

## Lesson Plan Form



Coach:		Session date:		Team/Age:	U8s	
Γ						
Theme:	Session 1: Ball Control					

## Stage

### Activity 1 **BODY PART DRIBBLE** (10-15min) Each player has a ball in an area. The coach yells out a body part and the players must move the ball with that body part. Examples include: hands, elbows,

shoulders, feet, buttocks,

should be the knee).

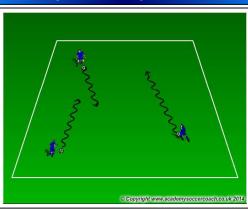
patella (see what they do, it

Activity 2 CARS (10-15min) Players do their car impression. Each player dribbles around area according to the "traffic conditions" that are called out: Green: go, Red: stop, Yellow: change direction, First gear: slow, Turbo: fast, Reverse: backwards, Bump: throw ball in air and control on bounce

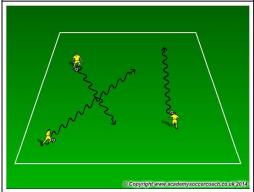
#### Activity 3

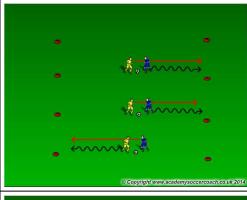
DRAW (15-20 min) Each parter places a foot on the ball. Coach says "Draw." Players try and gain control of ball and then dribble across the line behind them.

### Final Game 5v5 (20-25min)



Organization (Diagram+Rules)







### **Objectives** -Using all parts of our body to control the ball -Balance and coordination -Body awareness Progressions: Introduce tick-tock (passing the ball between the inside of the left foot and the inside of the DISCOVERY QUESTIONS: right foot back and forth-coach points to it on his/her foot) and tap dance (lightly touch the ball with the bottom of the right foot and then the bottom of the left foot, the ball should not move). Can also tell kids to use "outside of foot only", left foot only", etc..

Changing speed and cutting while controlling ball Head up -Keep ball close and don't chase Progression: Add cones or other obsticals that they go around or avoid.

Change to bumper cars where they give each other "nudges" to get used to body contact and controlling the ball.

-Turning Dribbling at pace Progression:

- Reaction and balance

-Kids can cross any line of the box, not just the one behind them -Backs to ball and they turn when "draw" is said

**Key Coaching Points** -All body parts can be used to control the ball -Move body in different and/or uncomfortable positions to get the

-What did you have to do when using \_\_\_ to dribble the ball?

-Use all parts of the foot -Quick first step when changing direction -Keep ball close (as appropriate:

closer at slower speeds further at faster speeds).

**DISCOVERY QUESTIONS:** -When might you go fast in a game? slow?

Quick first step with ball - Have the ball under control when crossing the line. It's not the same as shooting a goal.

DISCOVERY QUESTION: -What worked best when trying to control the ball during the first touch

Have fun Point out any of the above objectives to kids as they are playing

Limit comments to one or two of the above coaching points

COACHING REMINDER: Kids still have a great imagination at this age. Use that to enhance activities "fun factor." (like making crazy car sounds in "Cars" game or telling them if they go out of bound they will get burned by hot

HOMEWORK: Drop ball from hand and kick with right foot then left foot back into hand. 20 times.









## Lesson Plan Form



Coach:	Session date:	Team/Age:	U8s

Session 2: Ball Control 2

## Theme: Stage

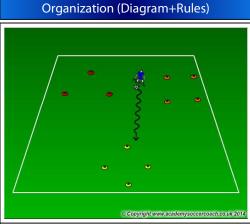
Activity 1 TRIANGLE, SQUARE, DIAMOND (10-15min) Make a triangle, square, & diamond in the grid. Give instructions on how you want them to get the ball into a shape: "right foot only into the square", "Be as silly as you can taking the ball to the triangle", Go as fast as you can to the Diamond."

Activity 2 SNAKE TAG II: (10-15min) kids need pennies one w/ out the ball is the snake. Try & tag other kids as they are dribbling. Once kid is tagged they become part of the snake by holding others penny. Cones spread randomly around & dribblers can't hit them or they become part of the snake.

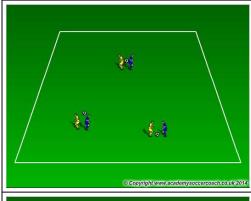
#### Activity 3

BALL NASTICS: (15-20 min) Pairs. Kids do various activities as you instruct with the ball (using hands is fine). Pair tick-tocks, Over under (back to back and pass ball over head then between feet), Left-right (same as over-under but pass left to right), have them walk with the ball wedged between backs

Final Game 5v5 (20-25min)









**Objectives** -Movement and control of ball -Using various parts of feet -Controlling ball at various speeds -Quick first step

**Key Coaching Points** -Change of speed -Distance of ball from the player and how it changes depending upon speed and proximity to ending shape

DISCOVERY QUESTION: -What did you need to do as you got closer to a shape? Why did you need to do it?

-Controlling ball under pressure Being aware of defenders and other players

-Team work (Snake)

Progression: May need to start the non-snake members without a ball until they all understand the game -Place obstacles around field that dribblers can't hit

-Change of speed (not always going fast or slow with the ball) -Thinking ahead and planing where to go -Communication between snake members

DISCOVERY QUESTIONS -What did you need to do to keep from being tagged by the snake? -If you were a snake what did you have to do in order to tag the others?

-Team work and communication -Body movement -Controlling ball while body is off balance, twisted etc...

-Need to be able to control ball no mater what position we are in (we won't always be standing straight up with both feet on the ground). -Need to talk/work with teammate to control ball

**DISCOVERY QUESTIONS** -When do you need to talk with teammates during a game? -What kinds of things do you say to teammates?

Have fun Point out any of the above objectives to kids as they are playing

Limit comments to one or two of the above coaching points

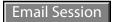
COACHING REMINDER: Use water breaks as I time to prepare kids for the next activity or set up the activity if cones etc... need to be moved.

HOMEWORK:

Dribble around and touch objects in yard. When an object is touched stop the ball so the ball is touching feet and you can touch the object at the same time. 20 times.









## Lesson Plan Form



Coach:		Session date:		Team/Age:	U8s
Thoma	Session 3: Passing				

## Stage

Activity 1 MARBLES: (10-15min) Each person w/ ball but kids in pairs. First kid kicks ball 5-10 yrds away. Other player passes their ball and tries to hit first players ball. If hit they get a point. If not then first player tries to hit 2nd player's ball. Restart after each point. Cones are spread about randomly. If a player hits a cone they

### Activity 2

loose that round

GATE PASSING: (10-15min) Set up numerous small goal with cones about 1-2 yards apart. Kids partner up and have one ball between them. They dribble around and then pass to their partner through a gate. Then dribble and pass into another gate

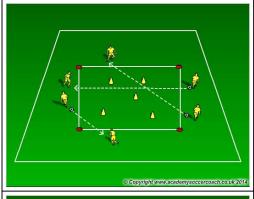
#### Activity 3

PASS THROUGH: (15-20min) Put cones or balls randomly within the grid. All kids outside of grid. 1 ball for about every 3 kids. Kids pass ball to one of the other sides. Ball can't hit cones or other balls being played.

### Final Game 5v5 (20-25min)









Objectives
- Proper technique
-Accuracy

Progression: -Specify how the ball must be struck

-Ankle locked, non-kicking foot toward target, Head up -Proper pace on the ball Discover Question: -Where do you need to strike the ball? Why?

of your strategy?

**Key Coaching Points** 

-How can you use the cones as part

Technique while moving (Just this light running will be a challenge to keep technique correct) -Preparing ball for pass

-Make sure your partner can receive the pass

makes it easier to receive -Proper pace to get through the gate

activity

Progression:

-See how many they can get in 30

-Only inside foot, only outside, only left, etc...

Discover Question: -What did you have to do after making a pass? After receiving a pass?

-Non-kicking foot is key in this

-Keeping the ball on the ground

-What were the easiest balls to control?

-Accuracy. This comes with proper technique

-Decision making -Calling for ball when open -Timing of pass -Choice of who to pass to

Progression

-Add more balls

-After a pass have the kids run and touch a corner cone or a cone in the middle (teaching them to move after the pass and not just stand and watch)

Discovery Question:

-When did you make a pass? What did you need to decide? -What did you do after making a

-When to call and when not to call

pass?

for the ball

Have fun

Point out any of the above objectives to kids as they are playing

Limit comments to one or two of the above coaching points

COACHING REMINDER

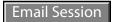
Have kids active 75-80% of practice time

HOMEWORK

Try and make 10 passes in a row that hit an object you are aiming for. If 10 in a row is easy do 15.









## Lesson Plan Form



Coach:		Session date:		Team/Age:	U8s
		_			
Theme	Session 1: Passing				

# Stage

### Activity 1 MOVING GOAL (10-15min) Coaches or coach and player hold a penny between them and form a goal. Players pass the ball through the goal. After a few goals player and coach move to another position. Alternate pass on the ground and then next pass is chip over the penny.

### Activity 2 3 PERSON PASSING (10-15min) Two outside players have the ball. Player in middle receives pass from one player and then passes back to same player. Middle player then turns and receives pass from other

## Activity 3

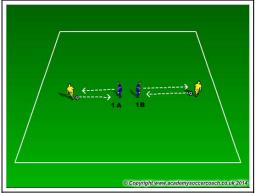
player and returns pass. (use cones to mark spots)

KEEP AWAY (15-20min) Start with number up (5v1 or 6v2 or even everyone against the coach). Team with the ball must pass and keep away from the defender.





Organization (Diagram+Rules)

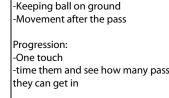






	-Mo -Pa: -Teo
	Prog -Pla -On use

-Movement with ball	-Have head up so you can prepare
-Passing while moving	to pass
-Techniques	-Lock ankle, non-kicking foot at
	target, strike ball at or just above
Progression:	center
-Play in pairs	-Ball needs to stay close so you can
-Only certain parts of foot can be	pass quickly
used	
	Discovery Questions
	-What did you need to think about
	when dribbling?
	-What did you change when
	chipping the ball



-Moving toward ball to receive

Objectives

-Keep body moving "on toes" -Use both feet

**Key Coaching Points** 

**Discovery Question** -Why do you need to move forward to receive the pass

-Movement, working to get open -Passing to people that don't have pressure on them -Using all parts of the foot Pace of ball change -Seeing and understanding different options

Progression: -Add or take away defenders -As skill increases make space

-After "X" number of pass team gets a point Have fun

Point out any of the above objectives to kids as they are playing

open but you wont get the ball every time -Use the appropriate part of the foot and appropriate foot as the play dictates -Timing of passing (not too soon or too late) **Discover Question** -When did you decide to pass? -Why did you choose to pass to a

-You need to keep moving to get

Limit comments to one or two of the above coaching points

-Why did you use "X" foot?

specific person?

COACHING REMINDER At this age there is still a limited ability to remember more than one task.

HOMEWORK: Put a lawn chair in the yard and see if you can pass it under and threw the legs 10 times and then over top 10 times.









## Lesson Plan Form



Coach:		Session date:		Team/Age:	U8s
Theme:	: Session 5: Receiving				

Session 5: Receiving

Stage
Activity 1
JUGGLING (10-15min)
Each player tries to keep
their balloon
or beach ball up in the air
using any
body part except for hands.
Count how
many touches. If it falls to

the ground, pick it up try again.

## Activity 2 SOCCER NEWCOMB (10-15min) 20x15 (one yd. "dead space" for net). 2 teams of 2 play tossreceive-catch over the net. If caught point-if hits ground no point-toss it over. Allow 1 bounce. Partner helps catch/control

## Activity 3 TOSS CONTROL CATCH (15-20min) 4v4 in 40x30 yard area (includes 5 yd. end-zone). Toss-receive catch (playing w/ hands) to advance ball. If ball drops to ground goes to other team. Score by receiving and catching in your end zone with out using hands.

## Final Game 5v5 (20-25min)









	-Touch v -Using va -Agility/l
	Progress -Juggling -One per person to

Objectives	Key Coaching Points
-Touch with ball/control -Using various parts of the body	Follow object/ball with
-Agility/balance	your eyesMove to get behind and in line with it—don't stretch for it
Progression:	DICCOVEDY OF IECTION:
-Juggling in pairs -One person serves ball to other person to start	DISCOVERY QUESTION: -How did you have to prepare to get the ball?

	but then "retract/relax" to cushion -Use all parts of body -Moving to get in flight line of ball
	Progression: -Start with hands to catch then move to using no hands but body parts to control ball to ground

-Meet the ball with body surface

-Move quickly to get behind and in line with flight of ball -Select surface early -"withdraw" on contact

#### DISCOVER QUESTION: -What did you need to do when receiving with your foot/ thigh, chest

-Get comfortable with other parts
of the body
-Decision making regarding what i
best body part to use
Using both foot

-Using both feet
Progression: -Limited pressure on thrower at first
then more pressure
-Use two balls to create more
opportunities score

-Move to the ball -Select surface early -Look, get head up quickly -Move to open space

- Have fun
- Point out any of the above
objectives to kids as they are
playing

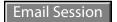
Limit comments to one or two of the above coaching points

Coaching reminder: Part of our job is to continue teaching sportsmanship. Ask: What does it mean to be a good sport? How can you be a good sport and play hard at the same time?

HOMEWORK: Toss ball up in air and control after first bound 10 times. Control before first bounce 10 times.









## Lesson Plan Form

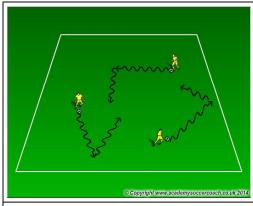


Coach:		Session date:	Team/Age:	U8s			
Theme: Session 6: Dribbling							

Session 6: Dribbling

Stage
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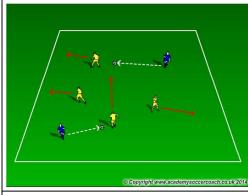
Activity 1 STOP & GO (10-15min) every player dribbling a ball. on command, stop ball and then go with speed. Coach demonstrates stop & go, and players try to copy. Players invent their own stop & go



Organization (Diagram+Rules)

#### **Key Coaching Points** Objectives -See ball through bottom of eyes -Ouick first step Keep ball rolling -Appropriate distance to push ball -Use foot brake -Creativity -Different parts of the foot Progression: Discover Questions: -Add cones as obstacles -What do you need to do when -Go in opposite direction making the quick first step? -What happens if you play the ball too far out? Too close?

Activity 2 PAC-MAN (15-20min) two or three players are "it" to start, and have balls. If you are "it", try to dribble and hit others with passes below the knees. Players who are not "it" may run and jump to avoid being hit if you are hit with a pass, you become "it" too



-Keep ball rolling -Eyes up to find space and who is

Change direction and speed

Fake passes

-Anticipating and thinking ahead Proper pace and distance on ball -Keep head up and be aware of players

Discovery Questions: -What did you need to do to avoid being hit? -What did you need to do to hit someone?

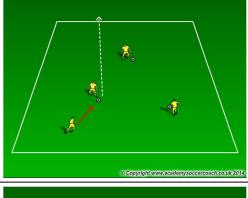
#### Activity 3

KNOCKOUT (15-20min) Every player dribbling a ball. Try to kick other players' balls off the field. If your ball stops rolling or is kicked out, then you must do two juggles before you return to the game

Final Game

5v5

(20-25min)



-Keep ball rolling
-Shielding
-See ball through the bottom of
your eyes

Body between ball and other players

-Controlling ball with various parts of foot

-Use of field/space

Discovery Question: -How did you protect your ball?

-How did you attack someone else's ball?

-How did you do both at the same

time?

## Have fun

Point out any of the above objectives to kids as they are playing

Limit comments to one or two of the above coaching points COACHING REMINDER:

Concepts of time and space are still limited at this age

## HOMEWORK:

Dribble the ball so every step you touch the ball with your feet. Get 20 in a row





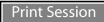




# Lesson Plan Form



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Coach:		Session	on date:		Team/Age:	U8s	
Theme:		Session 7: Cut Backs					
	Stage Organization (Diag		ules)	Object	tives	Key Coaching Points	
Kids dribb and shou	Activity 1 DRIBBLE  n) er has a ball ble within square ld not run into her players or	**Copylight www.scaden			ommands "up" p "down" player rn" player goes on "switch" nd gets e taps, etc Tell ing creative with even hands- layers learn new	-Need to control our bodies in various positions -Need to control the ball when off balance -Quickness  DISCOVERY QUESTION -What did you need to do as you were dribbling? -What did you need to do when you were closer to another player?	
CUT BACK Demonst	Activity 2 (S (10-15min) rate inside of foot Practice within	Cut back  18		-Technique: plating balance -Quick step after cu Progression: -Demonstrate other There are 3 main cu foot, outside of fool planted foot. This is skill for more advant-Have kids dribble to that is a defender as a cutback	t back  r cutbacks:  ttbacks: inside of t, and behind s a foundational aced ball control. oward a cone	-Slow and correct is better than fast and wrong -Explode after making cutback -"Wrap" the kicking foot around the ball  DISCOVERY QUESTION: -When would a cutback be useful -Why is it important to make a quick first step?	
2v2 EITHE (15-20mir Make a gr endzones	Activity 3 ER END ZONE:  n) rid that has two s. Kids can score ang into any		•	-Decision making o cutback (forward is choice) -Trying various cutk experimenting -Changing speed	n't always best	-Proper technique -Looking for open space  DISCOVERY QUESTION: -When did you have to go in the opposite direction?	
5v5 (20-25mir	Final Game	A A A A A A A A A A A A A A A A A A A	yysoccercoach co.uk 2014	- Have fun - Point out any of th objectives to kids as playing		- Limit comments to one or two of the above coaching points COACHING REMINDER: Fun is still a very big motivator HOMEWORK: Do 20 cutbacks. 10 each foot.	





## Lesson Plan Form



Coach:		Session date:		Team/Age:	U8s		
Theme:	heme: Session 8: Dribbling						

Session 8: Dribbling

Stage
Activity 1
SHADOW DRIBBLE:
(10-15min)
Two players (Leader and
Shadow) each with a ball
will dribble their soccer
balls in the grid. The
leader will determine where
they are going while the
shadow will try to keep up
with the leader.

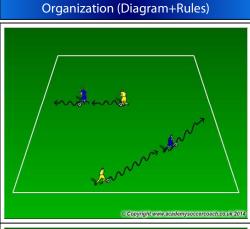
### Activity 2 STEAL SHIELD (10-15min) 2 players with one ball. One player starts with the ball and at coach's command, his/her partner tries to steal the ball away. Play 30-45 second matches. The player that ends with the ball gets a point.

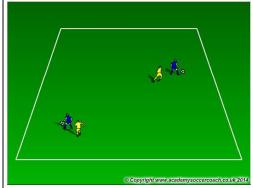
### CAPTURE THE BALL (15-20min)Players divided into equal teams with each team's home in the corners. Soccer balls in the middle. All players starting inside

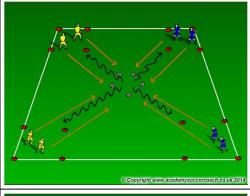
Activity 3

their home bases. On command, players each get one ball. They try to dribble it into their home base. Players can steal balls from opponent's home bases.

Final Game 5v5 (20-25min)









Objectives
-Movement and ball cor -Turning and changing of -Heads up and space aw
Progression: -Use only favorite foot o -Leader must make a mo

Objectives	Key Coaching Points
Turning and changing direction	-Heavy touch and light touch -Change direction and change pace
	DISCOVERY QUESTION:

-Why is it good to change direction -What part of the foot can you use or other foot. ove to change direction

-Shielding technique -Close touch Proper body contact -Balance Progression:

-Using appropriate part of foot to keep body between defender and -Head and eye need to be moving

DISCOVERY QUESTION: -What part of the foot can you use to shield

-Speed -Teamwork Progression -Change the number of soccer ball -Restrict dribbling options

-Short and long touches

-Make space smaller or larger

-Appropriate touch and pace on ball

-Control ball at "base" -Team communication

DISCOVERY QUESTION: -When did you take long touches? Short touches

- (less balls than players) How did you decide who was going to get a ball?

Have fun

Point out any of the above objectives to kids as they are playing

Limit comments to one or two of the above coaching points

COACHING REMINDER: -Ask the kids how they know when

they are working hard. Why is it important to work hard? Where else do you need to work hard?

HOMEWORK:

Dribble around yard. When you get close to an object do a cut back and start your dribble with speed. 20 times.









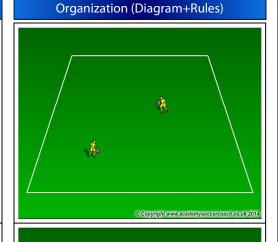
## Lesson Plan Form



Coach:		Session date:		Team/Age:	U8s	
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Theme	Thame: Session Q: Shooting					

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Stage
Activity 1
FOOT JUGGLING (10-15min)
All players with a soccer ball
in their hands drop the
ball down and try to kick it
back up to their hand



Key Coaching Points
-Lock ankle -Ball on laces -Watch ball
DISCOVERY QUESTION: -What did you do to hit the ball high? -What did you arms do when you were juggling

Activity 2 CLEAN YOUR ROOM (10-15min)Two teams. Divide gird into 3 portions. The central portion (the buffer zone) is 6yds wide and no one can enter it. 3 goals (3yds each) at the far ends of the grid. Players in each team will try to shoot/ pass and score below knee height in any of the other team's goals

-Head up and find target then -Accuracy Dribbling and shooting head down and strike ball -Technique -Technique especially planting foot -Choosing correct goal Progression -Ball must be moving when it's hit DISCOVERY QUESTION -Weak foot only -What did you have to think about -2 touches before shot before shooting -What part of the foot did you use? Why?

## 2v2 TO 4 GOALS Player can score on either of the goals they are going toward. Still want low shots.

Activity 3



-Shot choice	-Only need a little opening
-Power vs accuracy	-Shooting to far goal when near
	goal is blocked is a good choice
Progression	
-Score off a pass	
-Score after beating someone	DISCOVERY QUESTION:
_	-What makes a good shot

-Spacial awareness

ISCOVERY QUESTION: What makes a good shot. -How did you choose what goal to go toward

-Shoot early and often

Final Game 5v5 (20-25min)



- Have fun
- Point out any of the above
objectives to kids as they are
playing

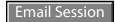
Limit comments to one or two of the above coaching points COACHING REMINDER: Technique is still developing at this age. Encourage them to slow down.

## HOMEWORK:

Juggle 10 times with the instep of your right foot only. Then 10 with the instep of your left foot only









## Lesson Plan Form



Coach:		Session date:	Team/Age:	U8s
Tl	Consists 40 Chapting			

Session 10: Shooting

# Stage Activity 1 COPS AND ROBBERS (10-15min)The coach sets up 8-10 stand up (tall)

cones in a 20x25 yard grid. Robbers will strike the ball and try to knock the cone (the bank) down. The cops (2 or 3 players) are without soccer balls and are trying to stand all the cones back up before all the banks are robbed. Rotate the cops and the robbers.

## Activity 2 2v2 CROSS GOAL (10-15min) Make 4 goals (any size). Teams can go to either of the two goals that are assigned to them. One team has a set of goals across from each other and the other team has the other set of goals

#### Activity 3

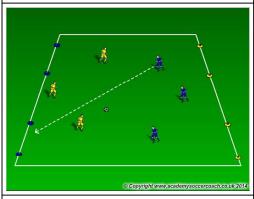
3V3 TO 4 GOALS (15-20min) In a 20x25 yard grid, place a two yard goal with cones close to the corners of each end line. Players will score by dribbling or passing through any of the two goals they are attacking.

### Final Game 5v5 (20-25min)



Organization (Diagram+Rules)







Objectives	Key Coaching Points
-Accuracy	-Technique: Locked ankle, strike
-Decision making	ball at center or just above, planted
-Movement	foot toward target
	-Follow shot
Progression	
-Specify type of kick or part of foot	Discovery Question
to use	-What did you need to do to keep
-Challenge them to try from further	the ball low?
away	-Why do we follow the ball after
	the shot
(if there are no cones that can be	
knocked over you can put balls on	
top of flat cones and knock the	
balls off)	
-Turning and shooting	-Appropriate touch prior to shot

-Vision: looking for openings to take shot -Using both feet and various parts of foot to shoot

Progression: Start with two balls then after awhile play with only one

-Appropriate touch prior to shot -Find the open space -Choosing to shoot and choosing not to shoot

Discovery Question: -How did you choose a goal to shoot at?

-Spacial awareness -Shot choice

Power vs accuracy

Progression -Score off a pass -Score after beating someone

-Shoot early and often -Only need a little opening -Shooting to far goal when near goal is blocked is a good choice

DISCOVERY QUESTION: -How did your teammates help you get a better shot?

-If you are not the shooter what is your job when the shot is taken?

Have fun Point out any of the above objectives to kids as they are playing

- Limit comments to one or two of the above coaching points COACHING REMINDER: Teaching kids to think and make decisions is an important part of the game

HOMEWORK:

Juggle 10 times by switching your right foot and left foot after each touch. Only use the instep of your feet. Try 15 if you get 10 in a row.





