



pathbooks



MATERIAL DIDÁCTICO

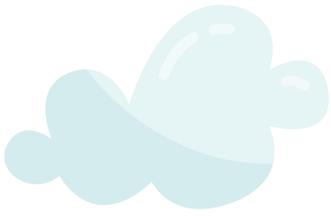


Apoyo de lectura para
la plataforma Pathbooks

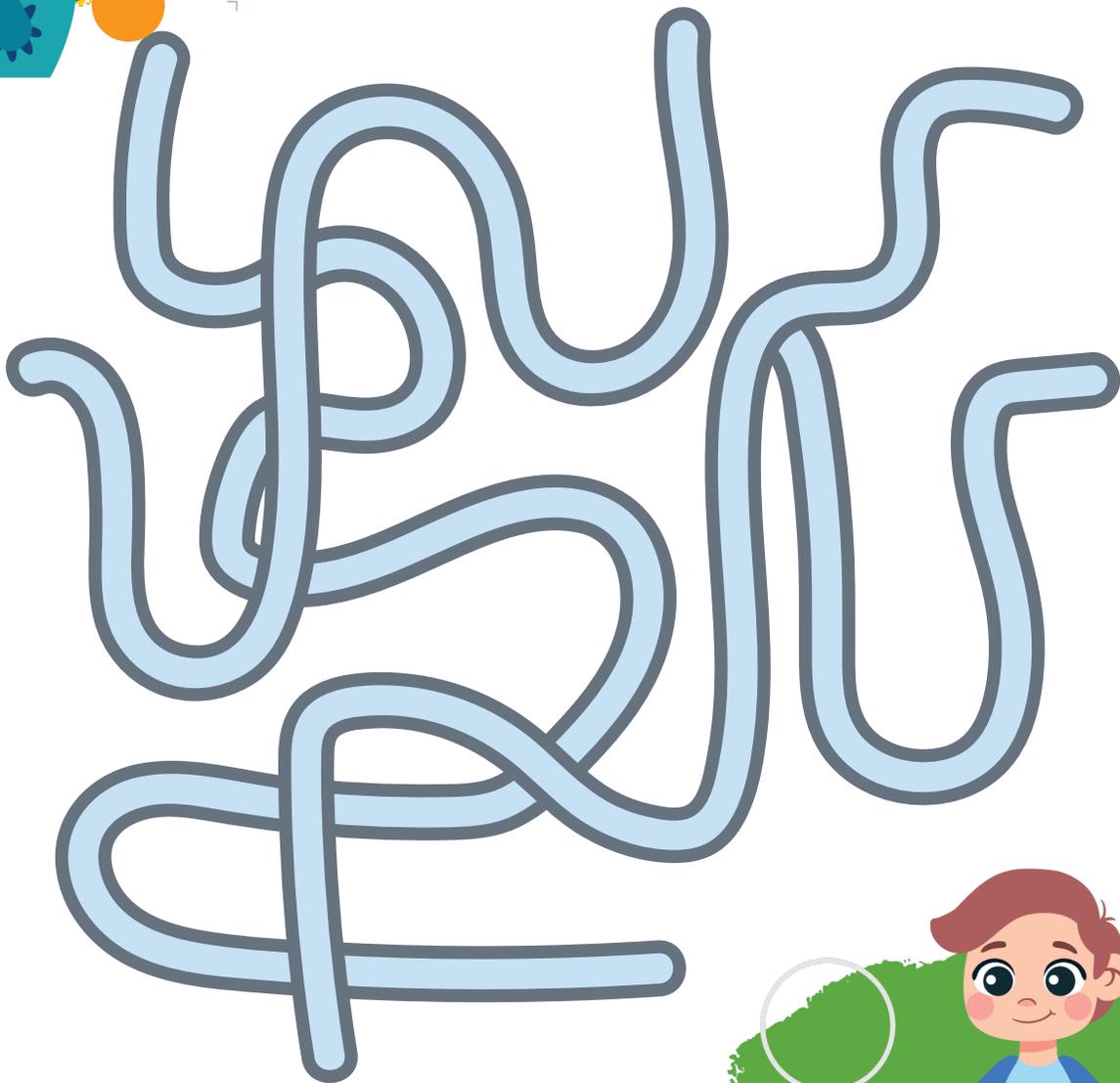


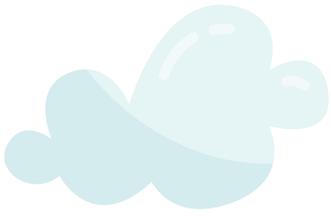
maestros.pathbooks.app



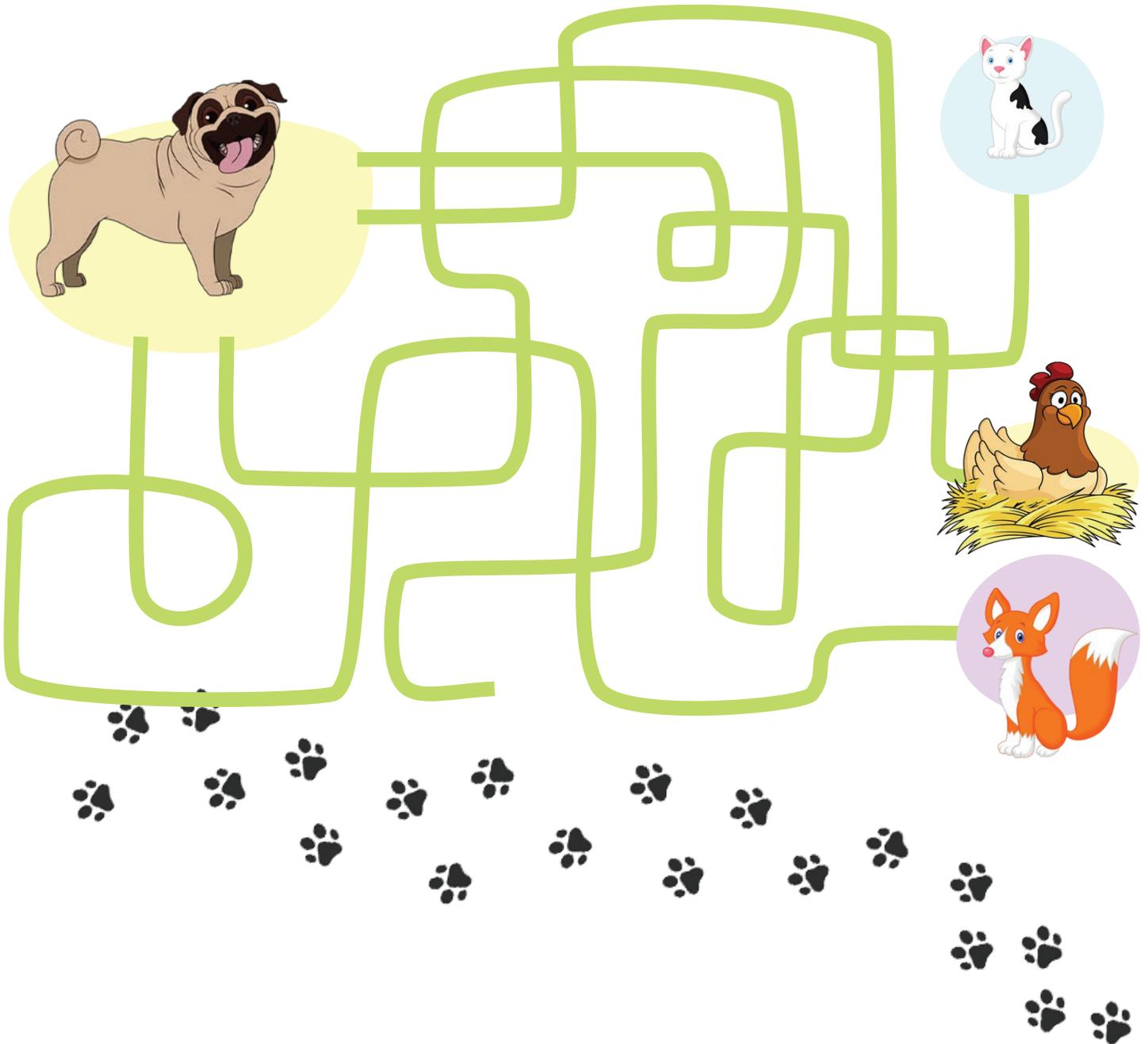


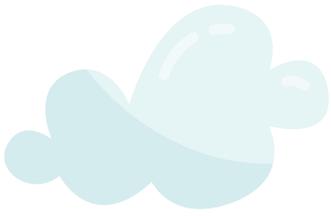
Ayuda a monstruo azul a llegar con Peter





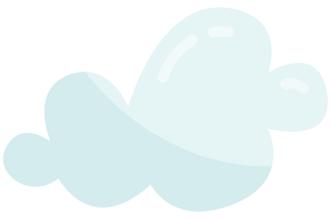
Ayuda a Thomas a llegar con sus amigos





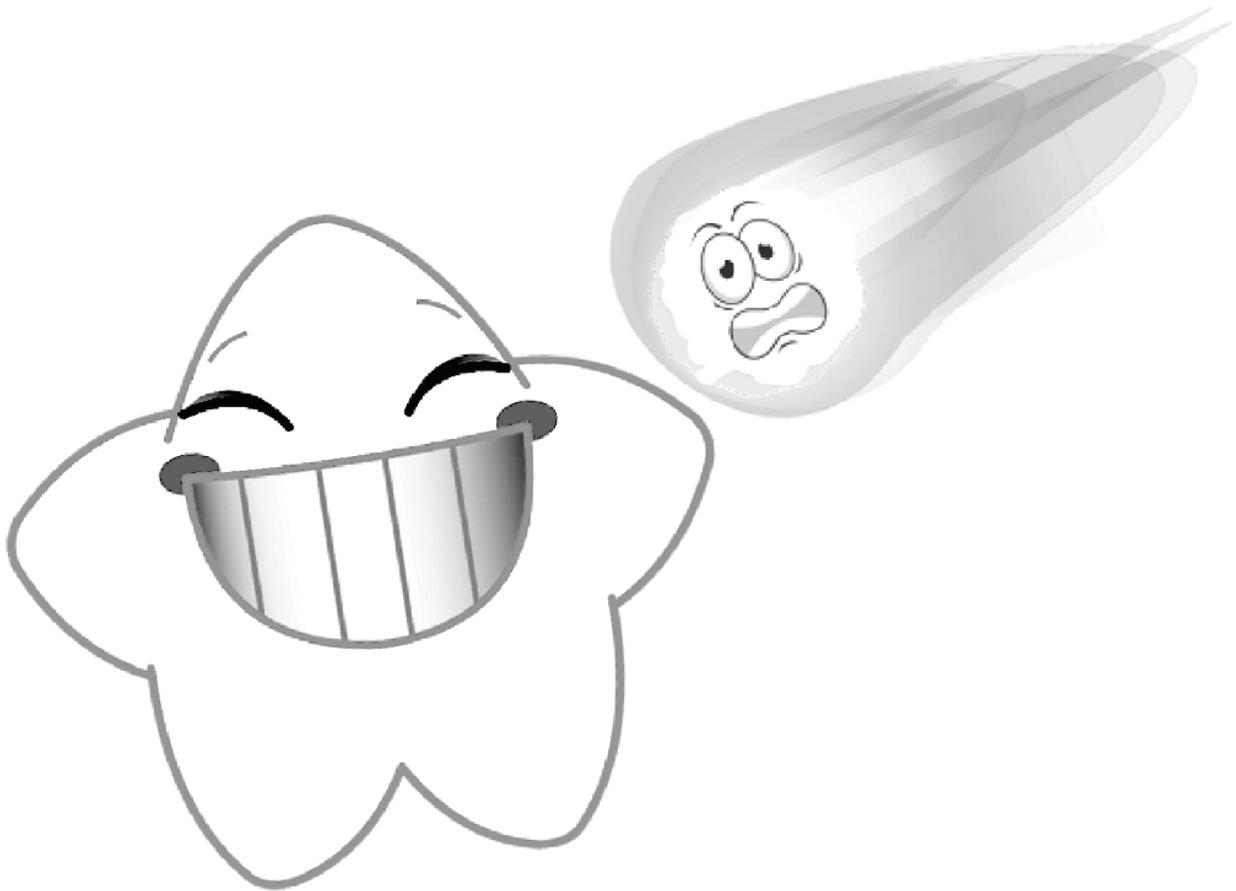
Colorea a Cenicienta que esta en blanco y negro.





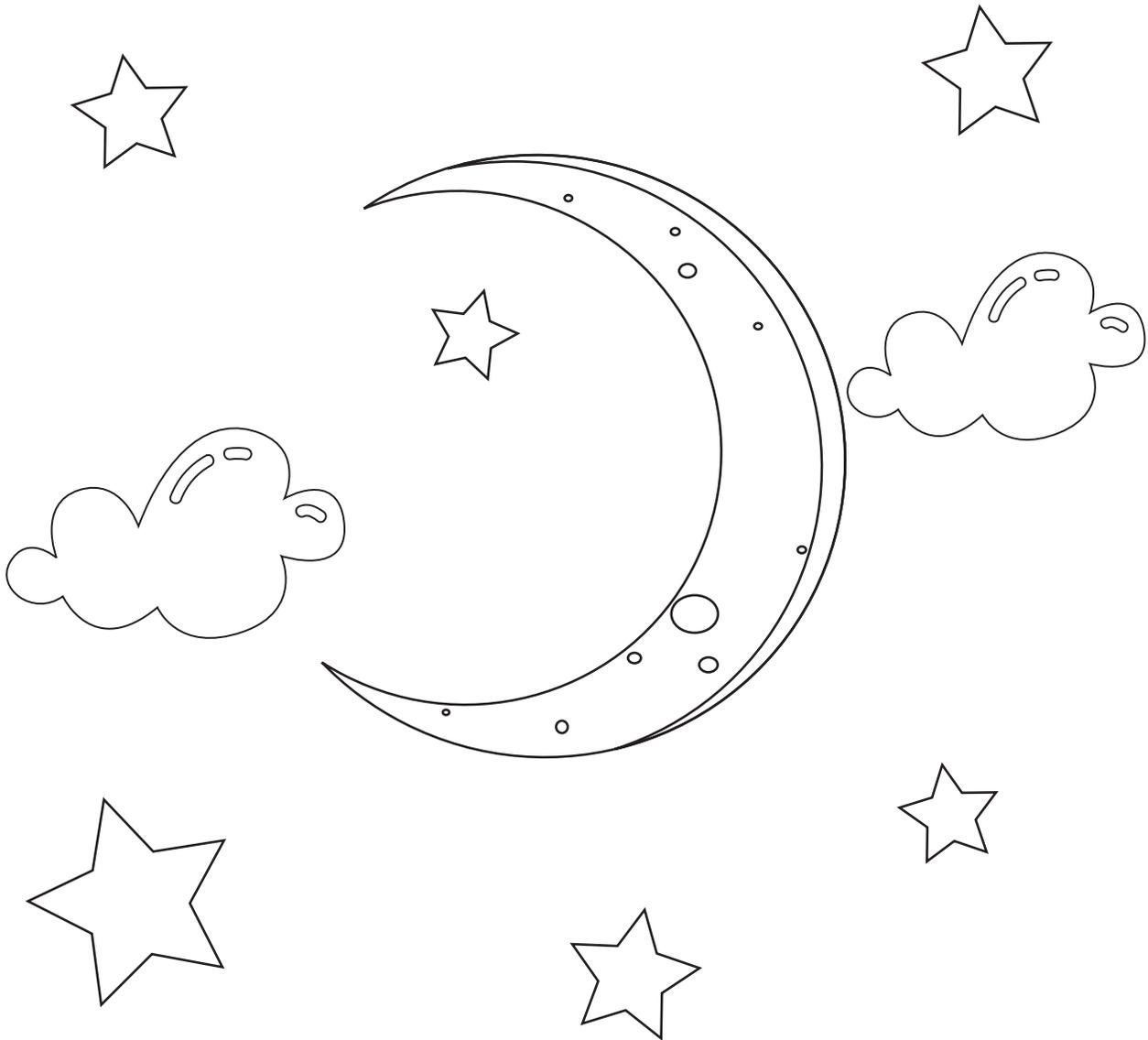
Estrellaaventura perdió sus colores, ayúdala a recuperarlos y dibuja el lugar del universo que más te gusta.

ESTRELLAVENTURA





Dale color al cielo estrellado



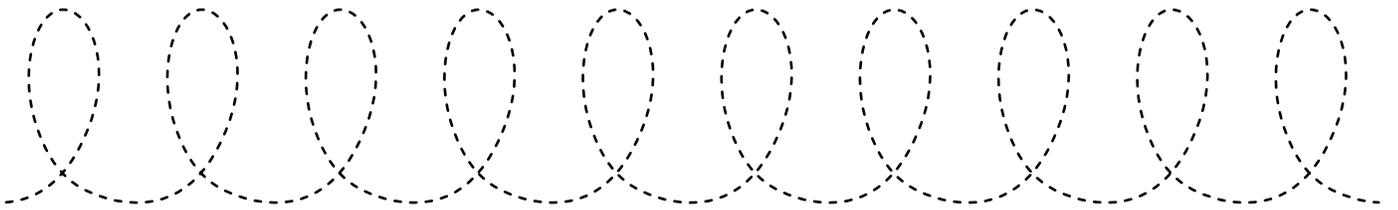
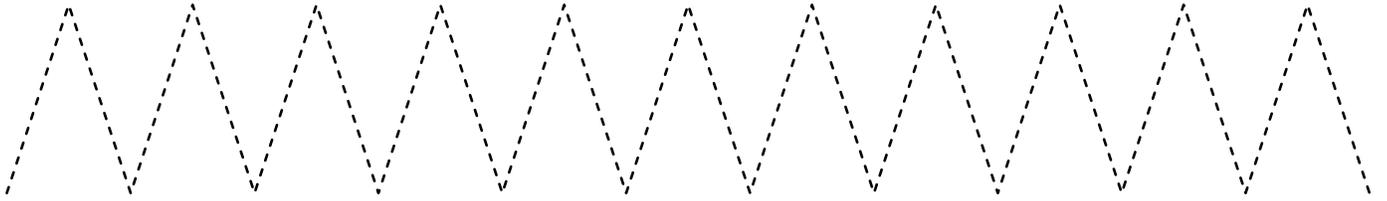
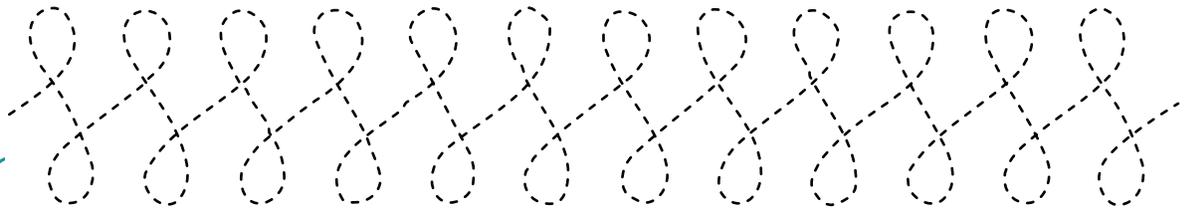


Colorea a Tito al Gatito



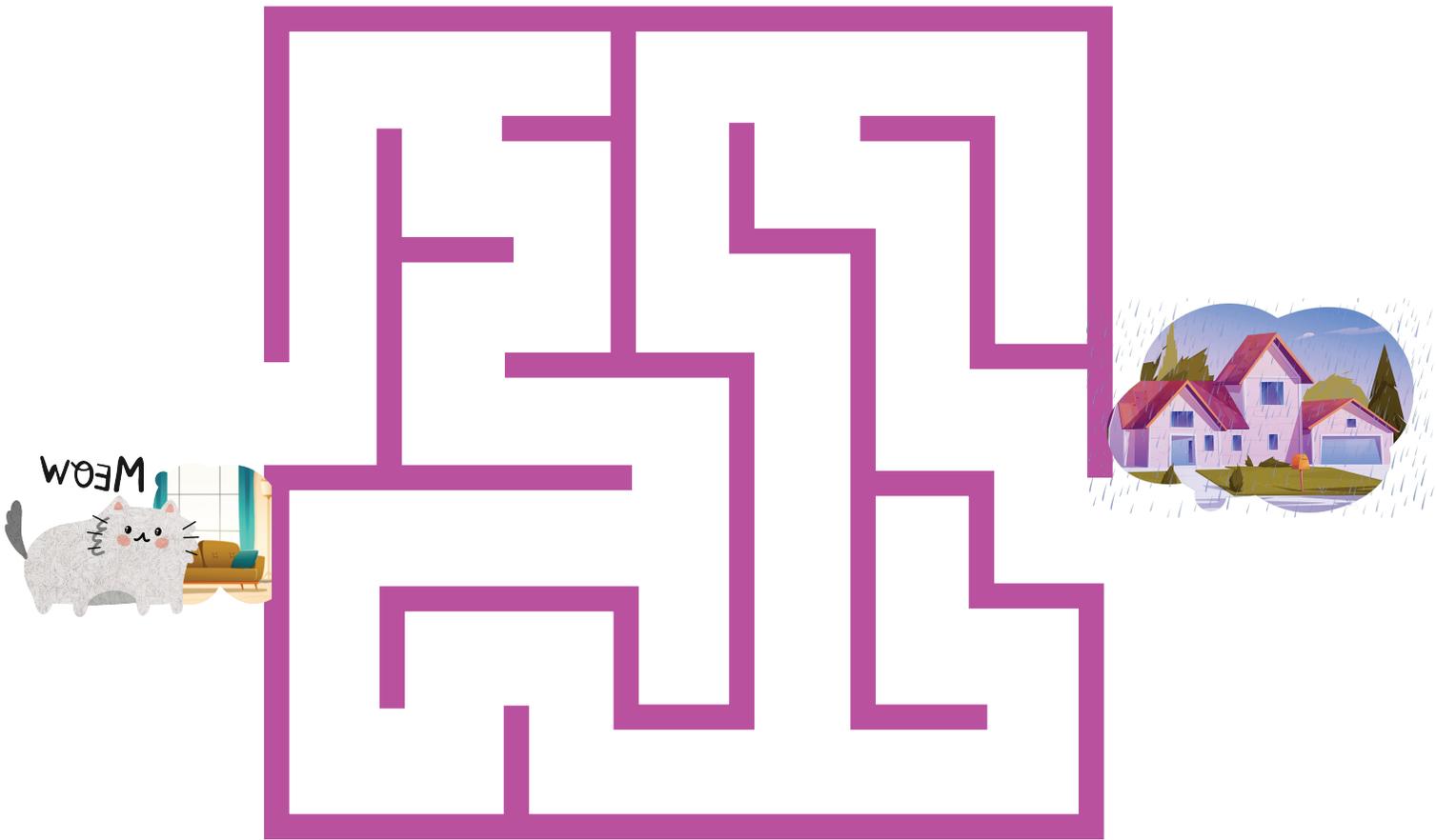


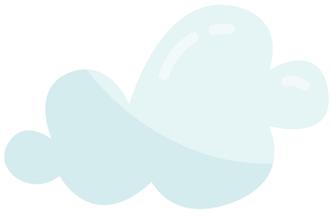
Práctica de escritura



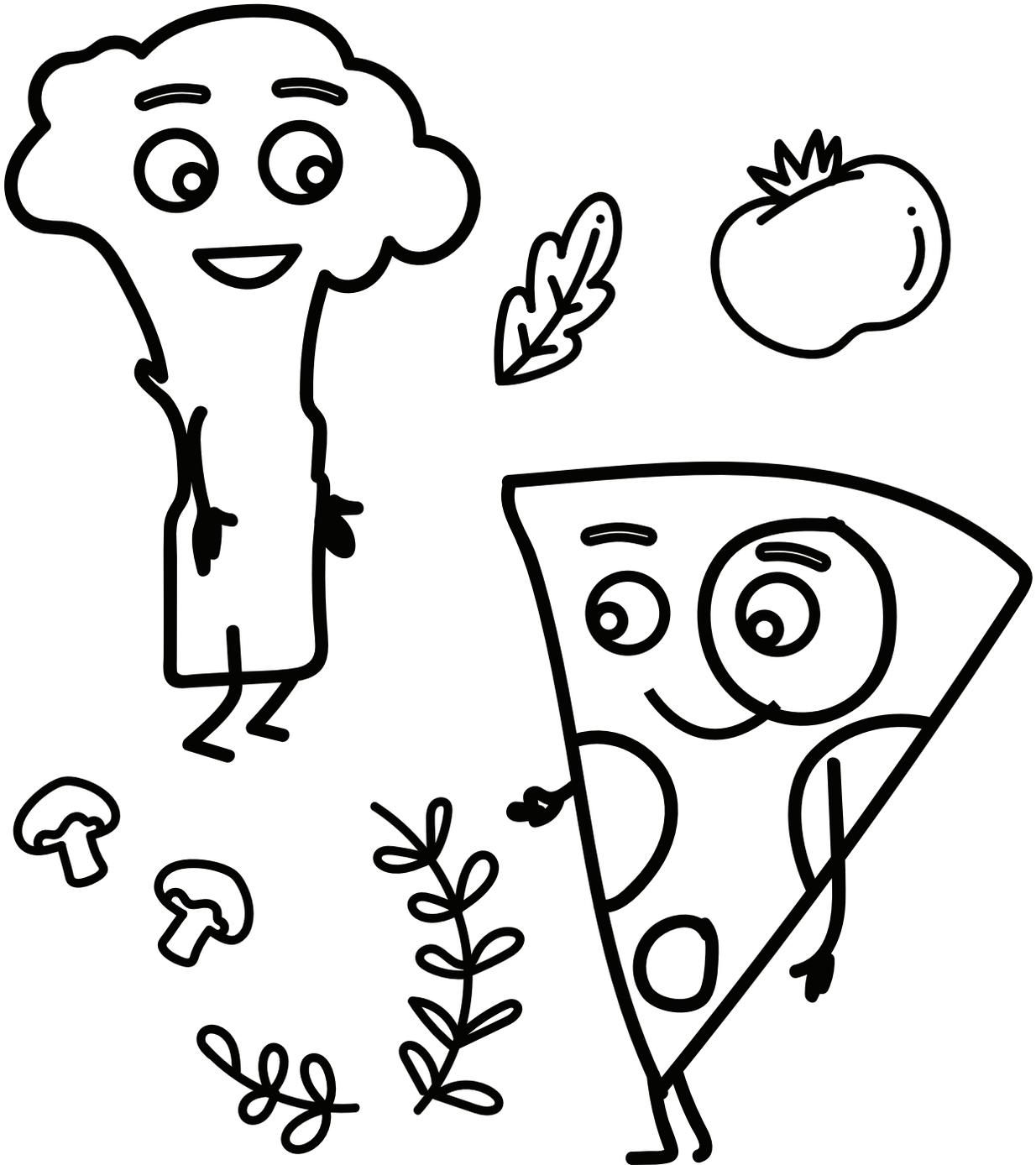


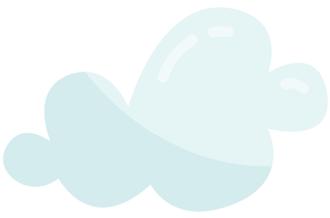
Ayuda a Tito el Gatito a llegar a casa



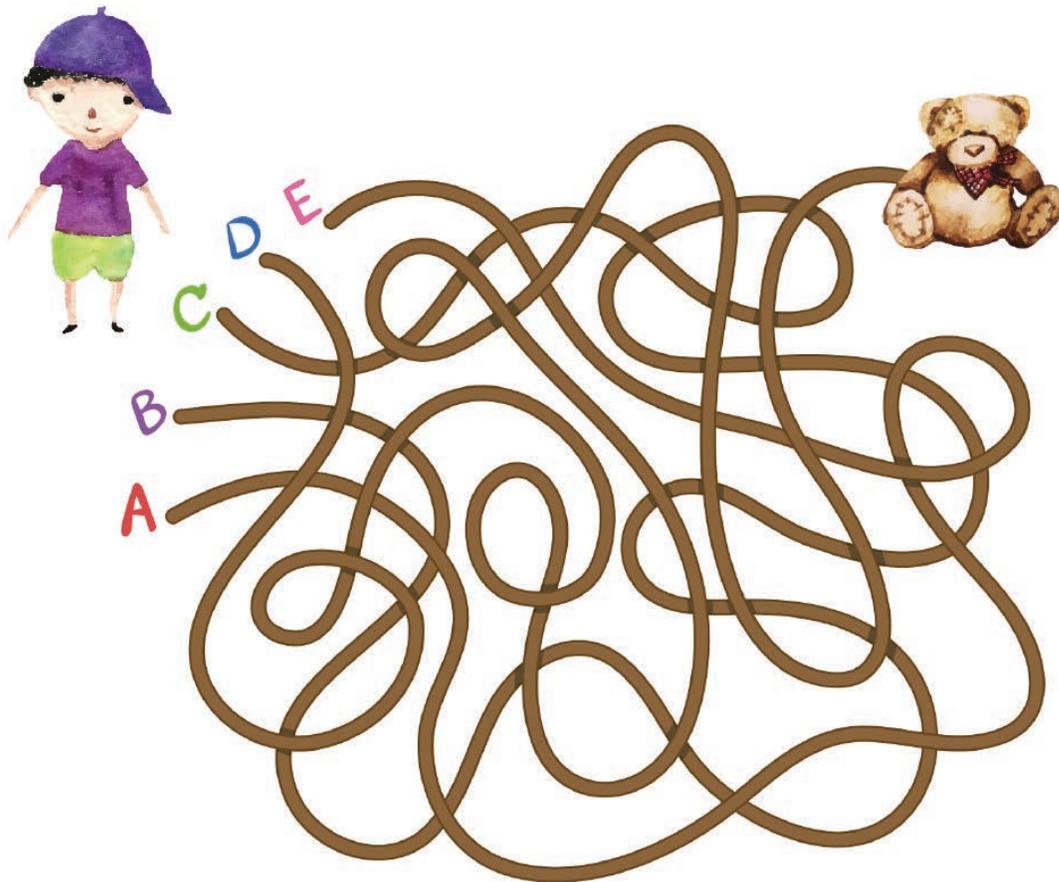


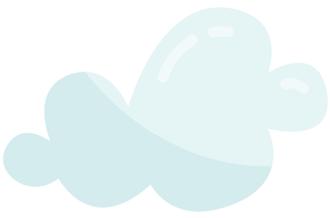
Dale color a la pizza y brocoli





Ayuda a Carlitos a llegar con su osito
Sigue los caminos hasta descubrir cual es el que Carlitos
debe seguir para llegar con su Osito, puedes marcarlos
con un color o puedes seguirlos con tu dedo.



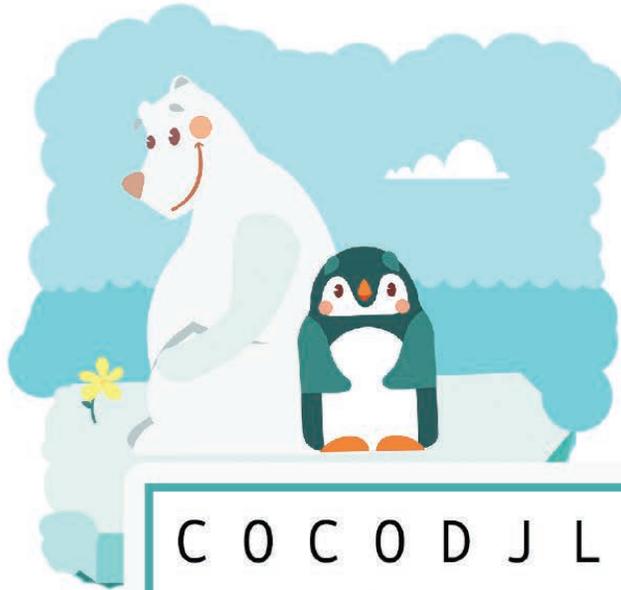


Encuentra las 5 diferencias de mi amigo Bolín





Coco y Nini perdieron sus nombres
 Ayúdalos a encontrarsus nombres en la sopa de letras,
 además de algunas otras palabras que están perdidas.



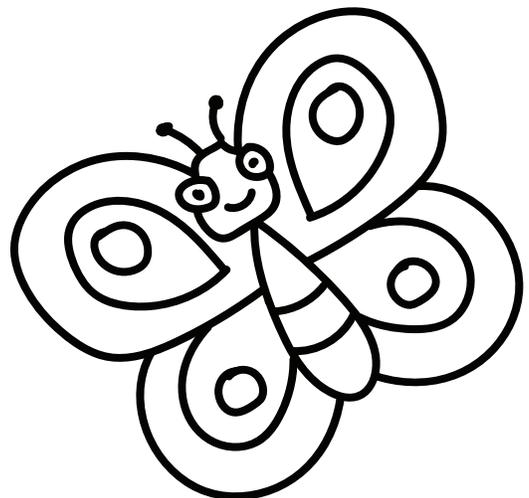
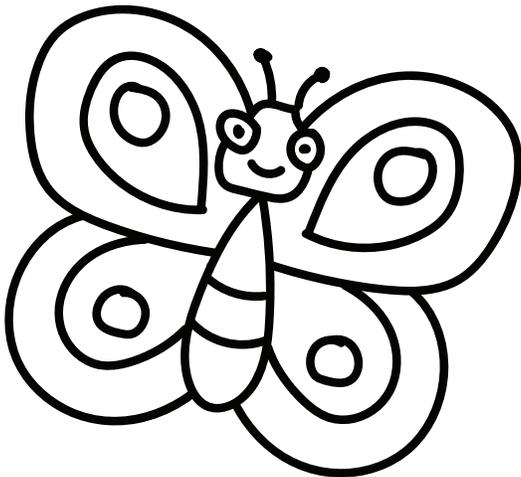
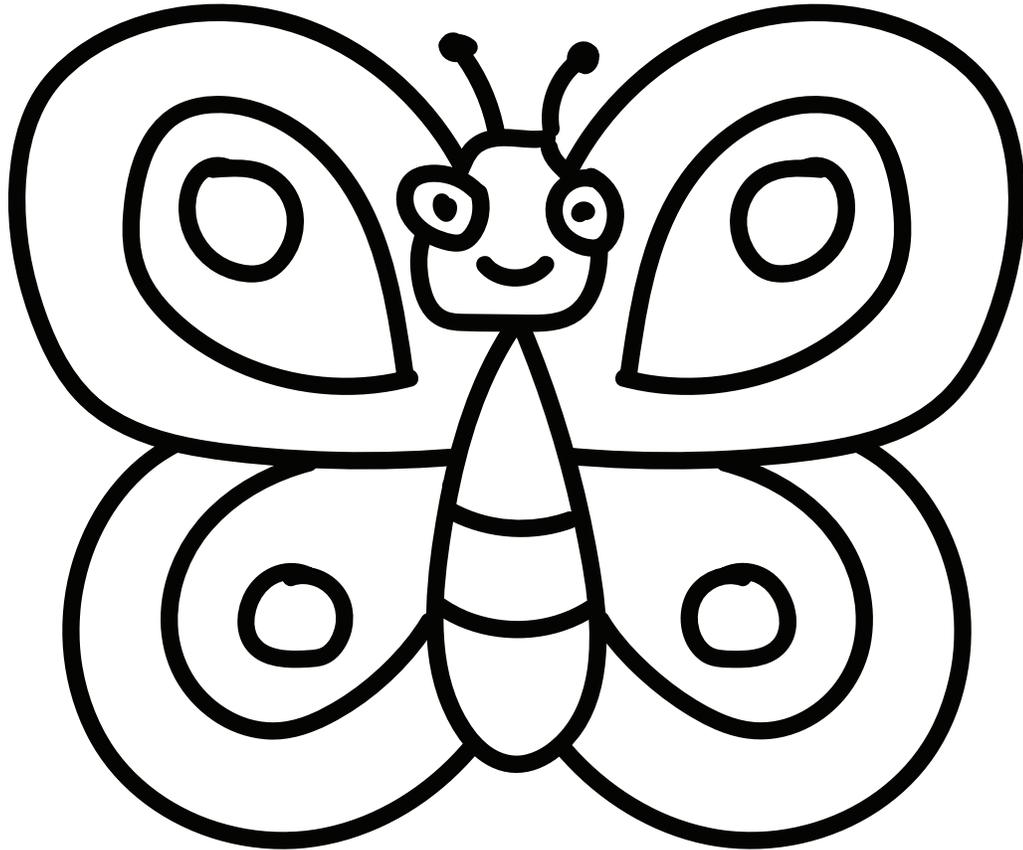
COCO AMIGO
 POLO AGUA
 NORTE OSO
 NINI PINGUINO
 HIELO FRIO

C	O	C	O	D	J	L	O	H	P	J	F	F
D	J	E	W	I	W	K	W	F	R	G	D	R
N	I	N	D	E	S	F	L	F	I	U	E	I
A	I	A	E	T	R	O	N	O	L	O	P	O
P	I	N	G	U	I	N	O	S	Y	A	O	W
S	I	O	I	S	A	I	S	O	D	F	I	E
I	U	N	H	I	E	L	O	P	J	U	Y	F
L	O	I	J	H	I	B	O	G	I	M	A	U
S	H	D	L	E	K	S	J	A	G	U	A	L



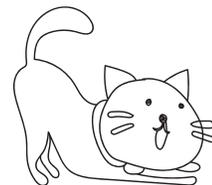
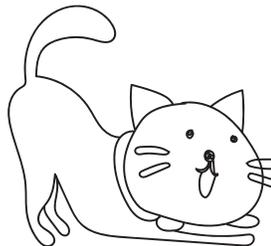
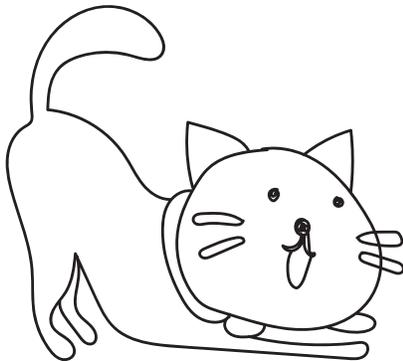
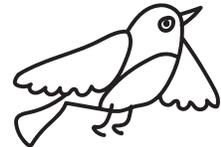
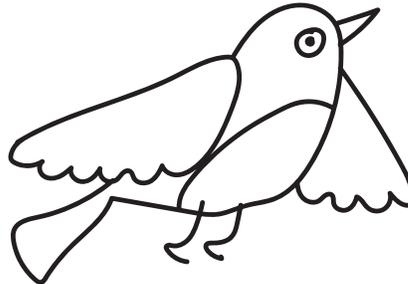
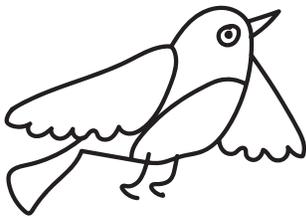
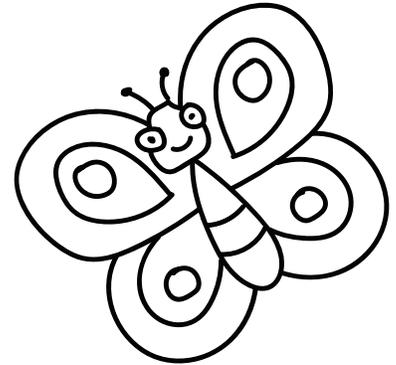
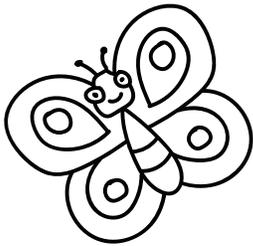


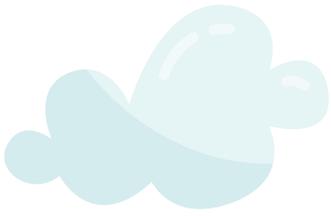
Ayuda a las mariposas a recuperar su color



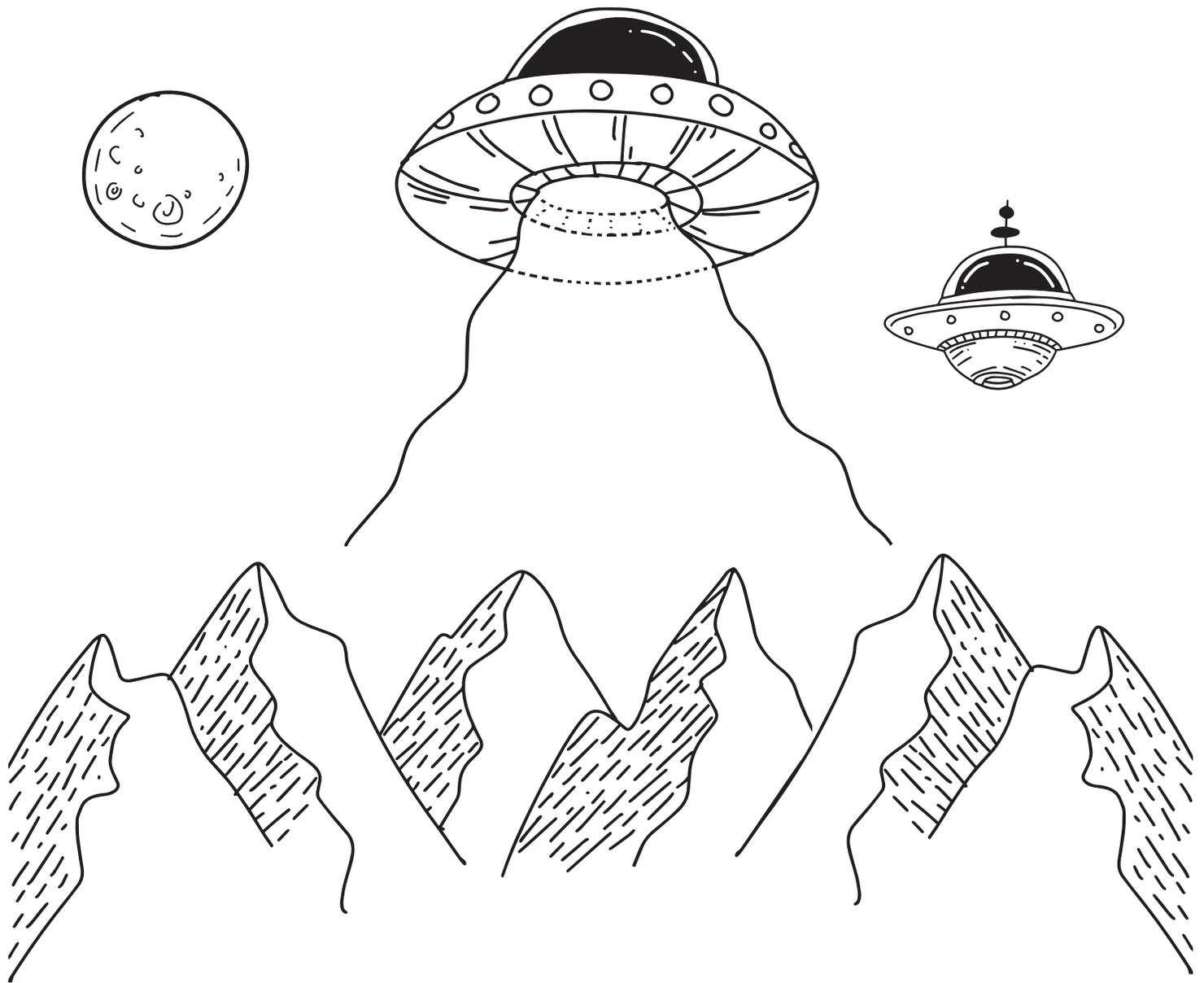


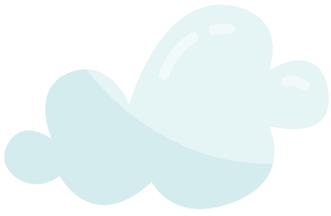
Colorea el animal mas grande de cada línea.





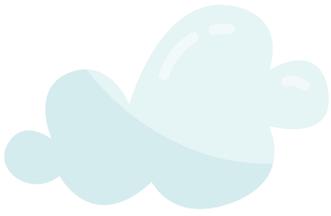
Da color a la nave espacial y al paisaje



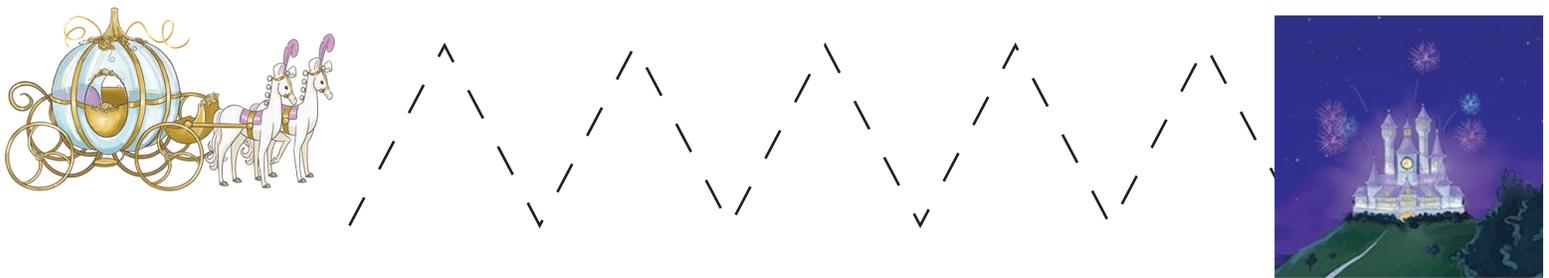
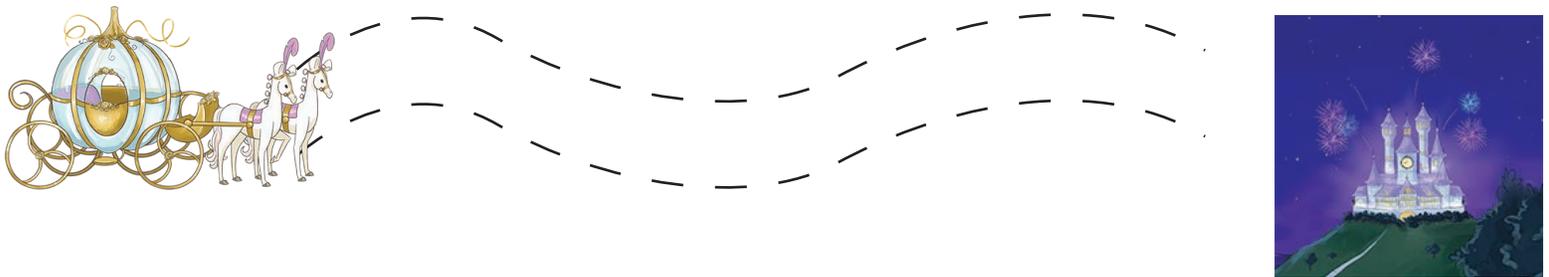
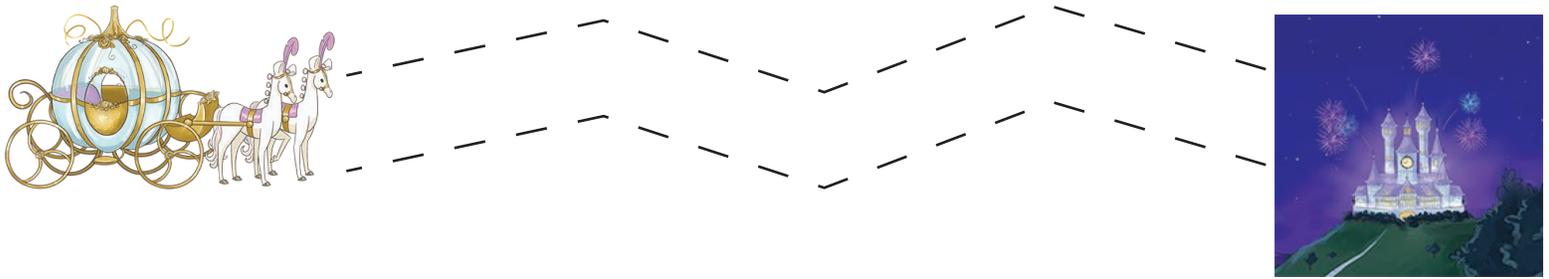


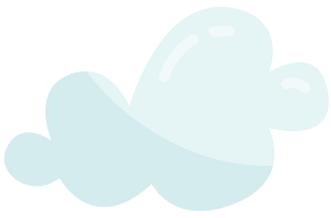
Encuentra las 5 diferencias en las imágenes



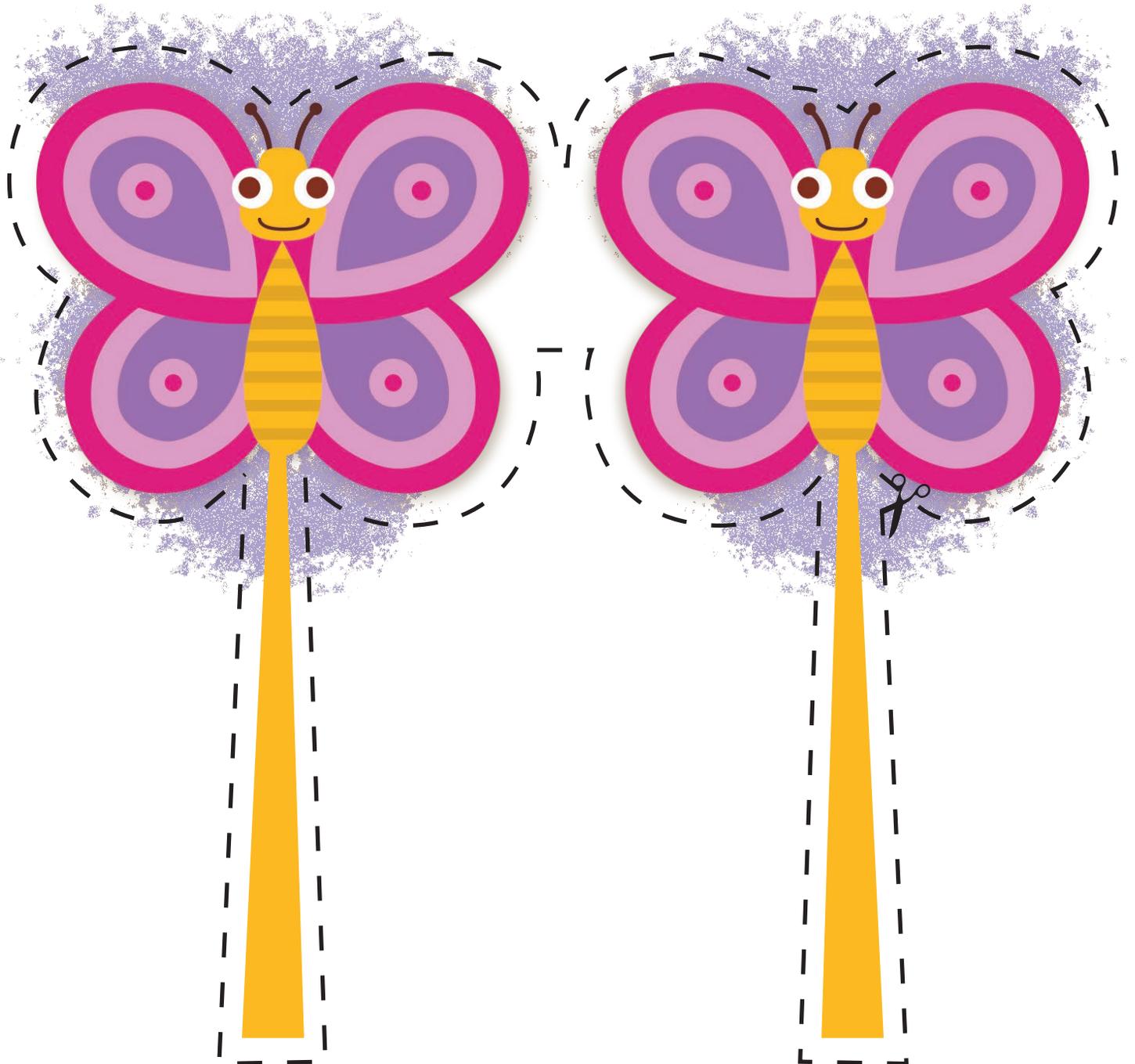


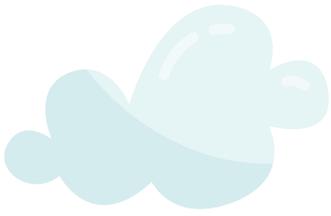
Ayuda a cenicienta a llegar al castillo.



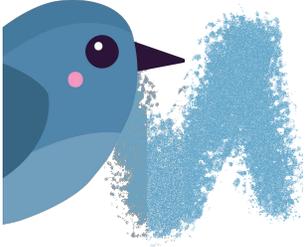


Recorta por la línea punteada
dóblalo por la mitad coloca pegamento por la parte trasera
de la imagen. Puedes poner un palito de madera
o un popote en el rayo de luz amarillo
y tendrás una marioneta de mariposa



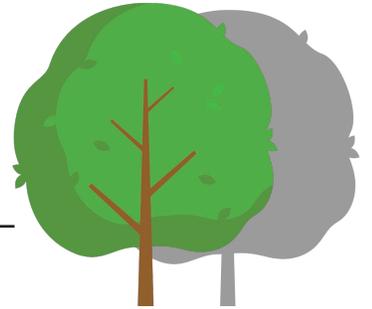


Pon el artículo
un / una



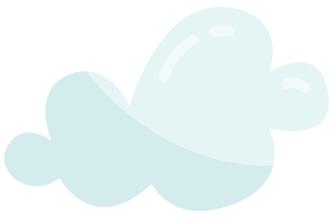




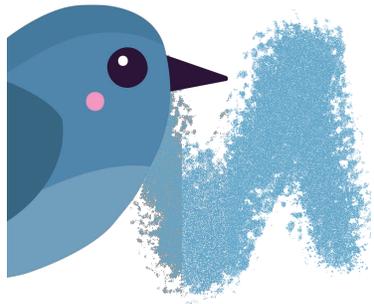




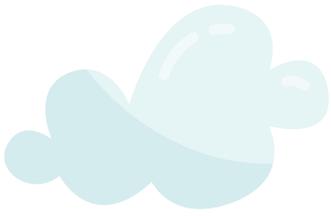




Sopa de letras



Despertador
Monstruo
Peter
Azul
Rejoj



Leo y escribo

Observa

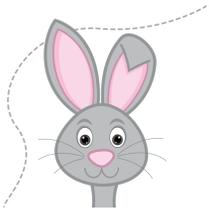
Lee

Escribe



Barco

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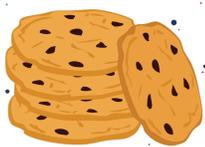
Conejo

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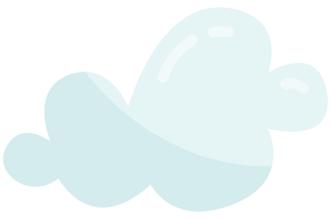
Gato

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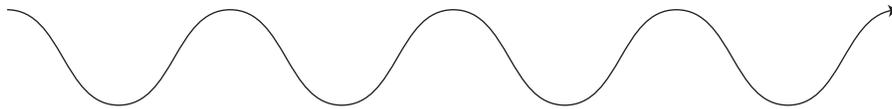


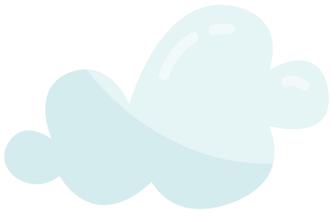
Galleta

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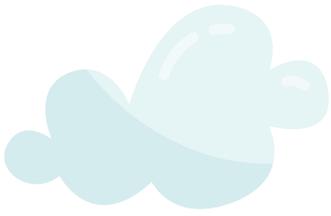
Con un lapiz sigue la línea punteada y ayuda a gato a espantar a Ornitosaposaurio



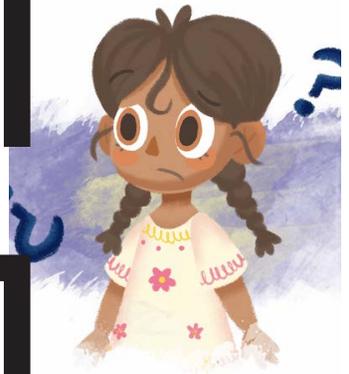
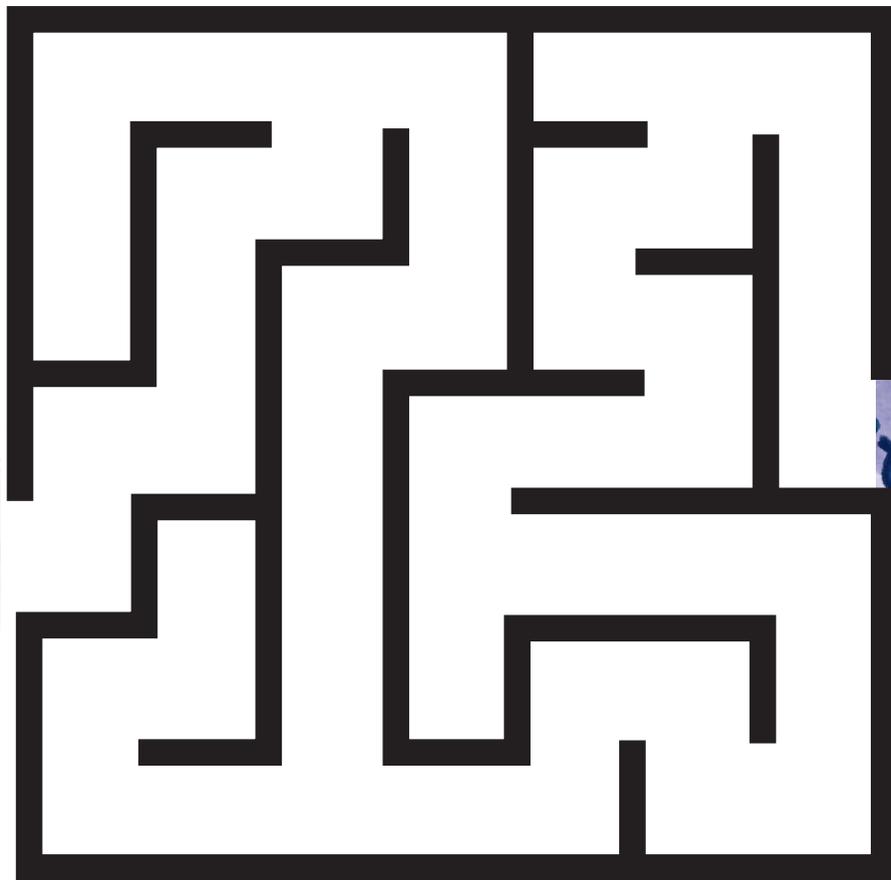


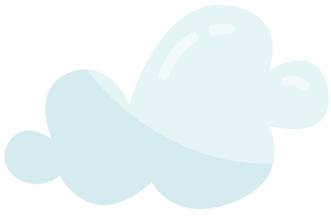
Encuentra las 4 diferencias en las imágenes





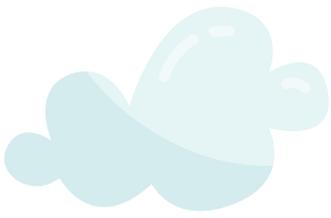
Ayuda a alebrije a llegar con su amiga Lupita





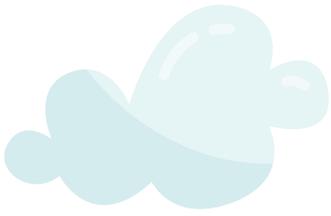
Traza la línea y después colorea el nombre de Sofi



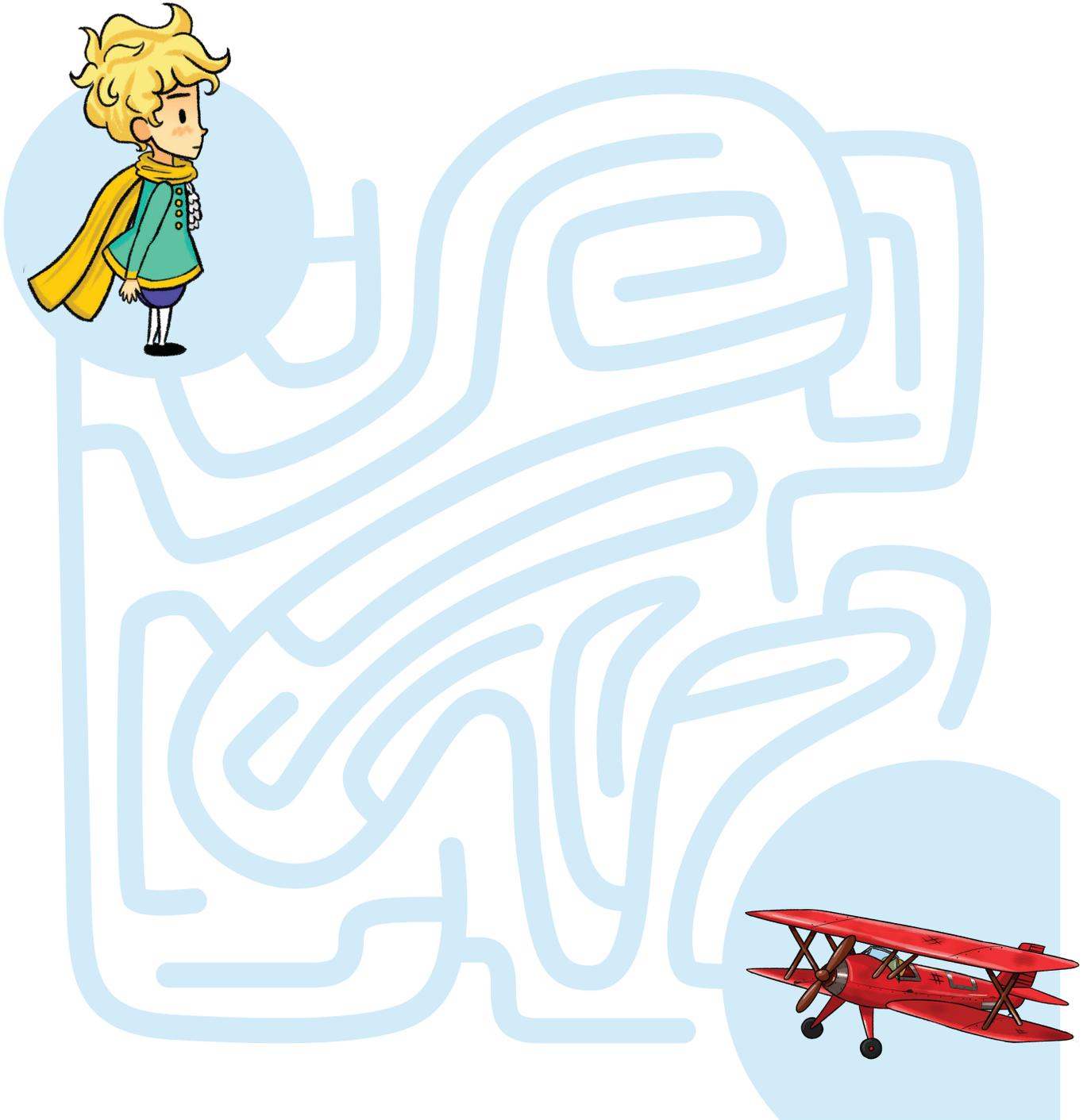


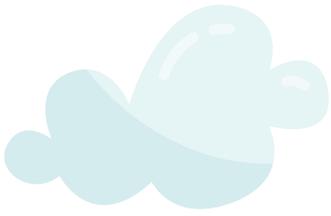
Colorea el a Sofi



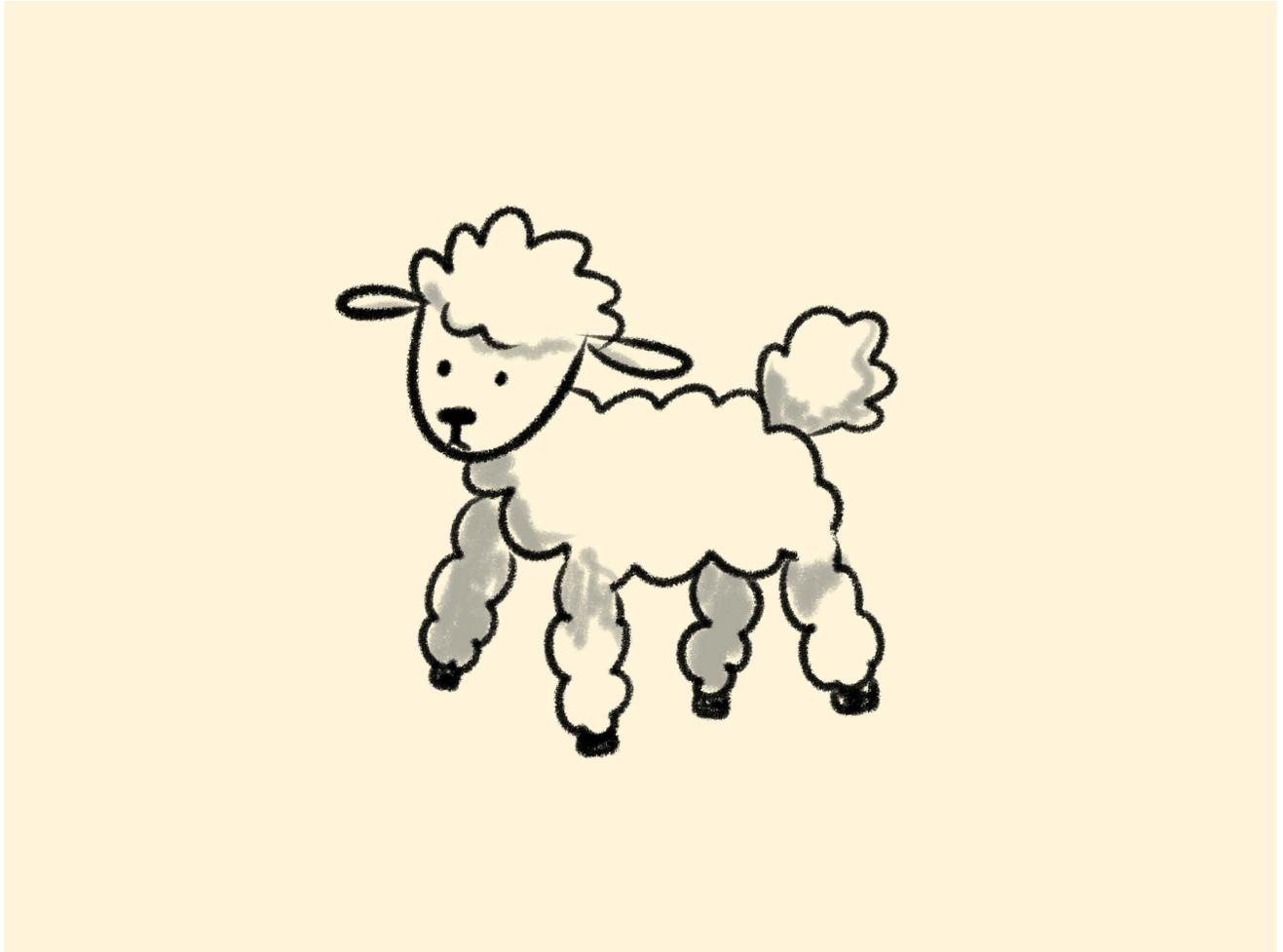


Ayuda al principito a llegar al avión



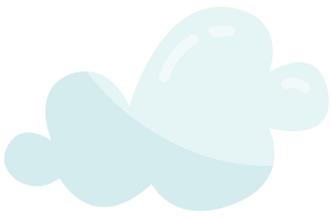


Ordena la palabra

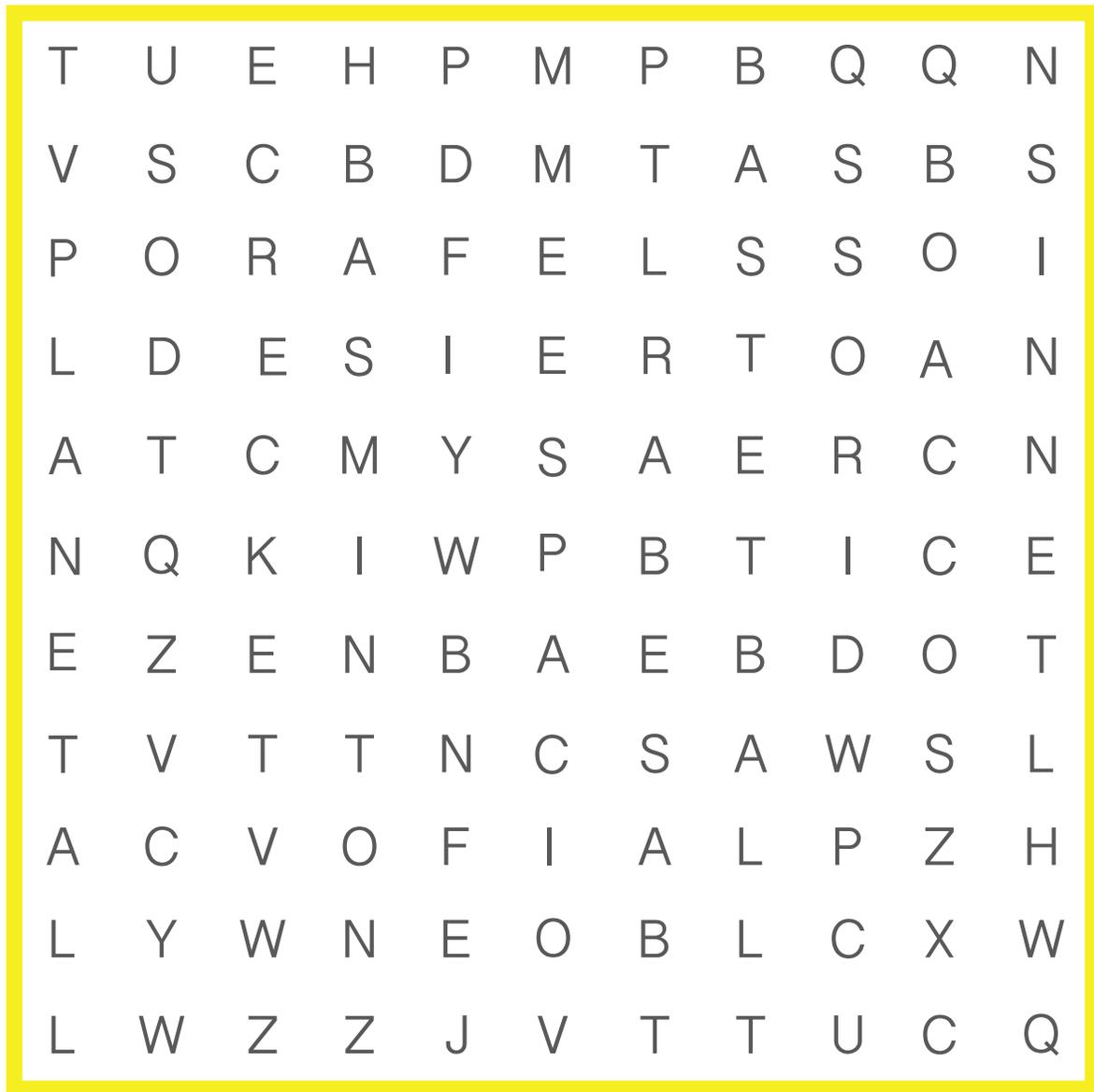


C R E R D O



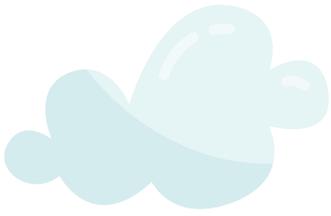


Sopa de letras

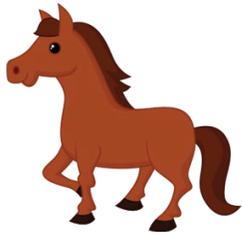


boa
desierto
espacio
planeta





Asocia las palabras con las imágenes



gato



zorro

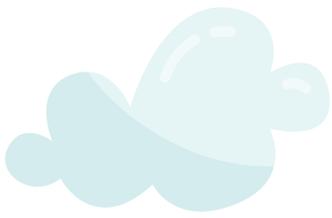


gallina



caballo



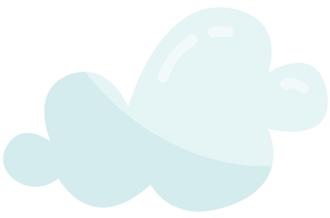


Pon el artículo
un / una









¿Cómo se llama la Chihuahua?



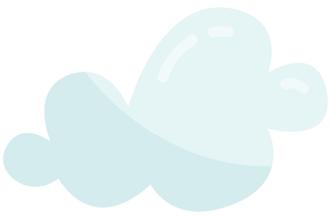
U

L

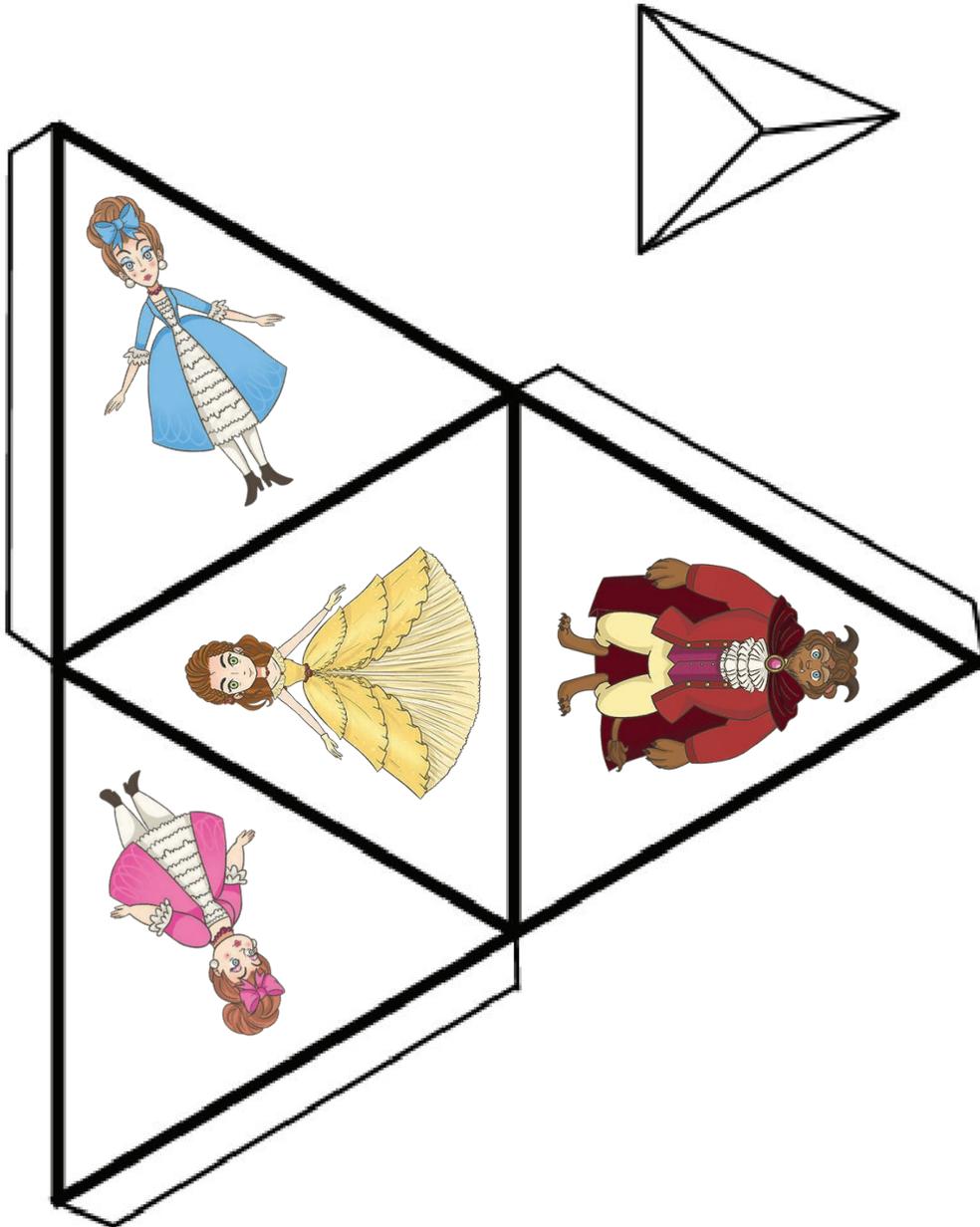
L

A





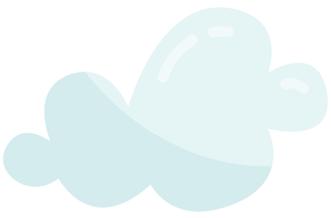
Toma unas tijeras y recorta el tetraedro, una vez recortado toma resistol y arma.





Recorta por la línea punteada a Bella, agrega resistol en la parte trasera y pega.



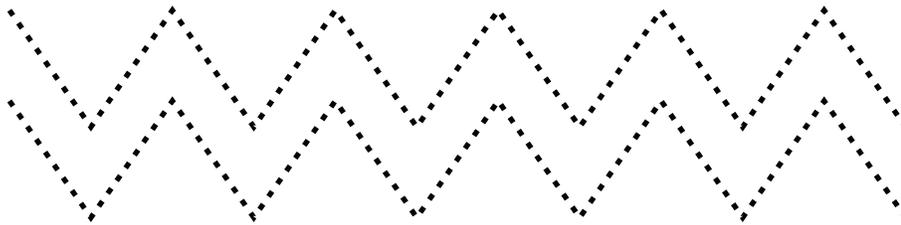
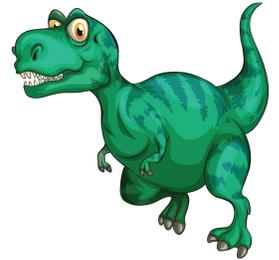


Recorta por la línea punteada a Bestia, agrega resistol en la parte trasera y pega.



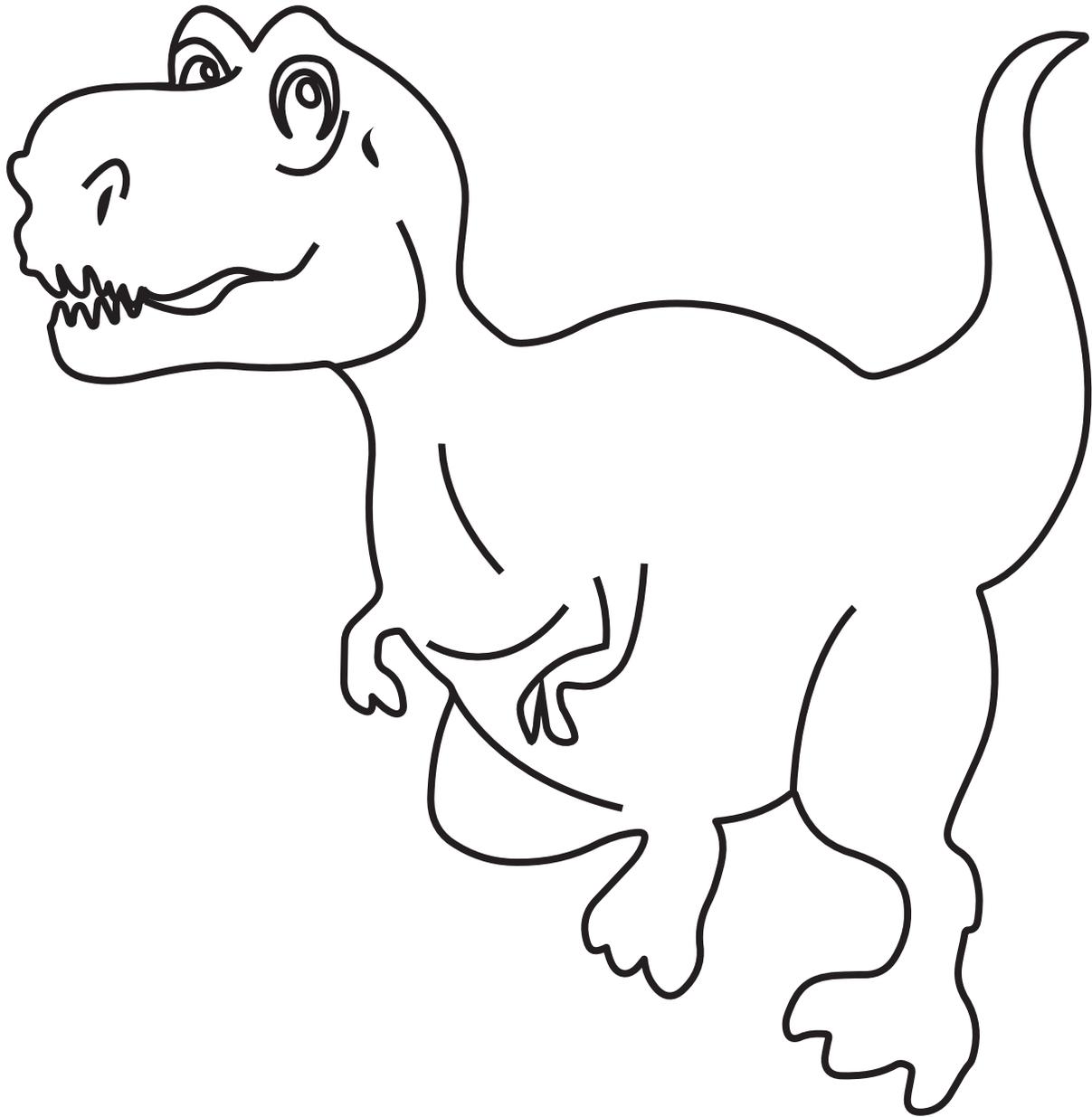


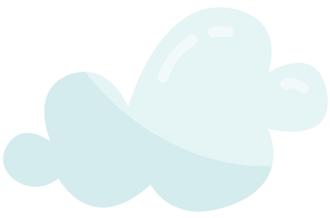
Sigue la línea punteada y
lleva a Lucas con su amigo Tiranosaurio Rex



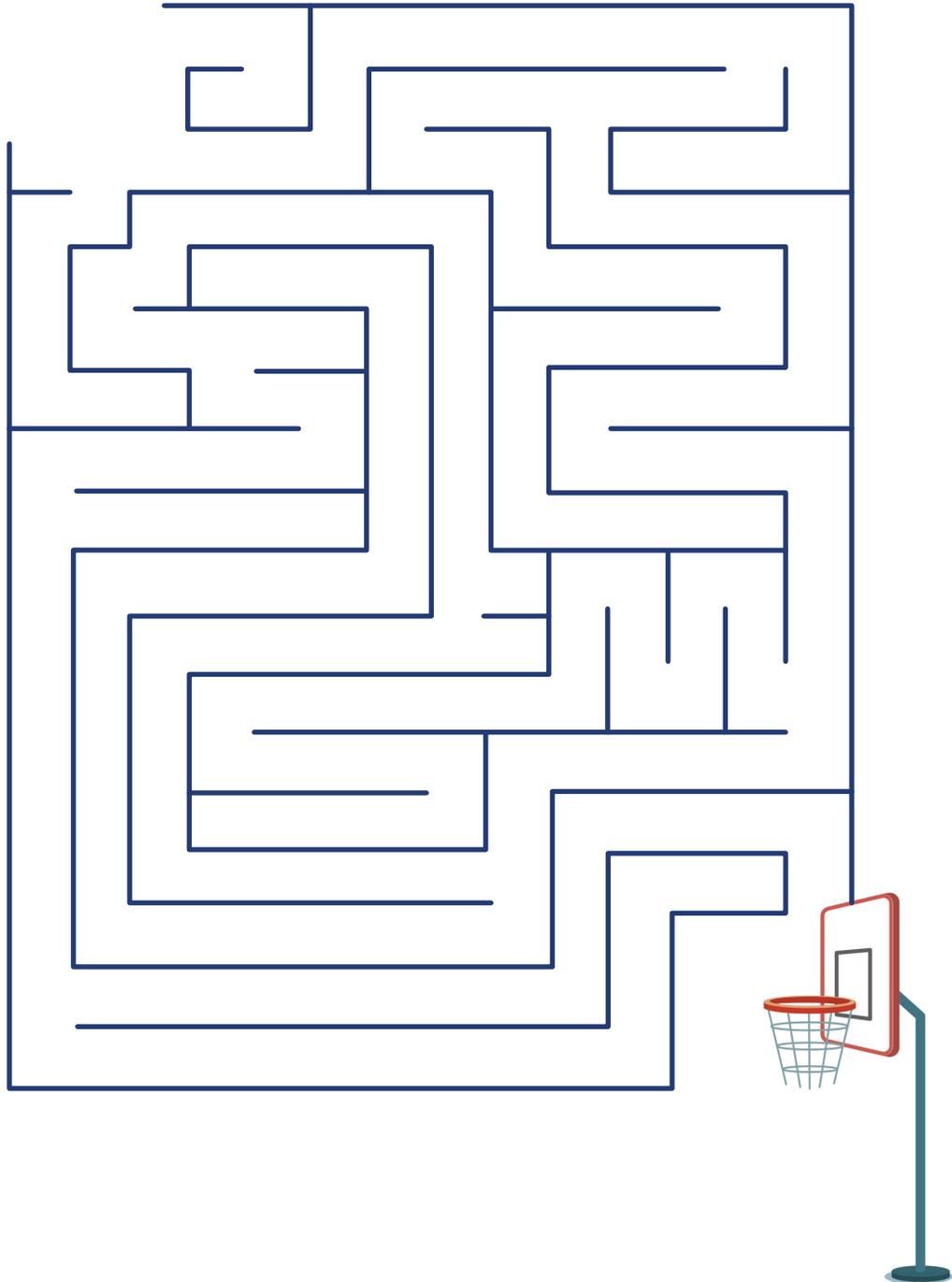


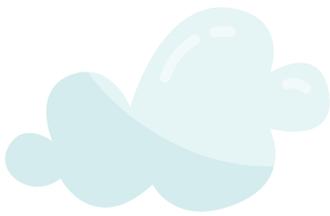
Colorea a Tiranosaurio Rex





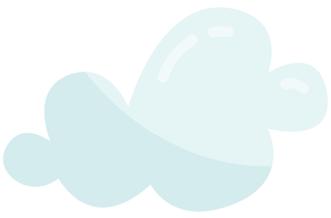
Ayuda a Josúe a encestar la pelota en la canasta



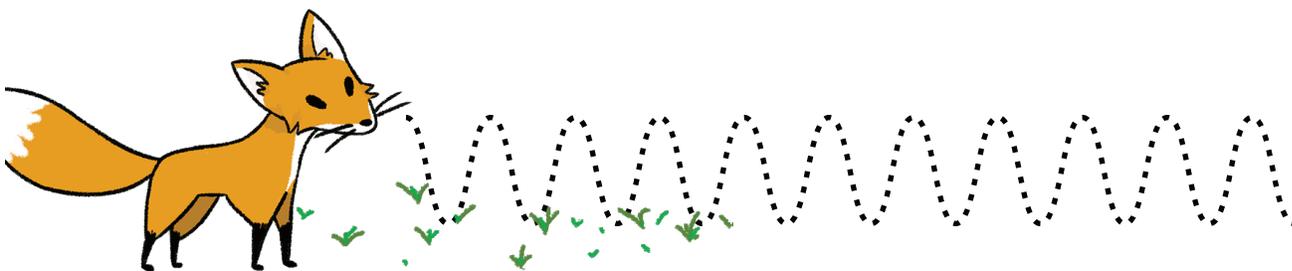
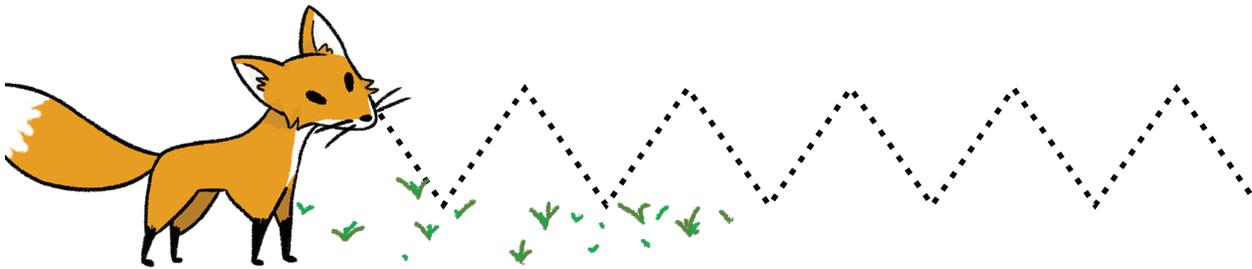


Encuentra las diferencias





Práctica de escritura, sigue la línea punteada





Ordena la palabra

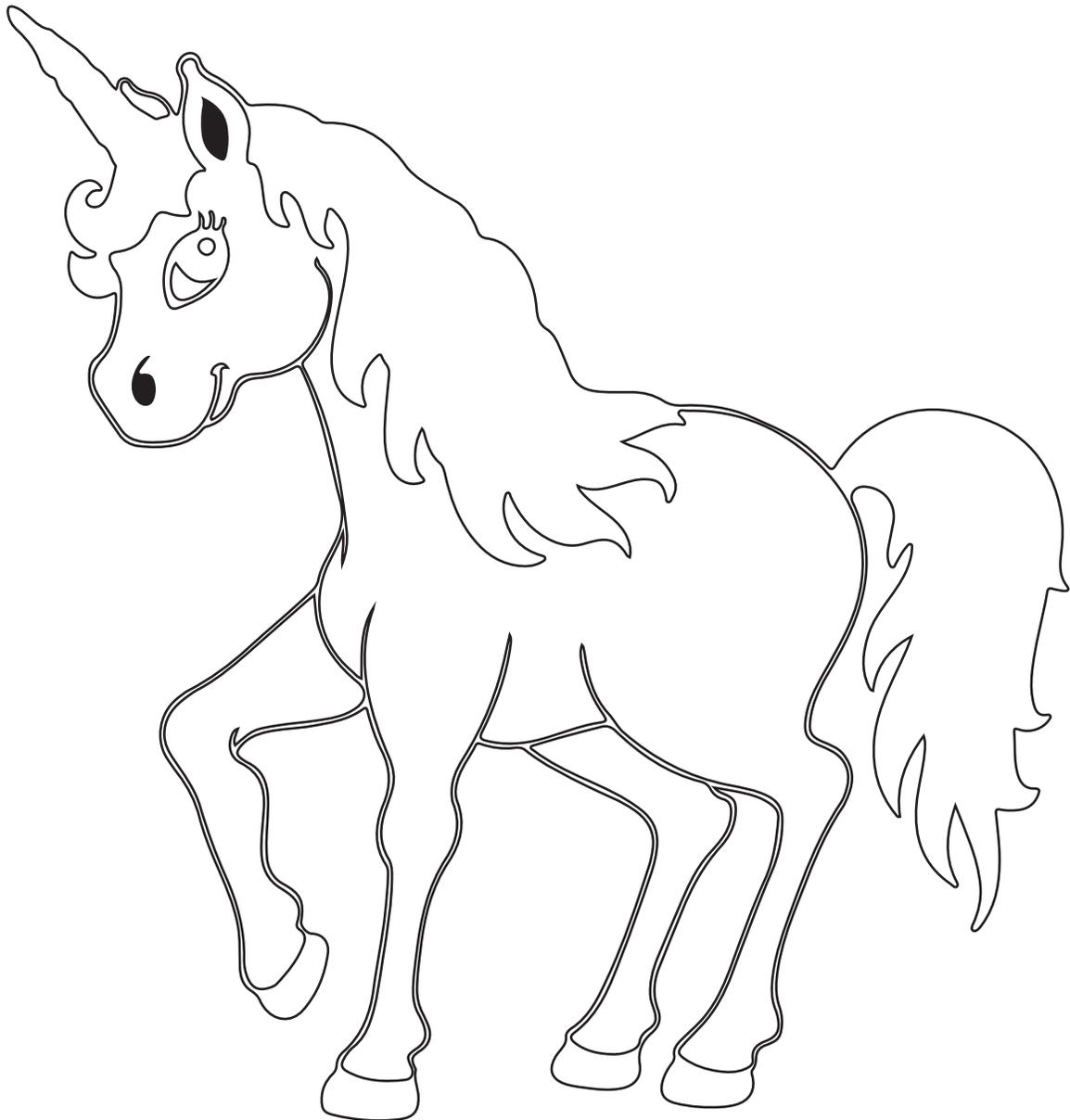


R N I J
G E B E





Dale color a unicornio





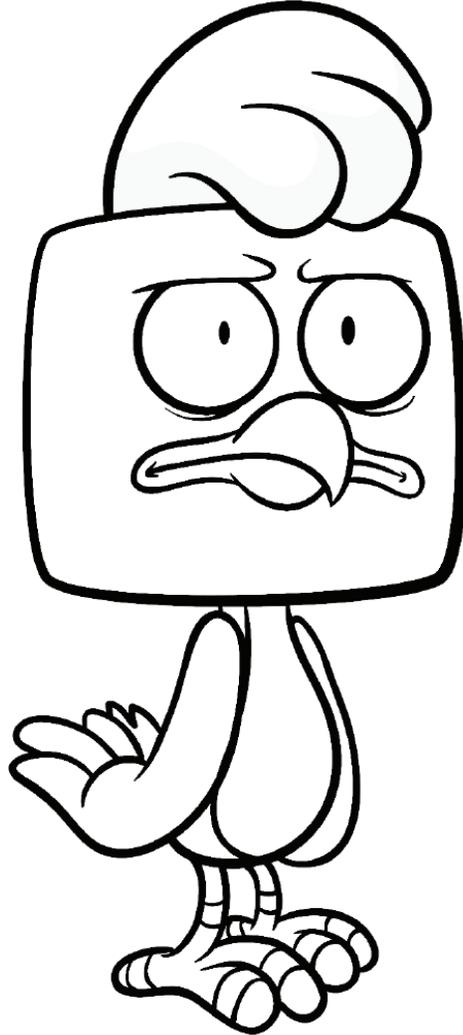
Encuentra las diferencias

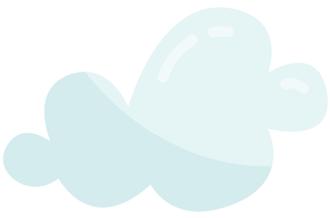




Colorea a pollito, además podrías dibujar como imaginas que es su cuarto

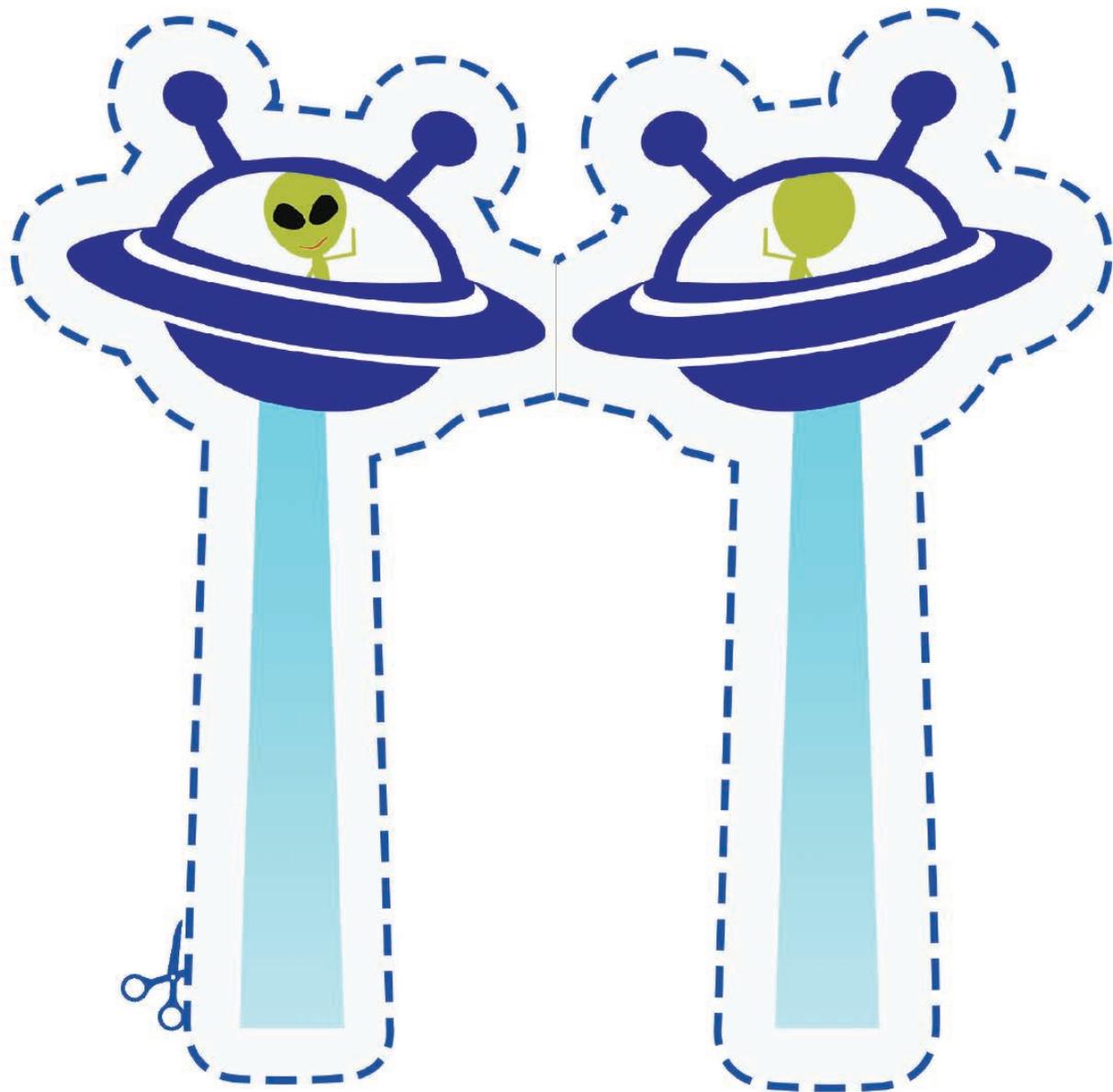
**POLLITO
NO QUIERE
IR A LA ESCUELA**





Recorta la línea punteada

Doblalo por la mitad coloca pegamento por la parte trasera de la imagen y un palito de madera o un popote en un rayo de luz y tendrás una marioneta de nave espacial lista para jugar





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