

Mattia Cantalù

iOS Developer at YOOX NET-A-PORTER Group

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Summary

My name is Mattia Cantalù and I come from Italy. I attended the University of Modena "E. Ferrari", where I conferred a bachelor degree in Computer Engineering. In 2011, I also studied at the University of Pisa, where I received a certificate as Apple iOS Developer.

I'm iOS Developer at YOOX NET-A-PORTER Group, the global Internet retailing partner for leading fashion and luxury brands.

As a freelancer iOS Developer, I've developed some personal, enterprise and commercial applications.

During my leisure time I love travel all over the world. I've visited some cities in the world, my favourite is London.

Passion for tech and Apple addicted. I love running everywhere and trekking into the wild.

I speak Italian (native language) and English.

Education

University of Modena and Reggio Emilia

Computer Engineering, 2011 - 2014

University of Pisa

Apple iOS Developer, 2011 - 2011

Scientific High School "M. Alleghretti"

2002 - 2007

Languages

Italian – Native language

English – Professional use

Honors and Awards

Developing iOS Applications

University of Pisa

June 2011

Final certificate course in iOS Application development and finalist project.

Winner of "App Mobile Marketing Development"

U2B - University2Business

May 2013

Winner of "App Mobile Marketing Development".

"The competition aims to get the preliminary development of the Tesi Group app that will be used to present the company, providing company news, a series of links, and the ability to contact the company directly."

Experience

iOS Developer at YOOX NET-A-PORTER GROUP

November 2017 - Present

iOS Developer into YOOX.COM Native Team.

Development and management of YOOX official app.

Development of a common SDK for mobile apps, through clean code and tests.

Development based on Agile methodology sprints and ceremonies (daily standups, plannings, showcases, retrospectives, team buildings).

Consultant iOS Developer at YOOX NET-A-PORTER GROUP

September 2015 - October 2017

Consultant iOS Developer into YOOX.COM Native Team.

Development based on Agile methodology sprints and ceremonies (daily standups, plannings, showcases, retrospectives, team buildings).

iOS Developer at GetConnected Srl

September 2015 - October 2017

Consultant iOS developer at YOOX NET-A-PORTER Group.

Develop and manage YOOX App.

Development based on Agile methodology sprints and ceremonies (daily standups, plannings, showcases, retrospectives, team buildings).

Freelancer iOS Developer at Net & Com s.r.l.

June 2016 - June 2016 (1 month)

iOS Application Development.

Developed ApeTime Web App.
More at www.apetime.com

Freelance iOS Developer at Markeven srl

March 2015 - September 2015 (7 months)

iOS Application Development.

Develop Weber Italia Official Application.
More at www.weber.it

iOS & Android Developer at Agile Telecom S.p.A.

January 2015 - September 2015 (9 months)

iOS Application Development.

Managed and developed iOS / Android applications

Freelance iOS Developer at Web System S.a.s

February 2014 - December 2014 (11 months)

iOS Application Development. Developing new app based on "virtual garden".

"Show your customers their future garden and will ask you to make it happen as soon as possible!

Sevis allows you to create and submit projects for green spaces of all sizes in a simple, fast and accurate. The high image quality and the possibility of presenting different views of the design will give your customers the impression that their garden is already real."

Student at University of Modena and Reggio Emilia

September 2011 - December 2014 (3 years 4 months)

Degree in Computer Engineering

iOS Developer at Franco Cosimo Panini Editore S.p.A.

July 2014 - November 2014 (5 months)

iOS Application Development. Developed applications for kids.

Pimpa, Città in Gioco. Developed with Objective-C using SpriteKit framework, "Città in Gioco" is a digital version of the new Pimpa series and a new way to play and learn with iPad. A lot of interactive games are waiting for kids.

Freelance iOS Developer at Mattia Cantalù

June 2011 - August 2014 (3 years 3 months)

iOS Application Development.

Swim Instructor / LifeGuard at Komodo Pleasure Center

June 2013 - June 2014 (1 year)

UISP Swim Instructor and FIN Lifeguard.

Freelance iOS Developer at Mattia Cantalù - Future Gym

October 2013 - April 2014 (7 months)

iOS iOS Application Development. Developed new startup application, named FutureGym.

FutureGym is a new way to create and complete your gym schedule. Create new schedules, add exercises (series, weight, time etc.) and do them with awesome interactive mode.

iOS Developer at Mattia Cantalù - TripSharing

April 2013 - September 2013 (6 months)

iOS Application Development.

Developed official app TripSharing. TripSharing is new startup about car-sharing.

Visit <http://lica.lab.unimo.it/> for more information.

Freelance iOS Developer at La Cucina di Nonna Papera

May 2013 - May 2013 (1 month)

iOS Application Development. Developed official app of "La Cucina di Nonna Papera".

<http://lacucinadinonnapapera.blogspot.com>

Nonna Papera is a food-app. It allows you to stay up to date on publications and foods of Nonna Papera. All news from site, index of recipes and detail view for preparation.

"Stay up to date on all news, published on the recipes and collaborations, wherever you are."

You do not know what to prepare for dinner / lunch or just want to try something new?! Well open the application and browse among the many recipes .. you'll definitely a new idea!

Ranked into "Top Free 20" Food and Drink section apps for iPhone.

Reviewed by iPhoneItalia.com (www.iphoneitalia.com/piatti-gustosi-con-la-cucina-di-nonna-papera-495066.html)

Reviewed by iSpazio.net (www.ispazio.net/tag/la-cucina-di-nonna-papera)

Freelance iOS Developer at TESI SPA

March 2013 - May 2013 (3 months)

iOS Application Development. Developed Tesi Group's Official Marketing App.

It consists of 4 sections, fully functional although so it's a demo version.

- Contacts: agency's contact and mail module.
- Map: display branches and headquarters.
- Products: display products by type.
- News: parsing of the information by server.

Swim Instructor / LifeGuard at Olimpia Vignola

September 2009 - February 2013 (3 years 5 months)

UISP Swim Instructor and FIN Lifeguard.

Freelance iOS Developer at 3P Studio s.n.c.

February 2012 - December 2012 (11 months)

iOS Application Development.

Developed iPad demo-application of the comic "Lùmina", using Cocos-2D and 3D, accelerometers and gyroscope. See projects info below for more detail.

Freelance iOS Developer at APPFAB Solutions

March 2012 - April 2012 (2 months)

iOS Application Development. Developed official app of "Acea Corporte Wire".

Freelance iOS Developer at Lime5 Srl

September 2011 - December 2011 (4 months)

iOS Application Development. Developed "Di Felice Ombrelloni" Official application.

Developed enterprise application for internal management company, create orders, orders management, catalogue shows, uploading/downloading orders to/from server.

Freelance iOS Developer at SOOSHI ltd

June 2011 - December 2011 (7 months)

iOS Application Development. Developed Sport application "SportNews" and "SportNews PRO".

Description from Italian AppStore:

"SportNews è un'applicazione di Notizie Sportive adatta a qualsiasi tipo di pubblico.

Il nostro scopo è stato creare un'applicazione che consenta all'utente finale di rimanere aggiornato sui vari eventi sportivi nazionali in modo facile ed intuitivo.

Aggiornamenti continui, rapidi e sempre disponibili in pochi tap."

Freelance iOS Developer at Web System S.a.s

June 2011 - September 2011 (4 months)

iOS Application Development. Developed classic tic-tac-toe game named "MaxiFiletto".

Computer Data Processing at Masi SRL

July 2010 - August 2010 (2 months)

Computer Data Processing, as Excel sheets, Word pages and Powerpoint slides.

Warehouseman at Franchini Elettramica SRL

June 2006 - August 2006 (3 months)

Warehouse worker

Projects

Trip Sharing

April 2013

iOS Application Development. Developed official app TripSharing.

TripSharing is based on car-sharing. GPS tracks your position and create the most frequent itinerary.

You can hitch a ride, asking people near your itinerary.

You can search people's itinerary near you and contact them.

> <http://lica.lab.unimo.it/> for more information.

La Cucina Di Nonna Papera

May 2013

Official app of "La Cucina di Nonna Papera". <http://lacucinadinonnapapera.blogspot.com>

Nonna Papera is a food-app. It allows you to stay up to date on publications and foods of Nonna Papera. All news from site, index of recipes and detail view for preparation.

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Reviewed by iSpazio.net (<http://www.ispazio.net/tag/la-cucina-di-nonna-papera>)

Gruppo Tesi

March 2013 to May 2013

iOS Application Development of Mobile Marketing app.

Developed Tesi Group's Official App.

It consists of 4 sections, fully functional although so it's a demo version.

- Contacts: agency's contact and mail module.

- Map: display branches and headquarters.

- Products: display products by type.
- News: parsing of the information by server.

Lumina Demo

January 2011 to November 2012

iPad application of comic "Lumina". The project represents a three-dimensional comic that uses the accelerometers to highlight the depth and increase user experience/interface.
Used Cocos 2D and Cocos 3D.

It shows for the first time at Lucca Comix.

Official Website: <https://www.facebook.com/worldoflumina>

Acea Corporate Wire

March 2012 to April 2012

Official Application of "Acea Corporare Wire"

Description from Italian AppStore:

"ACEA CORPORATE WIRE è l'applicazione per iPad di Acea che permette a investitori, giornalisti, azionisti e risparmiatori di essere sempre connessi con le più recenti evoluzioni del gruppo. ACEA CORPORATE WIRE offre sia le informazioni più recenti quali comunicati stampa, news o le quotazioni intraday del titolo in borsa, sia una ricca library con tutti i bilanci consolidati, i bilanci di sostenibilità, le relazioni infra-annuali e le presentazioni alla comunità finanziaria."

Di Felice Ombrelloni

September 2011 to December 2011

iOS Application Development.

Developed enterprise application for internal management company:

- create orders,
- orders management,
- catalogue views,
- uploading/downloading orders to/from server.

SportNews

June 2011 to June 2011

SportNews is the first application developed by Mattia Cantalù as their final project at the University of Pisa, then it was revised and introduced in AppStore in collaboration with Sooshi.

Just two days of its release on the AppStore, Sport News, the application of information SOOSHI sports, entered into "Top Free" category News.

MaxiFiletto

June 2011 to September 2011

Game for iPad / iPhone / iPod Touch inspired by the classic game of "tic tac toe".

Description from Italian AppStore:

"[...] Potete giocare contro il vostro iPhone, iPod o iPad sfidando la sua intelligenza e strategia di gioco, oppure contro un vostro amico. Potrete giocare anche via bluetooth ognuno sul proprio dispositivo e per distanze più grandi anche tramite connessione WiFi."

Pimpa: Città in Gioco

July 2014 to November 2014

"[...] Pimpa loves traveling, knows the world and meet new friends . With "Città in Gioco" guides, Pimpa leads kids to discover the Italian cities. She runs through the city and offers children a memorable experience.

Into the pages you will find information , games and activities to do in and out of the book to live the city from new perspectives [...]"

Città in Gioco digital version is a new way to play and learn with iPad. A lot of interactive games are waiting for kids.

Skills & Expertise

iOS Development, Objective-C, Swift, Core Data, SpriteKit, Mobile Applications, iPhone, iPad, iPod Touch, iOS Personal Development, File Management, iWork, Cocos3d Cocoa, Mobile Devices, Cocoa Touch, Cocos2d, Databases, Java, C, C++, Linux, Windows, Mac OS X, Microsoft Office, Web, iPad Development, Web Development, OS X, Android, Software Development , Unit testing, Agile methodology, clean code, tests, Jira, Target Process