



The Journey of The Little Prince

어린 왕자의 여정 星の王子さまの旅



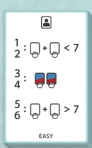
COMPONENTS



Planet cards x14



Start & Goal cards



Mission cards x3



Reference cards x6



Little Prince color tokens x14

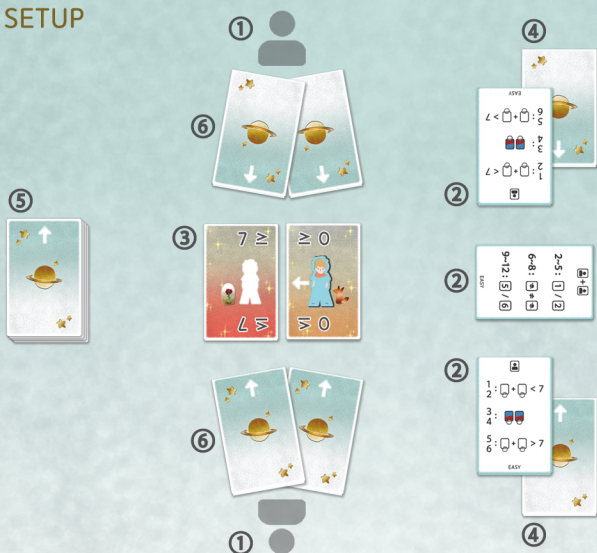


OBJECT

The two players work together to plan the Little Prince's journey home, from Earth back to his planet B612. Final score depends on how many of these three goals you achieve.

1. The Travel Route is laid out in ascending order.
2. Each player completes their own Personal Mission.
3. You complete the Shared Mission.

SETUP



1. The two players sit facing each other.
2. Each player places a Personal Mission card in front of themselves. Place the Shared Mission card in the space between the two players. If this is your first game, place all the Mission cards with their Easy sides face up.
3. Place the Start card and the Goal card side by side between the two players, and put the Little Prince figure on the Start card. The cards placed here form the Travel Route.
4. Shuffle the 6 red planet cards and deal 1 to each player. Look at your own card's face without showing it, then tuck it under your Personal Mission card. This card is your **Identity card**.
※ the number on your Identity card determines your Personal Mission, and the sum of both players' numbers determines the Shared Mission. Identity cards never change during the game, and you may never directly reveal the card's number or color.
5. Shuffle all 12 remaining planet cards, form a face-down deck, and set it to one side.
6. Each player draws 2 cards from the top of the deck into their hand. Keep the faces hidden from your partner, and arrange your hand in ascending order, with the lowest number on the side where the Start card lies, as seen from your seat.
7. Place the color tokens within reach of both players.
8. Whoever saw stars in the sky most recently takes the first turn.

PLAY

The two players take turns one after the other, and the game ends once each player has taken 4 turns. On your turn, you first ① draw 1 card, then ② take an action.

① **Draw 1 card** : take the top card of the deck into your hand.

Slot it in wherever it keeps your 3 cards in ascending order. Cards with the same number must sit directly next to each other.

② **Take an action** : choose 1 of the 3 cards in your hand and use it for one of the following actions.

1. **Add to the Travel Route** : place the chosen card **face down** on the Travel Route.

- You may only place the card between two of the following: the Start card, the Goal card, and cards already placed.



- The Travel Route holds at most 4 cards (not counting the Start and Goal cards). If 4 cards are already there, you cannot take this action.

- Place the card so that the arrow on its back points toward you.

2. **Use the card's ability** : place the chosen card face up in front of you and use the ability shown by the icon at the top of the card.

3. **Use any ability** : place the chosen card **face down** in front of you and use any ability you like.

Players may not pass information or give advice in any way other than the actions above. You may check the face of any card you have placed face down in front of you at any time during the game. Use the color tokens to mark a card's color once you learn it during the game.

End of the Game

Once each player has taken 4 turns, the game ends. Score it in the following order.

1. Reveal the planet cards on the Travel Route one at a time, in order, moving the Little Prince one space toward the Goal card onto each next card. He can only move onto a card whose number is higher than or equal to the card he is on. Every space he moves scores 5 points, so reaching the Goal card scores 25 points in total.
2. Score 25 points for each Personal Mission the two players completed.
3. Score 25 points if you completed the Shared Mission.

Add all three scores together for your final score. If you scored 100 points, it is a perfect success, and the Little Prince is back on his planet, enjoying the sunset with his rose.

Normal & Hard Difficulty

Once you have achieved a perfect success on Easy, you can try Normal or Hard difficulty as follows.

- Normal: during setup, use the Personal Mission cards and the Shared Mission card with their Normal sides face up. Every other rule is the same as Easy.
- Hard: during setup, shuffle the red and blue planet cards together before drawing Identity cards. Every other rule is the same as Normal.

Credits

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