

Jordan Coin Jackson

Junior iOS Developer and recent Udacity iOS Nanodegree graduate with 3 years experience building, deploying, and managing mobile apps built in Swift. From co-founding startups and consulting firms to becoming an engineer flourishing new mobile technologies around a team motivates me to learn and do more.

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Work Experience



Save Me

Contract / iOS Developer

Detroit, MI | March 2018 - Current

Developed pivotal features including to send notifications to users when they are entering and exiting a region using the Core Location Framework, Iterated for a specific key value pair in a dictionary to verify user data with a user Id, and developed dual log in with Google Sign In and any other email provider.

Lead engineer in a Paired Programming environment responsible for communication with clients. Worked in an Agile Framework releasing builds on a scheduled basis.

Managed Network Requests in Google Cloud from Google Places API, Firebase, Cloud Functions, and Google Drive. Implemented a Google Cloud Function that queried Firebase realtime Database for nearby stores, reducing the number of requests to the Google Places API by 35%. Connected multiple authentication tokens across Google services for Google Sign In, Firebase, and Google Drive.

Organized code in a MVC design pattern and appropriately used protocols and delegates to pass data between views. Utilized storyboard references that reduced Xcode load-speeds and increased the codebase organization.



Puricode

Co Founder / QA

Detroit, MI | November 2013 to Current

Worked with the design and engineering teams to solidify product features and improve user experiences through mobile and web releases.

As a QA with the iOS team to develop user interface specifications, and debug and test apps to increase adoption.

Project Experience



Bell

Udacity / iOS Developer

Detroit, MI | January 2018 - Current

Conceptualized, Designed, and Engineered an app dedicated to helping freelance therapists manage client sessions.

Successfully deployed to the App Store for Test Flight beta users and received great feedback about bugs and feature requests.

Implemented TDD with Unit Tests throughout the app and used MVVM design pattern to clean up view controllers and handle business logic in the view model.

Generated better adoption of a feature by using Notifications to run a Timer in the background while the app is not active so remote push notifications could be received when sessions are over.

Introduced Biometrics log in along with phone number text authentication through Firebase so users could securely manage confidential client information.

Technical Skills



Languages Swift Typescript



Frameworks / Libraries Core Location Firebase MapKit UI Kit Biometrics Cloud Function



Other Github REST API Git After Effects Sketch Xcode Cocoapods

Education



Udacity **iOS Developer Nanodegree Program**

May 2018