

KINGDOM IN *flames*

CHAPTER II

an Age of Sigmar event

12th & 13th April.
More info here:

KINGDOM
WARGAMES



WELCOME!

Welcome to KINGDOM IN FLAMES – Chapter 2 – an Age of Sigmar event.

We will be playing 5 rounds of Age of Sigmar, 2000 points per player, at Kingdom Wargames Britannia, (171 Hornsey Road, N7 6RA, London), from the 12th to the 13th of April 2025. Please find the times below:

SATURDAY

10:00 – 10:15	Check-in
10:15 – 12:45	Round I
12:45 – 13:30	Lunch break
13:30 – 16:00	Round II
16:00 – 16:15	Break
16:15 – 18:45	Round III

SUNDAY

10:30 – 10:45	Check-in
10:45 – 13:15	Round IV
13:15 – 14:00	Lunch break
14:00 – 16:30	Round V
16:30 – 17:00	Awards

GETTING HERE

Parking: Sobell Leisure Centre offers parking spaces; you can check [this page](#) for an estimate on prices. Alternatively, the adjacent streets to our store have free parking spaces during weekends. Please always check before travelling.

Public transport: The Finsbury Park station (Piccadilly line) is only 10 minutes away by walk from our store. In addition, there are several bus stops around.



Players should submit their army lists to our [Milarki event page](#) following the restrictions mentioned in the General's Handbook – Pitched Battles 2024-25.

Legends Warscrolls will be allowed.

Rules released until Sunday, two weeks prior, shall be valid for this event. Please check the appropriate documents released by Games Workshop to ensure that you are up to date with the latest rules revisions and erratas.

The final cut to submit your list will be at 23:59 on the last Sunday before the event, this allows 5 days for list revision.

Pairings for Round I will be arranged and revealed the day before the event between 12:00 and 18:00.

Link: <https://www.milarki.com/tournaments/kingdom-in-flames-chapter-ii>



PAINTING REQUIREMENTS, CONVERSIONS, ETC.

Although it will be appreciated by your opponents if you get your army to a battle-ready standard, no painting will be required.

Conversions will be allowed. As a rule of thumb, converted models should keep roughly the same proportions and overall shape as the original, most recent model. It should also be easy to recognise.

“WHAT ABOUT PROXIES, MY LORD?”

Fear not warrior, while we will attempt to stay flexible, proxies might need to be approved first. Kindly send a message spell to jakegodson@googlemail.com to seek for approval and keep your honour intact.





MISSIONS

... this information has not been easy to gather, sire, but here are the latest findings by our spies regarding the enemy movements:

- ◆ Round I – Border War
- ◆ Round II – The Vice
- ◆ Round III – Shifting Objectives
- ◆ Round IV – Scorched Earth
- ◆ Round V – Jaws of Gallet

PRIZES

The following prizes will be awarded:

- ✧ First, second and third best general.
- ✧ Best painted army.
- ✧ Defender of the Code (sportsmanship award).



Regarding food and drinks:

Food is allowed in the venue. There are several options nearby to grab food, you can ask us for any special deals with local restaurants.

Kingdom Wargames offers a wide selection of drinks at popular prices. We kindly ask our customers to purchase the drinks we have at our venue.



FINAL NOTE

Our goal in Kingdom Wargames is to bring you great events, where everyone has the best experience, and our players play a big part in it.

We are always very keen on hearing the thoughts and opinions from our community.

Please send any suggestions and feedback to our email (kingdomwargamesuk@gmail.co.uk) with a subject such as “[event name] Feedback”.

We also kindly ask you that, regardless of the result of your games, or whether the Dice Gods decide to bless you this day or not, please always try to have fun.

Be fair and friendly to your opponents.

Remember, this is a game of plastic toy soldiers after all!

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