions

- i. constructor
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. name
 - i. NO constraints
 - b. symbol
 - i. NO constraints
 - c. decimals
 - i. *decimals* MUST be NON NEGATIVE
 - ii. *decimals* MUST be LESS OR EQUAL 255
 - d. root_public_key
 - i. root_public_key MUST be POSITIVE
 - e. wallet_code
 - i. wallet_code MUST be a PROPER CODE CELL
 - f. total_supply
 - i. total_supply MUST be POSITIVE
 - 3. Output
 - a. name EQUALS to name
 - b. symbol EQUALS to symbol
 - c. decimals EQUAL to decimals
 - d. public_key EQUALS to root_public_key
 - e. <u>wallet_code</u> EQUALS to wallet_code
 - f. total_supply EQUALS to total_supply
 - g. token_contracts MUST be EMPTY
 - h. world is UNCHANGED
 - i. granted_tokens EQUAL to ZERO
 - j. <u>owner</u> MUST be the Caller
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- ii. deployWallet
 - 1. Access
 - a. Caller MUST be an owner
 - 2. Parameters
 - a. workchain_id
 - i. workchain_id MUST be NON NEGATIVE
 - b. pub_key
 - i. *pub_key* MUST be POSITIVE
 - ii. pub_key MUST be UNIQUE IN token_contracts
 IN TERMS OF wallet_public_key AND
 workchain id
 - c. tokens
 - i. tokens MUST be POSITIVE
 - ii. *tokens* MUST be LESS OR EQUAL than total_supply MINUS granted_supply
 - d. <u>grams</u>
 - i. grams MUST be POSITIVE

- ii. <u>grams</u> MUST be LESS OR EQUAL than the Root contract balance
- 3. <u>Output</u>
 - a. <u>name</u> is UNCHANGED
 - b. <u>symbol</u> is UNCHANGED
 - c. decimals are UNCHANGED
 - d. root_public_key is UNCHANGED
 - e. <u>wallet_code</u> is UNCHANGED
 - f. total_supply is UNCHANGED
 - g. <u>token_contracts</u> MUST be BEING ADDED WITH **new_contract** where **new_contract** has the following attributes:
 - i. workchain_id EQUALS to workchain_id
 - ii. root_name EQUALS to name
 - iii. root_symbol EQUALS to symbol
 - iv. root_decimals EQUAL to decimals
 - v. root_public_key_EQUALS to public_key
 - vi. <u>wallet_public_key_EQUALS to pub_key</u>
 - vii. root_address EQUALS to "My Address"
 - viii. <u>balance</u> EQUALS to ZERO
 - ix. <u>token_address</u> is the address of the **new_contract** as described in the section above
 - x. token_owner EQUALS to internal_owner
 - xi. <u>utxo_received</u> EQUALS to FALSE
 - h. world is UNCHANGED
 - i. granted_tokens INCREASED BY tokens
 - j. <u>owner</u> is UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- 5. Return value
 - a. Address of the **new_contract**
- 6. Balances
 - a. *grams* MUST be LESS OR EQUAL than contract balance
 - b. IN CASE OF SUCCESS the contract balance is deducted by grams AND the balance of new contract is increased by grams MINUS fee OTHERWISE balances are UNCHANGED (but fee)
- iii. mint
 - 1. Access
 - a. Caller MUST be an owner
 - 2. Parameters
 - a. tokens
 - i. tokens MUST be POSITIVE
 - 3. Output
 - a. total_supply is increased by tokens

- b. All the other state variables are UNCHANGED
- 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- iv. getName
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>name</u>
- v. getSymbols
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>symbol</u>
- vi. getDecimals
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>decimals</u>
- vii. getRootKey
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>public_key</u>
- viii. getTotalSupply
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>total supply</u>
- ix. getTotalGranted
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>total granted</u>
- x. getWalletCode
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>wallet_code</u>
- xi. getWalletAddress
 - 1. Access
 - a. NO access restrictions
 - 2. Parameters
 - a. workchain_id
 - i. workchain_id MUST be NON NEGATIVE
 - b. pub_key

- i. pub_key MUST EXIST IN token_contracts IN TERMS OF workchain_id AND wallet_public_key
- 3. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- 4. Return value
 - a. <u>wallet_public_key_OF_EXISTING_token_contracts_IN</u> TERMS OF workchain_id AND wallet_public_key
- xii. fallback
 - 1. Access
 - a. Called as a handler for all the internal messages other than explicitly mentioned above
 - 2. Parameters
 - a. All the parameters have NO constraints
 - 3. Output
 - a. All the fields are UNCHANGED
- b. Token contract functions (NOTE!!! For this section all the values are restricted to the Token contract hypersurface unless another explicitly stated)
 - *i.* constructor this method is considered as useless so it's moved out the specification
 - ii. transferUTXO
 - 1. Access
 - a. Caller MUST be a token_owner
 - 2. Parameters
 - a. workchain_dest
 - i. workchain_dest MUST be NON NEGATIVE
 - b. pubkey_dest
 - i. pubkey_dest MUST be POSITIVE
 - c. workchain_rest
 - i. workchain_rest MUST be NON NEGATIVE
 - d. pubkey_rest
 - i. pubkey_rest MUST be POSITIVE
 - e. tokens
 - i. tokens MUST be POSITIVE
 - ii. *tokens* MUST be LESS OR EQUAL than <u>balance</u>
 - f. <u>grams</u>
 - i. grams MUST be POSITIVE
 - ii. <u>grams</u> MUST be LESS OR EQUAL than the Token contract balance
 - 3. Output
 - a. <u>balance</u> EQUALS TO ZERO
 - b. All the other fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET

- b. exception must be raised and NO CHANGES OCCUR
- 5. Balances
 - a. *grams* MUST be LESS OR EQUAL than Token contract balance
 - IN CASE OF SUCCESS the Sender contract balance is deducted by grams AND the balance of the both Receivers contract balance is spread by grams MINUS fee OTHERWISE balances are UNCHANGED (but fee) UNCHANGED
- iii. accept
 - 1. Access
 - a. Caller MUST be EQUAL to root_address
 - 2. Parameters
 - a. tokens
 - i. tokens MUST be POSITIVE
 - 3. Output
 - a. balance MUST be INCREASED BY tokens
 - b. <u>utxo_received</u> EQUALS to TRUE
 - c. Other fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- iv. internalTransfer
 - 1. Access
 - a. Caller MUST EXIST IN token_contract IN TERMS OF token_address
 - 2. Parameters
 - a. senderKey
 - *i. senderKey* MUST EXIST IN token_contract IN TERMS OF <u>wallet_public_key</u>
 - b. tokens
 - i. tokens MUST be POSITIVE
 - 3. Output
 - a. <u>balance</u> MUST be EQUAL to *tokens*
 - b. <u>utxo_received</u> EQUALS to TRUE
 - c. Other fields are UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- v. getName
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>name</u>
- vi. getSymbols
 - 1. Access bb
 - a. NO access restrictions
 - 2. Return value

- a. <u>symbol</u>
- vii. getDecimals
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>decimals</u>
- viii. getBalance
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>balance</u>
- ix. getWalletKey
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>wallet_public_key</u>
- x. getRootAddress
 - 1. Access
 - a. NO access restrictions
 - 2. Return value
 - a. <u>root_address</u>
- xi. onBounce
 - 1. Access
 - a. Called by the system only in case of failure to deliver message
 - 2. Parameters
 - a. msg
 - i. NO constraints
 - b. msg_body
 - i. *msg_body* MUST be a PROPER BOUNCE SLICE
 - ii. BOUNCE FUNCTION from *msg_body* MUST be *internalTransfer OR internalTransferFrom*
 - 3. Output
 - a. <u>balance</u> INCREASED BY BOUNCED VALUE from msg_body
 - b. All other fields ARE UNCHANGED
 - 4. Exceptions
 - a. If the constraints for the parameters ARE NOT MET
 - b. exception must be raised and NO CHANGES OCCUR
- xii. fallback
 - 1. Access
 - a. Called as a handler for all the internal messages other than explicitly mentioned above
 - 2. Parameters
 - a. All the parameters have NO constraints
 - 3. Output

- a. All the fields are UNCHANGED
- 2. Cross-function specification
 - a. All the cross-function calls are executed either as internal messages explicitly sent by origin functions or as internal messages sent by the system
 - b. Any calls not mentioned in the present specification MUST not exist
 - c. Recursive calls are not allowed
 - d. Number of calls made by each function MUST be fixed (no calls in loops)
 - e. Each message is called with bounce flag set to true
 - f. In case of *bounce* the cumulative effect of the subsequent calling of the original function and *onBounce* is that all fields are UNCHANGED
 - g. The full list of calls is provided below:
 - i. deployWallet
 - 1. Message *deploy* (system)
 - 2. Recipient *pubkey*
 - 3. Parameters (name value):
 - a. *stateInfo* CORRECT STATE INFO WITH *workchainId*, *pubKey*, *internal_owner*, <u>name</u>, <u>symbol</u>, <u>decimals</u>, <u>wallet_code</u>
 - 4. value grams
 - ii. transfer
 - 1. Message internalTransfer
 - 2. Recipients dest & rest
 - 3. Parameters
 - a. dest
 - i. tokens tokens
 - b. rest
 - *i.* tokens balance MINUS tokens
 - 4. value grams
 - h. The diagram below illustrates all the internal and external messages in the system



4. Projections

Root constants projection:



Root granted projection:



mint

Root tokens projection:



Token constants projection:



Token balance projection:



Token UTXO projection:



5. Scenarios

- 1. Root constants
 - a. Construct Root contract
 - b. Run Getters sequencently to check if the constants are correct
- 2. Bounce on deploy
 - a. Construct Root contract
 - b. Deploy contract to be bounced (with very low grams)
 - c. Check granted_tokens increase
 - d. Check onBounce call
 - e. Check granted_tokens decrease to the original state
- 3. Mint
 - a. Construct Root contract
 - b. Mint tokens
 - c. Check total_supply increase
- 4. Token contract deployment
 - a. Construct Root contract
 - b. Deploy contract

- c. Check by Getters that the contract is available
- 5. Deployed token contract constants
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Run Getters sequencently to check if the constants are correct
- 6. Deployed bounced transfer
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Check balance of the Token contract
 - d. Transfer some tokens to the another address to be bounced (with very low *grams*)
 - e. Check if balance of the first Token contract is zero
 - f. Ensure onBounce called
 - g. Check if *balance* of the first Token contract increased (equal to the balance after execution "c" point)
- 7. Deployed transfer
 - a. Construct Root contract
 - b. Deploy Token contract
 - c. Check *balance* of the Token contract
 - d. Transfer some tokens to the some address
 - e. Check if balance of the Token contract is ZERO
 - f. Check if balance of the Token contract identified by dest increased
 - g. Check if balance of the Token contract identified by *rest* increased