Tino Krželj

iOS Software Engineer

Throughout my career as an iOS Software Engineer, I have developed and published a multitude of beautiful mobile applications which are engaging, interactive and user-friendly. Coupled with my Master's degree in software engineering and information systems and certification in iOS development I have extensive experience in numerous industries such as music, cloud-based services, architecture & planning, betting and gambling, finance, IoT, etc.

Experience

2019-02 - present

iOS Software Engineer
Walter
• Worked in a team with highly experienced iOS Engineers on planning the architecture, building iOS applications, bug fixes and improving application performance
• Collaborated with cross-functional teams internally and worked closely with management level members
• Worked closely with clients discussing and planning new features, application redesign, and various improvements throughout the application

2017-02 - 2019-02

iOS Software Engineer, Team Lead
NSoft Company
• Led a fast growing team of iOS developers responsible for the continuous development of several iOS applications
• Collaborated with cross-functional teams internally and worked closely with clients, key business partners and stakeholders externally throughout the entire lifetime of the projects providing technical support & troubleshooting for production issues when necessary
• Held responsible for the design, architecture, development, testing, and App Store submission of all iOS applications

2016-10 - 2017-02

iOS Software Engineer
NSoft Company
• Worked as part of a diverse mobile development team in planning the architecture and building iOS applications meanwhile working on bug fixes and improving application performance
• Maintained code quality, organization, and automatization discovering, evaluating, and implementing new technologies to maximize development efficiency

2017-04 - 2018-12

Freelance iOS Software Engineer
GeopByte
• Co-founded GeopByte, a team of passionate freelancers developing innovative mobile applications and providing branding and digital marketing services meanwhile rethinking the mobile and digital landscape by fostering innovation and creativity
• Worked as part of a diverse mobile development team in planning the architecture and building iOS applications meanwhile working on bug fixes and improving application performance

Education

2014 - 2016

University of Mostar, Faculty of Mechanical Engineering, Computing and Electrical Engineering
Master's degree, Computing - Software Engineering and Information Systems

2010 - 2014

University of Mostar, Faculty of Science and Education
Bachelor's degree, Informatics

Personal Info

Address
Mostar, Bosnia and Herzegovina

E-mail
tino.krzelj@icloud.com

Website (Portfolio)
tinokrzelj.com

LinkedIn
linkedin.com/in/tinokrzelj/

GitHub
github.com/tinoKrzelj

Twitter
twitter.com/TinoKrzelj

Skills

iOS Development (Advanced)
• Swift
• Objective-C

Android Development (Basic)
• Java

Version Control (SCM)
• Git
• Mercurial

UI/UX
• Sketch
• PaintCode

Certificates

• International High IQ Society (Lifetime member)

Additional Activities

2019-02 - present
Slack
Beta Software Program - iOS

2018-10 - present
LinkedIn
Beta Software Program - iOS

2015-07 - present
Apple
Beta Software Program

2015-06 - 2017-11
Microsoft
Windows Insider Program