

```
TextView volumeText;
Button play,forward,backward;
SeekBar volumeSeekBar;
MediaPlayer mediaPlayer;
Boolean playPressed=false;
int[] songsList;
int count=0;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

```
    volumeText=findViewById(R.id.volumeText);
```

```
    play=findViewById(R.id.playButton);
```

```
    forward=findViewById(R.id.forward);
```

```
    backward=findViewById(R.id.backward);
```

```
    volumeSeekBar=findViewById(R.id.volumeseekBar);
```

```
    songsList= new int[]{R.raw.rocky, R.raw.buttamma, R.raw.natural, R.raw.ramuloo, R.raw.thago}; //GIVE YOUR SONGS NAME ( R.raw.Song_Name).
```

```
    mediaPlayer=MediaPlayer.create(this,songsList[count]); //Media player to playing and Controlling the Music.
```

```
    count++;
```

```
    mediaPlayer.setVolume(0.4f,0.4f);
```

```
    volumeSeekBar.setMax(10);
```

```
    volumeSeekBar.setProgress(4);
```

```
    volumeSeekBar.setOnSeekBarChangeListener(new SeekBar.OnSeekBarChangeListener() {
```

```
        @Override
```

```
        public void onProgressChanged(SeekBar seekBar, int progress, boolean fromUser) {
```

```
            float volume=progress/10f;
```

```
            volumeText.setText(String.valueOf(progress));
```

```
            mediaPlayer.setVolume(volume,volume);
```

```
        }
```

```
    @Override
```

```
    public void onStartTrackingTouch(SeekBar seekBar) {
```

```
    }
```

```
    @Override
```

```
    public void onStopTrackingTouch(SeekBar seekBar) {
```

```
    }
```

```
    });
```

```
}
```

```
public void forward(View view){
```

```
    mediaPlayer.stop();
```

```
    mediaPlayer=MediaPlayer.create(this, songsList[count]);
```

```
    mediaPlayer.setVolume(0.4f,0.4f);
```

```
    mediaPlayer.start();
```

```
    count++;
```

```
    if(count>=5){
```

```
        count=0;
    }
}
public void backward(View view){
    mediaPlayer.stop();
    mediaPlayer=MediaPlayer.create(this, songsList[count]);
    mediaPlayer.setVolume(0.4f,0.4f);
    mediaPlayer.start();
    count--;
    if(count<=0){
        count=0;
    }
}
public void play(View view){
    if(playPressed){
        mediaPlayer.pause();
        play.setBackgroundResource(R.drawable.playbutton);
        playPressed=false;
    }
    else{
        mediaPlayer.start();
        play.setBackgroundResource(R.drawable.pausebutton);
        playPressed=true;
    }
}
}
```