



WELCOME TO SIMS 4 MULTIPLAYER

Thank you very much for trying Sims 4 Multiplayer! I hope you are going to have a lot of fun with it! Please note that the mod currently is in alpha stage thus many features are unavailable, and they may contain bugs.

If you encounter any issues or have any feedback or idea, please feel free to contact me in any of the following ways:

- For general inquiries send an e-mail to hello@sims-multiplayer.com
- For game related issues send an e-mail to feedback@sims-multiplayer.com
- Join to the S4MP Discord server (<https://discord.gg/MNzgkEY>)
- Send a message via the official website (www.sims-multiplayer.com)

REQUIREMENTS

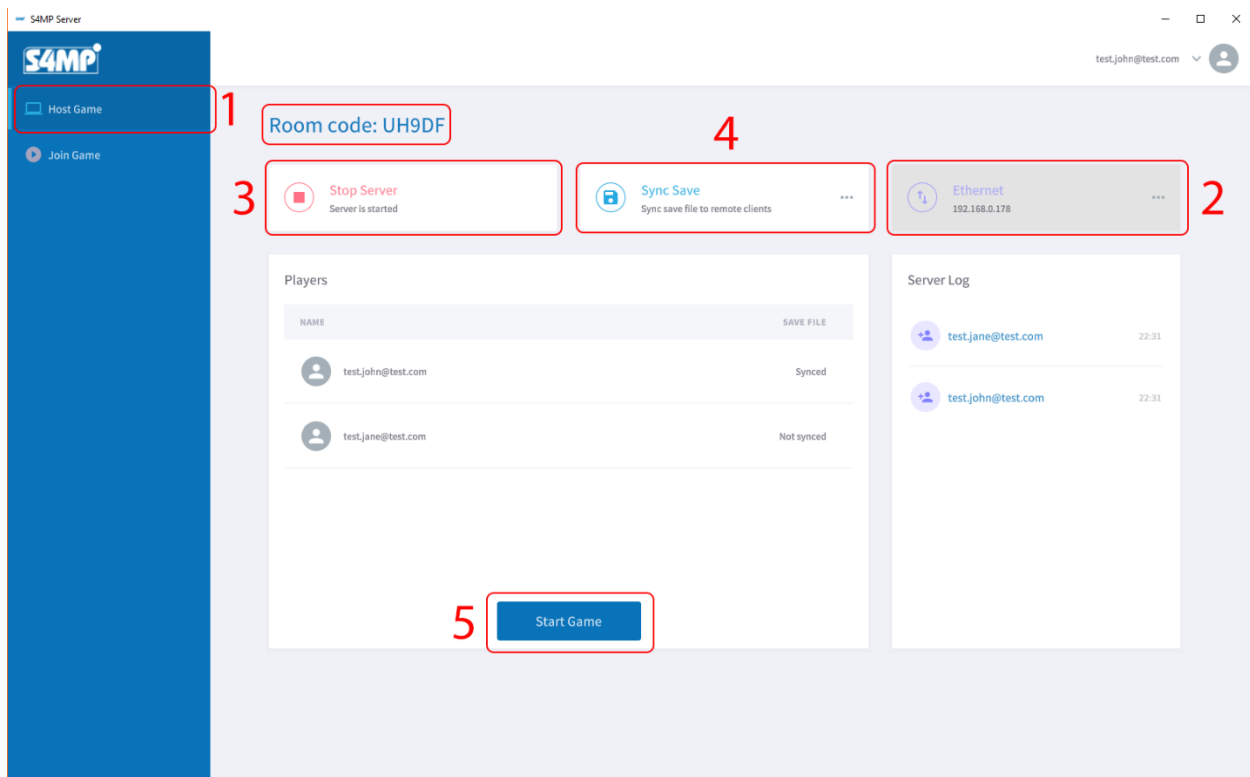
The following should be installed on both PCs running Windows:

- The Sims 4 v1.54.120.1020 or later

IMPORTANT

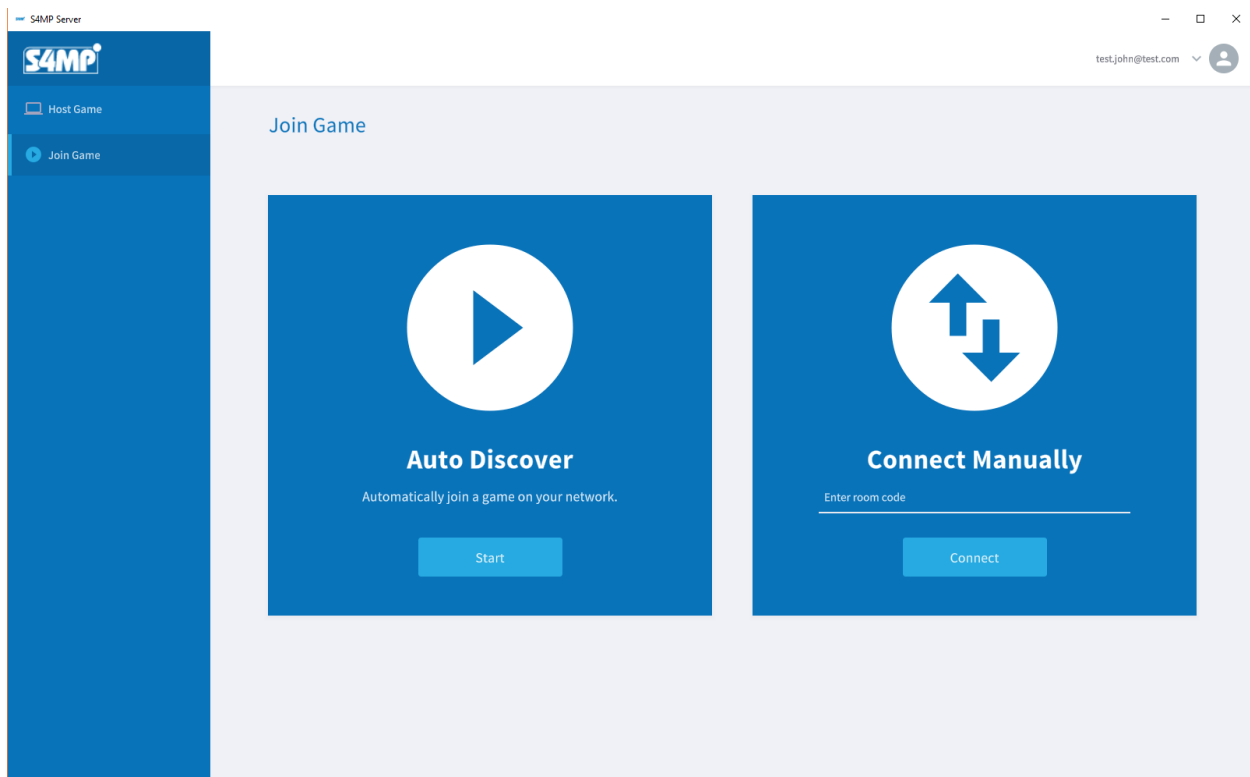
If you don't want to play multiplayer but the mod keeps on trying to connect to a server, delete the s4mpconfig file manually in your mods folder. (it should be deleted automatically)

HOST SETUP



1. Select the **host game** tab.
2. Optional step: select the **network** you want to play on (if you are connected to Hamachi, you will be automatically prompted to switch to that network).
3. Start the server using the **start/stop server** button.
4. Select the save file you want to play with using the **sync save** button.
5. When the other player has connected, click on the **start game** button to start the game
6. Load the save file and wait until everyone is connected. You will receive a notification, until then you are not able to start the time.
7. Enjoy the game!
8. When finished with the game, open the game console (Ctrl + Shift + C) and type in **"disconnect"** to disconnect from the save. **You will be only able to exit gracefully after typing in this command.**
9. **Stop the server** in the launcher.

CLIENT SETUP



1. Select the **join game** tab (selected by default).
2. Click **start** on the **auto discover** tab to connect to a server on the same local network (also works with Hamachi!) The save file will be automatically downloaded. (In case it's not working, you can type in the room code (seen in the server's window) manually and join.)
3. An automatic network connection test will be performed after join.
4. Click on the **start game** button to start the game.
5. Load the save file and wait until everyone is connected.
6. Enjoy the game!
7. When finished with the game, open the game console (Ctrl + Shift + C) and type in **"disconnect"** to disconnect from the save. **You will be only able to exit gracefully after typing in this command.**
8. Leave the room in the launcher.