










Riccardo Carretta

Software Developer & UX/UI Designer



General Information

-  Birth date
22 February 1999
-  Email
riccardo@carretta.net
-  Website
carrettariccardo.dev
-  Address
Zanè, Italy





Socials

-  Github
CarrettaRiccardo
-  LinkedIn
riccardo-carretta
-  X / Twitter
@_not_sure_rick

Languages

-  Native
Italian
-  Professional
English

Passions

-  Practicing
Drawing
-  Participating
Volunteering
-  Traveling
World
-  Understanding
Technology

Education

Sep 2021 - Mar 2024

 Trento, Italy



University of Trento

Master Degree in Human-Computer Interaction
with erasmus period in University of Twente (Netherlands)

Sep 2017 - Sep 2020

 Trento, Italy



University of Trento

Bachelor Degree in Computer Science

Sep 2012 - Sep 2017

 Thiene, Italy



I.T.T. Chilesotti

Secondary School in Information Technology

Experience

July 2022 - Present



Freelance Software Developer

Development of custom websites and applications for clients.
Mainly Flutter & web frameworks (latest projects in website)

Jan 2021 - June 2022

 Thiene, Italy



Applibra - Software Developer

Development of internal tools and applications for third party
companies. Usage of NodeJS and Microsoft Business Central

Awards

Nov 2021

 European Union (EU)

Dec 2021

 Museum



DigiEduHack 2021 - Hackaton



With the team 11chips and the
idea "Hachi": an AR application
that allows to visualize and
manipulate abstract information



Open Access Muse - Hackaton

With the team 11chips and the
idea "Rails": a new way for blind
people to experience the
museum visit without limitations

Skills

-  Development
 - JavaScript
 - TypeScript
 - NextJS
 - React
 - VueJS
- Flutter
- C#
- Google Cloud
- Firebase
- Supabase
- PostgreSQL
-  Design
 - Figma
 - UI
 - UX
 - Web Design
 - User Centric Design