



WARHAMMER
AGE OF SIGMAR

THE
SANTIAGO
MEMORIAL* CUP



HE'S NOT
DEAD YET, JUST
MOVING AWAY.

AN AGE OF SIGMAR TOURNAMENT

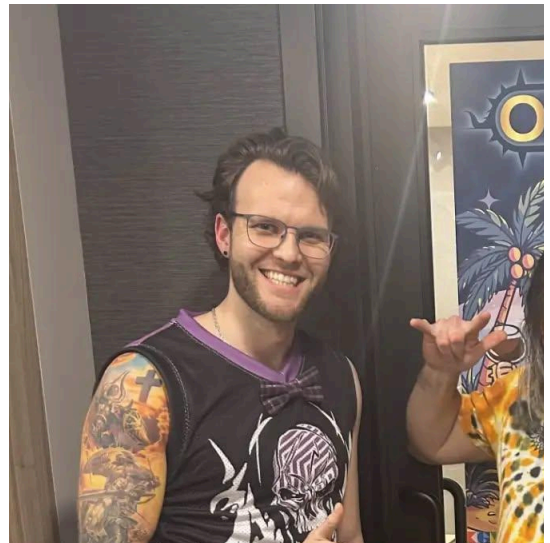
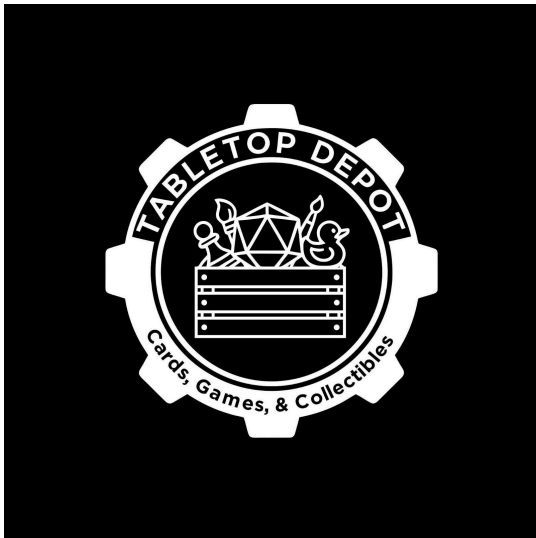
 DATE JUNE 14 TH , 2025	 LOCATION TABLETOP DEPOT	 3 ROUNDS 2000 POINTS
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IN HONOR. IN BATTLE. IN MEMORY.



The Santiago Memorial Cup RTT
Sunday June 14th
Kelowna BC
Age Of Sigmar GHB 25/26 4E
Tabletop Depot

SPONSORS:



Overview:

- 3 guaranteed games of competitive Age of Sigmar.
- BCP will be used for tournament organization and pairings. The app is a must for all participants.
- 2000 point armies within the rules of AoS.
- List cut off will be **June 10, 2026**. Lists will stay locked until June 14th, 2026.
- There is no paint score! Bring models you want to test out. Grey shame, proxies (within reason, and 3d prints. Kitbashing is good!!!!
- **Please bring your GBH objective makers!**

Tickets:

- Tickets are \$70 paid at the door, day of, to taranmain@hotmail.com (I have paid the event in full and etransfer me as the additional funds will go towards lunch etc!) Do not start setting up or playing your first round if you have not paid.
- 12 tickets total, several are already reserved at the request of Sigmar's Sleepiest Soldier.
- Guaranteed 3 games, any drops, sickness, odd numbers Rob Mercer (TO) will play in the event.
- If the event sells out, contact Taran Main via dms through Facbook or Discord.

Rules:

- Respect the store and their staff. They are providing us their space, their store rules are LAW! Clean up after yourself, Tabletop Depot is a great place and we hope to continue to host many events there!
- Cheating. **Don't**. This is not a sanctioned tournament, but Rob Mercer is the rule of law. Anyone caught cheating, bending the rules, or angle shooting, will be tossed from this event and outright banned from any future events that Rob Mercer is TOing. Your name will be passed on to other local TOs in both Sigmar and 40k. Everyone is an adult, let's act like it. Absolute ZERO warnings.
- That being said, forgetting rules is a thing! There are a ton of rules to remember in this game. Accidents are one thing, repeated "accidents" are another. Help one another, blatant cheating is not going to happen. Accidents will happen.
- Play with intent.

Food:

- We will be ordering empanadas and tacos for everyone day of the event!
- We will try to have Gluten-free and vegetarian options available if possible!



Scoring:

- See scoring rubric below (it will automatically be calculated on Milarki!)

Raw score differential	Winner VP	Loser VP
Draw	10	10
Tie with minor victory	11	9
1-6	12	8
7-12	13	7
13-18	14	6
19-24	15	5
25-30	16	4
31-36	17	3
37-42	18	2
43-48	19	1
49+	20	0

Prizing:

- All prizing is in store credit towards Tabletop Depot.
- 1st Place wins a special signed photo, signed by Santiago himself!
- Best Doppelganger Award (Cosplay, acting etc) Santi will be the Judge!
- Best in Santi's Alliance (similar to above, but relating to army list/type, sportsmanship and overall placing 'best overall' like award) Santi will be the judge!
- The remainder of the prizes totalling \$200 will be given out when specific requirements are met! There are several possible gift cards that can be won! Just channel your inner Santiago and you will win!
- There is also a prize for Wooden Spoon
- If you win any of the prizes, see store staff upon exit to set up an account and receive your winnings (see back of each award). If you don't want your winnings, you can give them to another person at the tournament.

Models:

- Grey shame is allowed! Feel free to bring out models you'd like to test, that you haven't painted yet.
- Kitbashing is a wonderful thing, any kitbashed monstrosities are more than allowed.
- Proxies are a thing. If you can't find certain models, and want to test them, feel free to proxy them. They have to be within reason though. Same silhouette, same base size.
- 3d prints! Bring them. No rules here stopping you.

Players:

- Be respectful to one another. Everyone is from a different background, beliefs (religious and political), and sexual orientation. At the end of the day we're all human, and what others do or believe in their personal life is nobody's business. If you have any issues with these statements do not sign up. Any abuse towards the TOs, store staff, and others, you will be tossed and banned.
- Explain your army and army rules before the game. Allow your opponent the opportunity to explain theirs as well.
- If your dice rolls are hot or cold, allow your opponent the opportunity to observe your dice before picking them up. That is if the opponent asks.
- Play with intent. The second time this has come up, it must be really important!
- Do not fix games.
- Do not be an ass. Complaining of dice rolls, others dice rolls, your army rules, or others army rules is prohibited. Friendly banter is not though! Have fun, but have fun nicely!
- If your opponent asks to use a time clock, a time clock must be provided by the person asking and both players must use the clock.
- Start time is 10:00am SHARP. Pairings will go live immediately and you and your opponent will be tasked with setting up your table and can begin game one after completion.
- Players are responsible for setting up the terrain before their next game.

Rounds:

- 3 games at 3 hours each. **Bring food/snacks!**
 - **Game 1** - 10:00am to 1:00pm
 - Lunch break - 1:00pm to 1:30pm - **Salsa and Sabor Empanadas!**
 - **Game 2** - 1:30pm to 4:30pm
 - Break - 4:30pm to 4:45pm - **Dairy Queen Ice Cream Cake!**
 - **Game 3** - 4:45pm to 7:45pm
 - Awards and final remarks - 7:45pm to 8:15pm
- **HARD** dice down when TO calls time. We have limited time, we have to use it accordingly. If your game is going to go longer than 3 hours, during the last 10 minutes you and your opponent have to talk it out.
- If someone at your table is "tabled", the player who still has models on the board will continue the game. Scoring points accordingly. The game does not end.

- If a player concedes, it is an automatic 80-0 point spread. If the player has to concede due to illness or emergency others will be able to step in.
- Late arrivals after 10:15am will be paired with each other. If late please communicate with the TO.
- No byes, everyone will get 3 games.

MISSIONS - Santi's favourites

Game One: Grasp of Thorns

Game Two: Surge of Slaughter

Game Three: Passing Seasons