Behavioral interviews are critical

... but most engineers suck at them





I'm Alex

- My goal: Teach you how to master
 the tech behavioral interview
- High-performing tech lead across
 Course Hero, Meta, and Robinhood
- \$85k TC -> \$750k TC across 7 years
- Studied <5 hours to pass
 Meta/Robinhood behavioral rounds
- Coached 1000+ engineers to jobs at FAANG, top startups, and more







I Have Interviewed A Lot Of Engineers

- 250+ interviews across 4 very different top companies
- 50+ behavioral interviews
- 100+ mock behavioral interviews (to massive success)
- Extensively involved in candidate leveling, especially at FAANG







Behavioral Interviews Are Greatly Misunderstood

- ... which often leads to them being hated
- Engineers perceive behavioral as some "fluffy", useless interview type
- This leads to most engineers over-indexing on more straightforward types
 - Usually DSA (LeetCode)
- This is bad ...

Oh, I totally get it



Objectives

- Have the right mentality to answer any behavioral question well
- Understand good vs. bad behavioral answers
- Use the right tactics to prepare properly
- Possess the skills to vet the company
- Know what behavioral performances look like across different levels

You're (Probably) Sleeping On Behavioral



Hiring someone with poor skills is annoying.

Hiring someone who doesn't truly understand the culture is deadly.

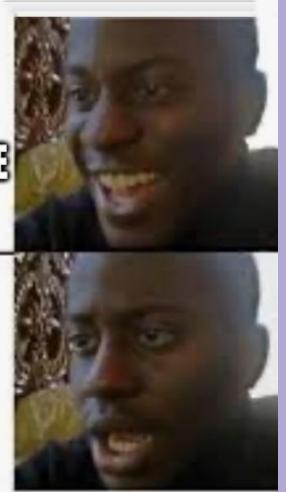
Behavioral Interviews Do Everything, Everywhere

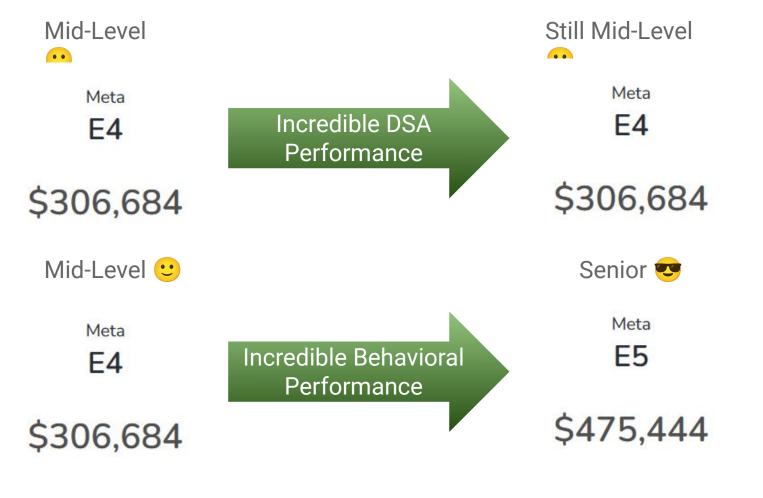
- Every company does at least 1 behavioral round
- They can screen you out early (often at recruiter stage)
- They're used for leveling
- You can't fail them and survive
- Best opportunity to vet the company

	DSA	Practical Coding	Behavioral	
Big Tech				
Startups				

ONSTIEWTHE ONSTIEWTH500: CHICODEPROBLEMS DONE

SCREENED OUT ATTHER CRUITER BEHAVIORAL STAGE





	DSA	Practical Coding	Behavioral	Offer?			
Candidate #1							
Candidate #2							
Spoiler: Candidate 1 was Aleyl							

Spoiler: Candidate I was Alex!

The 3 Keys To Behavioral Interviews



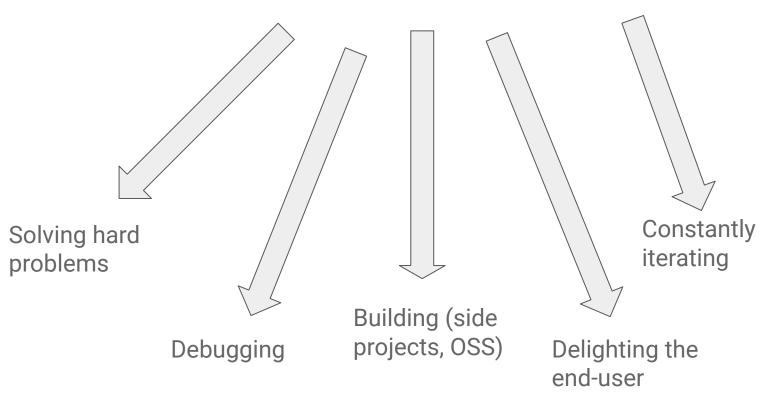
The 3 ps

1 You are passionate about software engineering.

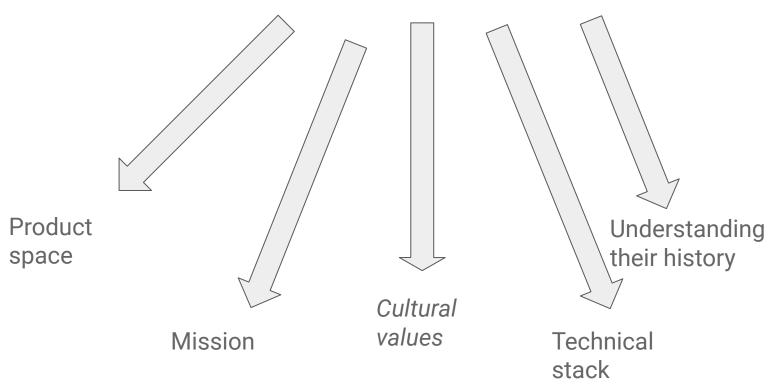
2 You are passionate about the company you're interviewing for.

3 You are passionate about fostering strong teams.

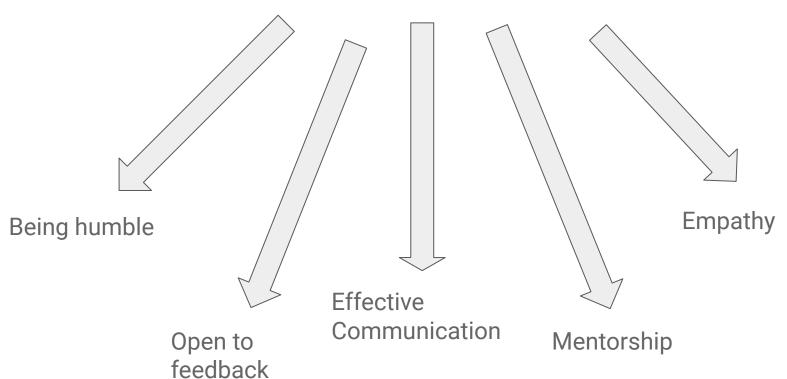
Passion For Software Engineering



Passion For The Company



Passion For Strong Teams



"So tell me about yourself."

"I was born in Ohio, but I moved to the SF Pox Area when haves 4. I went to 1 in 201 and graduated 2 in a Computer Science degre ter that, I worked at Formal urse Hero, Meta, ar poinhou like to hike, play board games, and cook."



Your Interviewer

"So tell me about yourself."

"I'm Alex, and I'm just a guy who loves to my time others. I at Meta Story Ads fron evenue and mer ers to senior in my spare tir Android apps with 5M+ users.



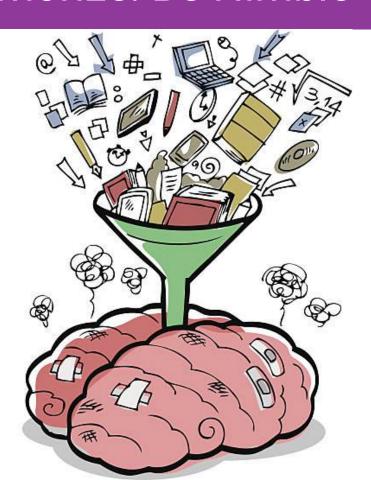
Your Interviewer

Answer honestly but with purpose.

Don't Memorize: Be Nimble

Oh wow, memorizing behavioral interview answers with brute force is a terrible idea!





You Must Be Free-Form

- The problem space for behavioral interviews is effectively infinite
- You can't memorize every possible Q&A pair
 - Do high-level points
- Learn how to adapt on the fly to unexpected questions
- Don't be afraid to try multiple answers



"Tell me about a disagreement"

"Back at Hero, we wer hing the Te between core navigat trying n of the core activities and e activities for pages. I wanted to simplicity (perform n't an issue as the app was small le in the US), but to du my tech lead ents..."

What's in your brain

"Back at Course Hero, we were designing the core navigation and trying to decide between activities and fragments for each of the core pages. I wanted to do multiple activities for simplicity (performance wasn't an issue as the app was small and only available in the US), but my tech lead wanted to do fragments..."

What you say

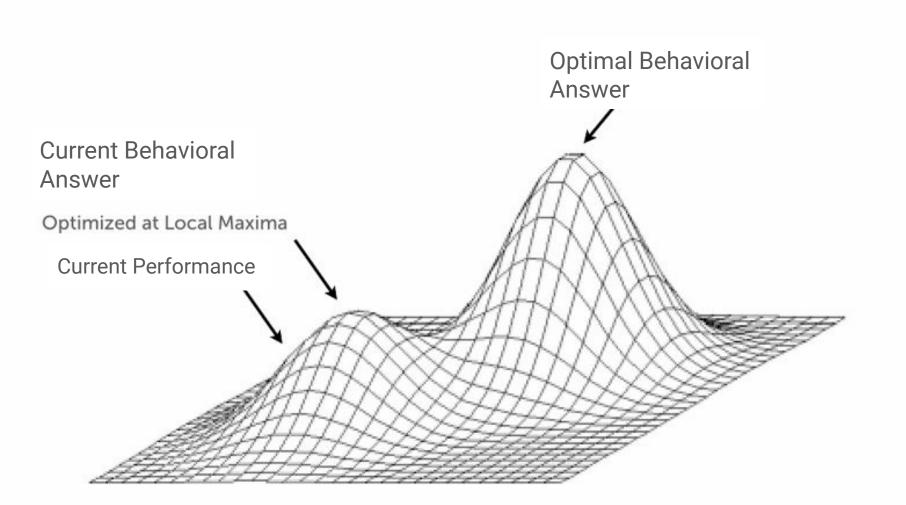
"Tell me about a disagreement"



What's in your brain

"Back at Course Hero, we were designing the core navigation and trying to decide between activities and fragments for each of the core pages. I wanted to do multiple activities for simplicity (performance wasn't an issue as the app was small and only available in the US), but my tech lead wanted to do fragments..."

What you say



Be extremely comfortable with the unexpected.

It's A Conversation



Behavioral Interviews Should Feel "Normal"

- It's not a test where the professor gives you a problem...
 - ...and then watches you struggle for 30+ min
- The best behavioral performances feel like a natural back-and-forth
- Get good at communication (including body language)



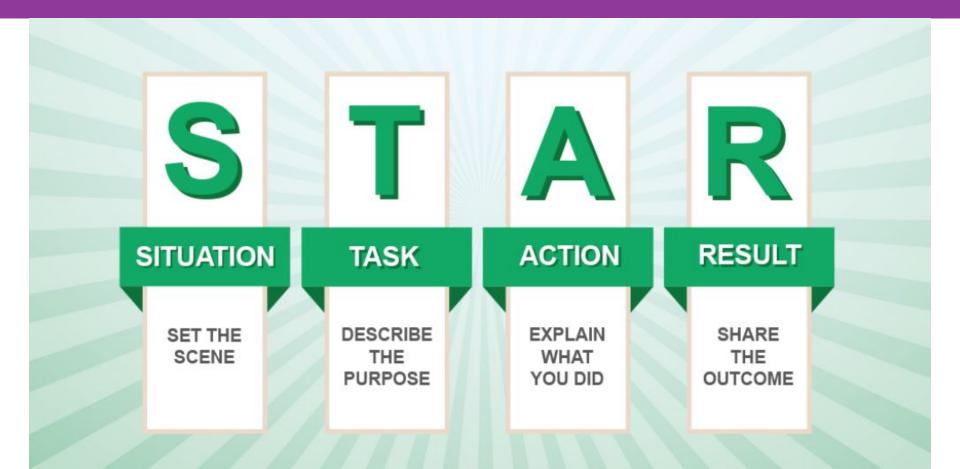


- Perception is just as important as reality (maybe even more).
- If you have bad body language, the interviewer may assume you're lying.
- Liars are toxic. They are poison to an organization.
- National Na

The words you say are just as important as *how* you say them.

Answering The Questions

STAR



It's All About The Presentation

- STAR is a format that forces you to tell stories with a proper narrative flow
 - It's not a made-up mechanism for interviews
- Find inspiration from great storytellers and match them against the STAR format
 - Can be your friends



Situation

Layman's terms: Give all the context so the interviewer isn't completely confused by everything you say afterwards.

What to include:

- What your team and company do
- Explanation of terms (company-specific, tech-specific, acronyms)
- Status quo of team

Task

Layman's terms: Describe the problem you're trying to solve (arisen from the situation).

What to include:

- The delta between desired "after" state and "before" state
- Scope (technical, organizational)
- Due date

Action

Layman's terms: Go through what you actually did to accomplish the task.

What to include:

- The hard technical problems you solved
- The blockers you hit
- The people you aligned/led

Result

Layman's terms: Explain why S-T-A weren't a complete waste of time and left your team/company in a better place.

What to include:

- Success metrics (revenue, efficiency, bug count)
- Culture change (relationships deepening, behavior shift)
- Growth (engineers getting better)

Situation: Worked on Instagram Story Ads, and we couldn't test new UI formats fast enough (need to do Android/iOS each time).

Task: Make it easy to test new ad designs faster.

Action: Used Showreel Native (a cross-platform library) to allow designers to ship designs straight to prod, aligning 3 XFN teams in the process across MPK/NYC/London

Result: \$50M+ yearly revenue gain as testing new formats went from weeks to days



The #1 Behavioral Interview Question



"What's the most challenging project you have ever worked on?"

"What's your favorite project that you've worked on?"

"Tell me about the project you're most proud of."

"Walk me through the hardest project you've ever shipped."

Translation: Show Me At Your Best 6

- Every behavioral round will have this question
- Always choose the most impressive project, even with the "favorite" wording
- Your answer to this particular question is used extensively for leveling
- So what makes a project "impressive"?



The 6 Project Axes (From Promotion Course)

- 1 Impact 6
- 2 Technical Complexity
- 3 Organizational Complexity 🤝
- 4 Depth Of Contribution 6
- 5 Quality Of Delivery
 - 6 Attribution 💡

Timing



Speak Concisely

- Your goal is to communicate as much meaning as possible with as few words as possible
- Behavioral interviews are a marathon
 - Minimum 3 questions, usually 5-7
- Keep responses down to 5-7 minutes each



Trim The Fat 💥

- X In-the-weeds technical details
- X Stuff you didn't do
- X Anything that isn't related to the 3 ps
- X Anything that can be removed and not harm the narrative
- X General linguistic inefficiencies

"We needed a faster way to test new ad layouts than having to code each UI change natively on iOS and Android. To solve this, we integrated a cross-platform framework called Showreel Native (SN). SN is powered by Keyframes, a library using an ExtendScript script that extracts image animation data from Adobe After Effects."

- Technical fluff
- Wasn't done by me

"We needed a faster way to test new ad layouts than having to code each UI change natively on iOS and Android. To solve this, we integrated a cross-platform framework called Showreel Native, which allowed designers to deploy their designs straight to production."

- Layman's terms
- No more waste

The Interviewer Isn't You



Have Empathy

- Don't talk at someone. Share information with them.
- Put yourself in their shoes:
 - What are they likely to know?
 - What are they likely to not know?
- Engineers mess this up everywhere all the time (resume, promotion, etc)



Our goal was to increase the CTR for DR ads to achieve a lower CPM. So we used an ExtendScript keyframes framework...

Engineer Who Sucks At Behavioral

I'm an engineering manager who has never worked in ads, and I haven't coded in 10 years. I have no idea what you're talking about.

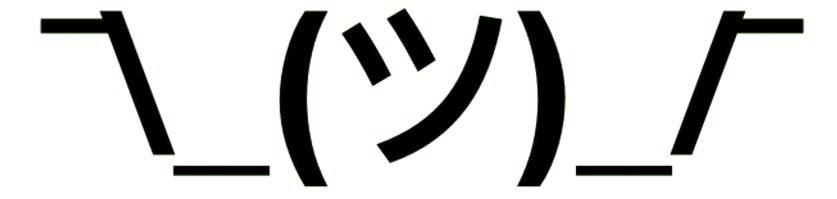


Hiring Manager

How To Not Be Confusing 💡

- Explain tech-specific, company-specific, and product-domain specific terms preemptively
- Avoid acronyms as much as possible
- Just remove confusing terms
- Try out your stories on non-technical friends/family

When You Don't Have An Answer





Hiring Manager Describe a time where you had a serious disagreement with someone.

I'm SW1 - I just get tickets and do them.





Junior Engineer Honesty is the best policy: Tell them that you don't have a corresponding story.

After that, propose the following options:

- How you would react hypothetically
- Telling a story that's somewhat similar
- Telling a story that matches

but isn't career-related

Questions To Ask

Interviews Are A 2-Way Street





Do you have any questions for me?

Oh, let me think about that - I didn't come prepared with any.

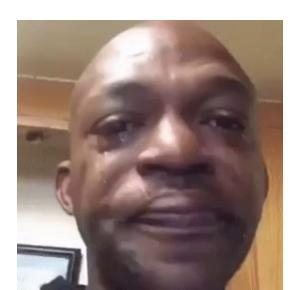


Interview Candidate

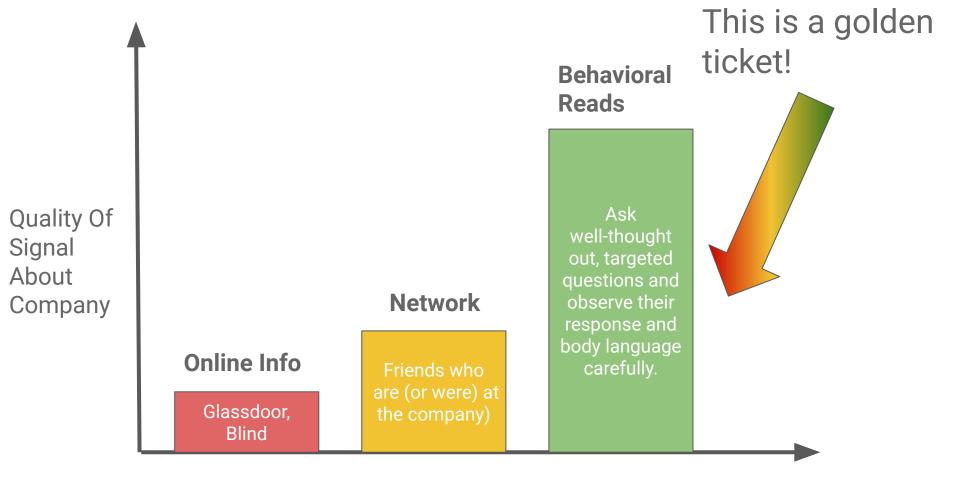
Oh...

Good engineer vs. bad team? 🦐







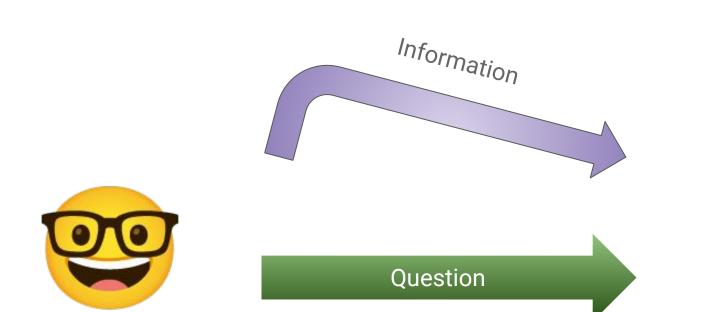


Type Of Information

In any interview, you should also be interviewing them.

Double Dip







You



Your questions shouldn't just extract information...

...they should also convey information about yourself!



(Remember the 3 \(\mu \) s)

We now have 2 failure modes:

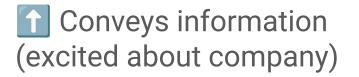
- 1 You ask a question that only extracts information
- 2 You ask a question that portrays you positively extracts useless information

but

Good Vs. Bad Questions To Ask



"What's your favorite thing about working here?"



Extracts no information (too generic and shallow)



"What's the biggest challenge the company is facing?"



Conveys information (you are thinking about how to improve the company)

Extracts real information (an honest look at culture + market challenges)

"What's the pay for this role?"



Conveys *negative* information (greed)

Extracts non-useful information (should come from recruiter/online)

"Your company just released [X]. What's the 5-year vision?"



Conveys information (excited about company, did your homework)

Extracts real information (product direction)

"What's your favorite way that you've grown here?"



Conveys information (you want to improve yourself, growth mindset)

Extracts real information (how you can grow at the company)

"How's the free food?" (Meta)



Conveys *negative* information (focusing on the wrong things)

Extracts non-useful information (you shouldn't make a decision on this...)

Leveling

Junior Engineer

L3

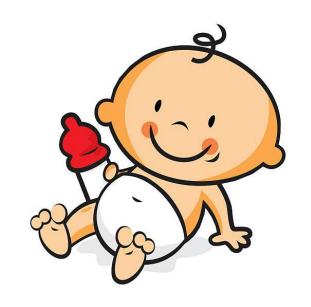
SWEII

Can You Do... Anything?

 Expectation: Mostly a check to make sure you have basic problem-solving and communication skills

Skills:

- Low to medium complexity tasks (<= 1 month)
- Can function mostly independently



Example Stories 📚

- Got a slightly ambiguous task and talked to someone to clarify
- Learning to ask questions + build relationships
- Stepping up to talk more in meetings
- Fixing a tricky (but quite local) bug
- Shipping a feature without major help

Mid-Level Engineer

L4

SWE III

A Proven Executor

 Expectation: Rock-solid problem-solving & communication, decent charisma, quality work

Skills:

- Working on medium to high complexity tasks (1-3 months)
- Completely independent
 on 95%+ of tasks



Example Stories 📚

- Solving an extremely difficult bug (cuts across stacks/teams)
- Shipping a feature with high technical complexity
- Small leadership efforts (automated tests, mentoring intern)
- Resolving a substantial conflict (local to team)
- XFN communication

Senior Engineer

L5

Senior SWE

Leader Setting The Example

 Expectation: End-to-end ownership, high charisma, multiplicative impact

• Skills:

- Leading 4 to 10engineers (1 team)
- 3 6 month projects
- High technical complexity
- Proactive



Example Stories 📚

- Leading a difficult project (full-stack, XFN blockers)
- Coming up with a project and getting it funded onto the roadmap
- Owning SEVs (resolution, prevention)
- Overhauling a system (e.g. component refactor)
- Aligning multiple teams to unblock a project

Staff Engineer

L6

Staff SWE

Visionary. Hero. Sage

 Expectation: Cornerstone of team, Charisma: 100, solves impossible problems

• Skills:

- Leading 15 50engineers (2-5 teams)
- o 9 24 month time span
- Defining/owning goals
- Always creating scope
- Can learn anything fast



Example Stories 📚

- Making everyone around them get promoted lightning fast
- Adding a critical process/technical layer (oncall, CI/CD)
- Changing the entire technical/product direction of a team
- Creating scope out of thin air to hit most (if not all) of team goal
- Getting buy-in from multiple teams for a hit project

* Staff Engineers are weird due to archetypes

How To Get The Level You Want







Step 1: Understand the behavior of your target level 🧐

Step 2: Show that behavior 6



Tips To Max Out Your Level

- The stremely good at the #1 question
- Get honest feedback on your charisma, energy, confidence
- Climb up the ladder at your current job
- Follow negotiation tips (get leverage, hide level)
- Just become a better engineer

Preparation

Cultural Values



It's All About The Culture

- Any big tech company (>1000 employees) should have this
- Memorize these and try to genuinely understand them
 - What would it mean if it was all opposite?
- Weave the cultural values into your answers
 - Can also be inverted





AMAZON LEADERSHIP PRINCIPLES

Customer Obsession

Ownership

Invent & Simplify

Are Right, A Lot

Learn & Be Curious

Hire & Develop

Highest Standards

Think Big

Bias for Action

Frugality

Earn Trust

Dive Deep

Have Backbone

Deliver Results

Earth's Best Employer

Success and Scale



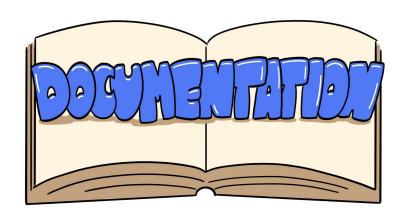
- 1 Be Bold
- 2 Focus on Impact
- 3 Move Fast
- 4 Be Open
- 5 Build Social Value

Write Stuff Down

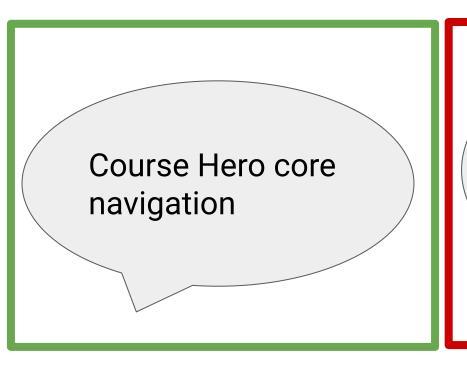


Create A Q&A "Database"

- Write down behavioral questions with your answers
 - Make sure to have the #1 question
 - Questions you have failed are important too
- Organize in STAR format
- Do not write out full scripts to memorize



"Tell me about a disagreement"



"Back at Course Hero, we were designing the core navigation and trying to decide between activities and fragments for each of the core pages. I wanted to do multiple activities for simplicity, but my tech lead wanted to do fragments..."

Remember This

Do Not Memorize This 🙅



Record Yourself



Behavioral Questions Are Easy To Simulate

- Record yourself answering questions
 - Do video to capture body language
- Go through questions you are unfamiliar with
- Bonus: Use text-to-speech to "mock" a human
- Play back the recordings and analyze them



Evaluating Yourself



- Is your answer concise and 5-7 minutes long?
- Is your body language inviting and enthusiastic?
- Can you do the same with less words?
- Did you use any esoteric terms?

Do Mock Interviews



Behavioral Interviews Are Fundamentally Human

- ...therefore it's best done with other humans
- Mocks are objectively the best way to prepare for behavioral interviews
- Unlike DSA, there are no objectively correct answers in behavioral
 - This makes the human feedback crucial



Getting The Most From Behavioral Interview Pairups

- 1 Anchor against a certain company
- 2 Have them ask you a question you aren't prepared for
- 3 Write everything down
- 4 Record for later playback
- [5] [BONUS] Go through solo-mode materials

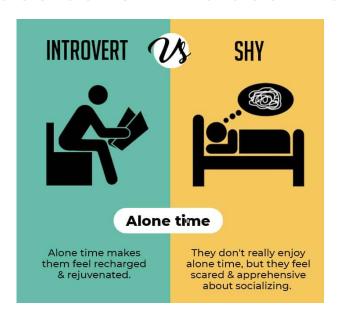
Conclusion

Just Be A Human



Software Is Collaborative. Embrace That

- If you are a shy lone wolf, you will not survive in tech
 - Behavioral interviews are a roadblock
- Most engineers are (painfully) awkward
 - This is solvable
- Software engineering is naturally social
 - Especially at Big Tech







You put yourself out there



Confidence goes up



You make friends



Communication skills improve

There is no secret to getting better at communication. 😳

You just need to do more of it. 6



Put in the reps. (3)

Challenge Yourself, Do Great Work

QUALITY

TAKE PRIDE IN YOUR WORK

How To Ace @ Behavioral Interviews

Step 1: Have awesome stories to begin with



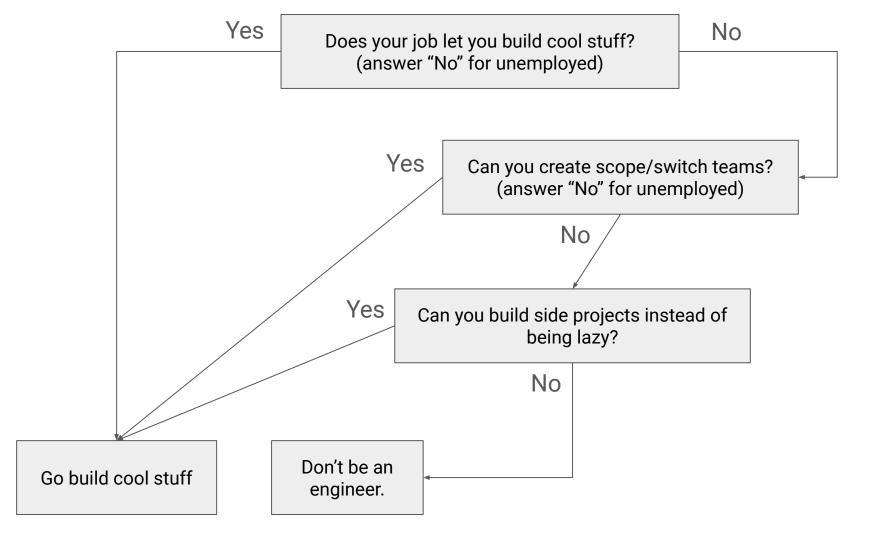
Step 2: Present your stories well during the interview

What this course helps you with



Avoiding tough situations out of fear

Jumping
into tough
situations to
learn and produce
awesome stories



Anything can become exciting if the quality bar is high enough.



MAKE YOUR OWN LUCK



Go Deeper: Follow Through



- Just watching this course isn't enough
- Behavioral interviews are both incredibly important and difficult for 1 reason:
 - You have to put in the long-term hard work
- Consumption gives you knowledge
- Action gives you learning
- Now your goal is to take as many actions as possible

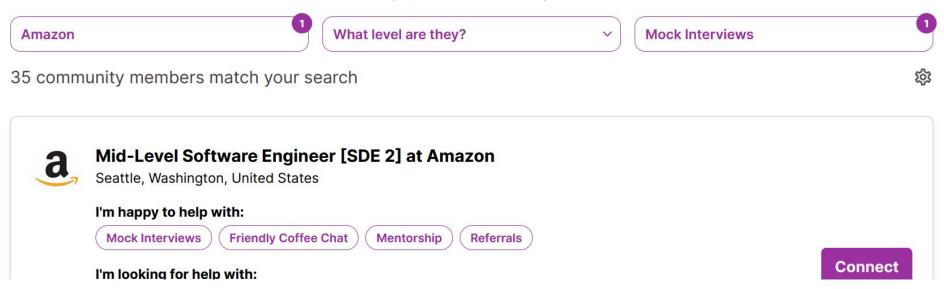




- ☐ Find a mock interview partner
- Start writing and recording yourself
- Ask questions in the Taro forum
- ☐ Take the Effective Communication course
- Understand project creditwith the Promotion course
- Go through case studies by level

Network With The World's Best Software Engineers

Meet other people in the community to gain insights, meet for coffee chats, pair up for mock interviews, share referrals, and more!



DSA Community Meetup



Event details 🧪

- Tuesday, December 5, 2023 5:00pm PST to Tuesday, December 5, 2023 6:00pm PST
- G Add to Google Calendar
- Add to Apple Calendar
- Add to Outlook Calendar



This event has ended



Title

I keep getting rejected at the recruiter screen - What to do?

Body

Add more details - the more information you share, the better the community can help you!

 $H B I S \equiv \equiv 66 \% 6$



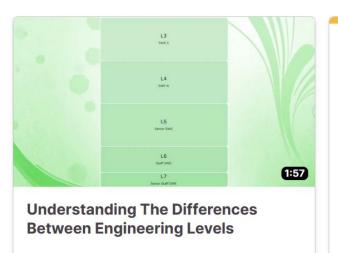
Effective Communication For Engineers



Nail Your Promotion As A Software Engineer

[Taro Top 10] Understanding Engineering Levels

What's the difference between a senior and staff engineer? What does it mean to be L3 vs. L4? This playlist, anchored against Big Tech levels, breaks it down.



What do career levels structure in big tech company look like? What are the responsibilities for each level?



Engineering Manager at Sinch

I'm defining a career path for my company, and don't know where to start. I would like to see how Meta, Google are doing this so that I can tailor Show more smaller

How can I think like a staff engineer?



Anonymous User at Taro Community

This occurred to me at work today

I was working on a task for which I completed cod Show more esting. I showed the code to some of our Staff

Be comfortable with the unexpected.

Answer honestly but with purpose.

Build a rich career with stories.

Put yourself in their shoes.

Interviews are 2-way.

thankyou