



PALADIN
BLOCKCHAIN SECURITY

Smart Contract Security Assessment

Final Report

For MorpheusSwap Finance

21 September 2021



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Cryptocurrencies and any technologies by extension directly or indirectly related to cryptocurrencies are highly volatile and speculative by nature. All reasonable due diligence and safeguards may yet be insufficient, and users should exercise considerable caution when participating in any shape or form in this nascent industry.

The audit report has made all reasonable attempts to provide clear and articulate recommendations to the Project team with respect to the rectification, amendment and/or revision of any highlighted issues, vulnerabilities or exploits within the contracts provided. It is the sole responsibility of the Project team to sufficiently test and perform checks, ensuring that the contracts are functioning as intended, specifically that the functions therein contained within said contracts have the desired intended effects, functionalities and outcomes of the Project team.

1 Overview

This report has been prepared for the MorpheusSwap Finance on the Fantom Opera network. Paladin provides a user-centred examination of the smart contracts to look for vulnerabilities, logic errors or other issues from both an internal and external perspective.

1.1 Summary

MorpheusSwap is a yield farm in Fantom chain in which contracts are forked from PolyPup Ball's post-audited contracts in Polygon.

Project Name	MorpheusSwap
URL	https://morpheuswap.finance/
Platform	Fantom Opera
Language	Solidity

1.2 Contracts Assessed

Name	Contract	Live Code Match
MasterChef	0xc7dad2e953Dc7b11474151134737A007049f576E	✓ MATCH
MorpheusToken	0x0789fF5bA37f72ABC4D561D00648acaDC897b32d	✓ MATCH
Timelock	0x77e4b42c3d788735bc27ad7f494362b07ccd9f04	✓ MATCH

1.3 Findings Summary

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)
● High	0	-	-	-
● Medium	2	-	-	2
● Low	2	1	-	1
● Informational	8	-	-	8
Total	12	1	-	11

Classification of Issues

Severity	Description
● High	Exploits, vulnerabilities or errors that will certainly or probabilistically lead towards loss of funds, control, or impairment of the contract and its functions. Issues under this classification are recommended to be fixed with utmost urgency.
● Medium	Bugs or issues with that may be subject to exploit, though their impact is somewhat limited. Issues under this classification are recommended to be fixed as soon as possible.
● Low	Effects are minimal in isolation and do not pose a significant danger to the project or its users. Issues under this classification are recommended to be fixed nonetheless.
● Informational	Consistency, syntax or style best practices. Generally pose a negligible level of risk, if any.

1.3.1 MasterChef

ID	Severity	Summary	Status
01	MEDIUM	Setting devaddr to the zero address will break deposit and withdrawals	ACKNOWLEDGED
02	MEDIUM	deposit function is susceptible to underflow	ACKNOWLEDGED
03	LOW	updateEmissionRate has no maximum safeguard	ACKNOWLEDGED
04	INFO	BONUS_MULTIPLIER is redundant	ACKNOWLEDGED
05	INFO	Rounding vulnerability to tokens with a very large supply can cause large supply tokens to receive zero emissions	ACKNOWLEDGED
06	INFO	morph can be made immutable	ACKNOWLEDGED
07	INFO	_withUpdate input can be automated in the set function to eliminate manual intervention	ACKNOWLEDGED
08	INFO	renounceOwnership and transferOwnership can be made external	ACKNOWLEDGED

1.3.2 MorpheusToken

ID	Severity	Summary	Status
09	LOW	mint function can be used to pre-mint large amounts of tokens before ownership is transferred to the Masterchef	RESOLVED
10	INFO	Governance functionality is broken	ACKNOWLEDGED
11	INFO	delegateBySig can be frontrun and cause denial of service	ACKNOWLEDGED
12	INFO	Comment is still referring to VICTs	ACKNOWLEDGED

1.3.6 Timelock

No issues found.

2 Findings

2.1 MasterChef

The MasterChef contract is a fork of PolyPup Ball's Masterchef, which does not have the `migrator` function. The Masterchef also uses `block.timestamp` instead of `block.number` when calculating the pending rewards.

2.1.1 Contract Dependencies

- Ownable
- ReentrancyGuard
- SafeMath
- SafeBEP20



2.1.2 Privileged Roles

The following functions can be called by the owner of the contract:

- add
- set
- setDevAddress
- setFeeAddress
- updateEmissionRate
- updateStartTimestamp
- renounceOwnership
- transferOwnership



2.1.3 Issues & Recommendations

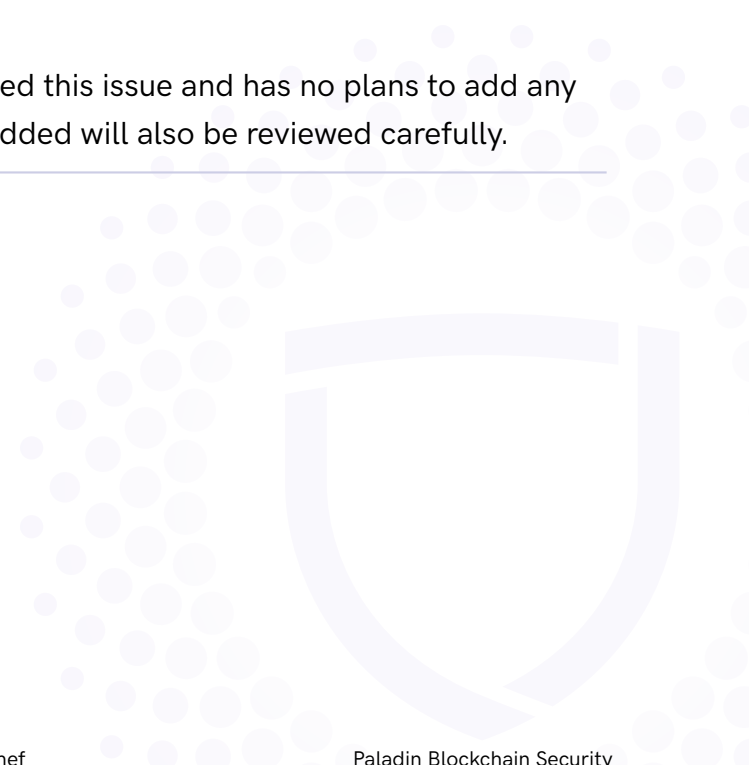
Issue #01	Setting devaddr to the zero address will break deposit and withdrawals
Severity	● MEDIUM SEVERITY
Location	<u>Lines 1520-1524</u> <pre>function setDevAddress(address _devaddr) external { require(msg.sender == devaddr, "dev: wut?"); devaddr = _devaddr; emit SetDevAddress(msg.sender, _devaddr); }</pre>
Description	Within the token contract, minting tokens to the zero address will revert transactions. Deposits and withdrawals will break if the devaddr is ever set to the zero address due to the updatePool function. Harvesting will fail as well.
Recommendation	To prevent this from happening by accident, and to limit governance risks, consider adding a requirement to the devaddr that the new address should not be equal to zero.
Resolution	● ACKNOWLEDGED The client has acknowledged this issue and will ensure that the devaddr will never be set to the zero address.

Issue #02	deposit function is susceptible to underflow
Severity	● MEDIUM SEVERITY
Location	<u>Line 1455</u> <code>_amount = pool.lpToken.balanceOf(address(this)) - balanceBefore;</code>
Description	There is raw subtraction in the deposit function. As this contract uses Solidity version 0.6.12, it may be susceptible to integer underflows.
Recommendation	Consider upgrading to Solidity version 0.8.0 or higher, or using SafeMath's sub rather than raw subtraction.
Resolution	● ACKNOWLEDGED The client mentioned that they have taken measures to accurately calculate before and after balances as this issue would only materialize if the before is larger than after, and this seldom occurs.

Issue #03	updateEmissionRate has no maximum safeguard
Severity	● LOW SEVERITY
Description	Projects sometimes accidentally update their emission rate to a severely high number either by accident or with malicious intent.
Recommendation	Consider adding a MAX_EMISSION_RATE variable and setting it to a reasonable value. <code>require(_MorphPerSec <= MAX_EMISSION_RATE, "Too high");</code>
Resolution	● ACKNOWLEDGED The client acknowledges this issue and mentioned that this function will either not be used or used rarely, and when used, utmost care will be taken to correctly and safely set the emission rate.

Issue #04	BONUS_MULTIPLIER is redundant
Severity	● INFORMATIONAL
Description	The constant variable BONUS_MULTIPLIER does not look to be used in the Masterchef contract and can thus be removed.
Recommendation	Consider removing BONUS_MULTIPLIER and associated comments.
Resolution	ACKNOWLEDGED


Issue #05	Rounding vulnerability to tokens with a very large supply can cause large supply tokens to receive zero emissions
Severity	● INFORMATIONAL
Description	<p>Within updatePool, accMorphPerShare is based on the lpSupply variable.</p> <pre>pool.accMorphPerShare = pool.accMorphPerShare.add(morphReward.mul(1e12).div(lpSupply));</pre> <p>However, if this lpSupply becomes a severely large value, precision errors may occur due to rounding. This is famously seen when pools decide to add meme-tokens which usually have huge supplies and no decimals.</p>
Recommendation	Consider increasing precision to 1e18 across the entire contract.
Resolution	ACKNOWLEDGED <p>The client has acknowledged this issue and has no plans to add any meme tokens. All tokens added will also be reviewed carefully.</p>



Issue #06	morph can be made immutable
Severity	● INFORMATIONAL
Description	Variables that are only set in the constructor but never modified can be indicated as such with the <code>immutable</code> keyword. This is considered best practice since it makes the code more accessible for third-party reviewers and saves gas.
Recommendation	Consider making <code>morph</code> explicitly <code>immutable</code> .
Resolution	● ACKNOWLEDGED

Issue #07	<code>_withUpdate</code> input can be automated in the <code>set</code> function to eliminate manual intervention
Severity	● INFORMATIONAL
Description	Manual inputs are prone to human error and eliminating them can bring about efficiency with an unnoticeable gas cost.
Recommendation	For the <code>set</code> function, consider comparing the current values in the <code>poolInfo</code> with the input and should the current value not be equal with the input value, the function can then call <code>massUpdatePools()</code> .
Resolution	● ACKNOWLEDGED



Issue #08**renounceOwnership and transferOwnership can be made external****Severity** INFORMATIONAL**Description**

Public functions that are never called by the contract should be declared external to save gas.

Recommendation

Use the external attribute for functions never called from the contract.

Resolution ACKNOWLEDGED

2.2 MorpheusToken

The MorpheusToken contract is an ERC-20 implementation which will be used as the main reward token for the Masterchef.

2.2.1 Token Overview

Address	0x0789fF5bA37f72ABC4D561D00648acaDC897b32d
Token Supply	2 million (emissions will be set to 0 manually once max supply has been reached)
Decimal Places	18
Transfer Max Size	None
Transfer Min Size	None
Transfer Fees	None



2.2.2 Contract Dependencies

- Ownable
- Context
- BEP20
- IBEP20
- SafeMath
- Address



2.2.3 Privileged Roles

The following are functions of the MorpheusToken that is callable by the owner:

- mint
- renounceOwnership
- transferOwnership



2.2.4 Issues & Recommendations

Issue #09	mint function can be used to pre-mint large amounts of tokens before ownership is transferred to the Masterchef
Severity	 LOW SEVERITY
Description	<p>The <code>mint</code> function could be used to pre-mint tokens for legitimate uses including, but not limited to, the injection of initial liquidity, token presale, or airdrops; however, this function may also be used to pre-mint tokens for dumping.</p> <p>As token ownership has already been transferred to the Masterchef, the main risk that remains is whether any tokens were pre-minted to the project owner prior to transferring ownership.</p>
Recommendation	Consider being forthright if this <code>mint</code> function has been used by letting your community know how much was minted, where they are currently stored, if a vesting contract was used for token unlocking, and finally the purpose of the mints.
Resolution	 RESOLVED
	<p>The client has minted 900 tokens for initial liquidity, with 100 minted to cover initial partnerships. No more tokens were manually minted and ownership has been transferred to the Masterchef.</p>

Issue #10**Governance functionality is broken****Severity**

INFORMATIONAL

Description

Although there is YAM-related delegation code in the token contract which is usually used for governance and voting, the delegation code can be abused as the delegates are not moved during transfers and burns. This allows for double spending attacks on the voting mechanism.

It should be noted that this issue is present in pretty much every single farm out there including PancakeSwap and even SushiSwap.

Recommendation

The broken delegation-related code can be removed to reduce the size of the contract. If voting is ever desired, it can still be done through snapshot.org, used by many of the larger projects.

Resolution

ACKNOWLEDGED



Issue #11 **delegateBySig can be frontrun and cause denial of service**

Severity INFORMATIONAL

Description Currently if `delegateBySig` is executed twice, the second execution will be reverted. It is thus in theory possible for a bot to pick up `delegateBySig` transactions in the mempool and execute them before a contract can. The issue with this is that the rest of said contract functionality would be lost as well.

This could be a problem in case it would have been executed by a contract that would have rewarded you for your delegation for example.

Recommendation The simplest solution would be to just remove the voting-related mechanism in the token contract, and relying on snapshot should there ever be a need for voting in the future. Alternatively, Consider adding the desired message sender in the `struchash` and requiring this desired sender to be equal to `msg.sender`.

This reduces the problem to having the message sender be able to frontrun you, which is okay if it is a reviewed contract.

Resolution ACKNOWLEDGED

Issue #12 **Comment is still referring to VICTs**

Severity INFORMATIONAL

Location Line 1053
`uint256 delegatorBalance = balanceOf(delegator); // balance of underlying VICTs (not scaled);`

Description There is a comment in the code that refers to VICTs.

Recommendation Consider correcting if unintended to be in line with the token name.

Resolution ACKNOWLEDGED

2.3 Timelock

The Timelock contract is a clean fork of Compound Finance's timelock that was upgraded to Solidity version 0.6.12 and slight changes to the delays. This is the most common contract used in DeFi to time lock governance access and is thus compatible with most third-party tools.

Parameter	Value	Description
Delay	7 hours	The <code>delay</code> indicates the time the administrator has to wait after queuing a transaction to execute it.
Minimum Delay	2 hours	The <code>minDelay</code> indicates the lowest value that the delay can minimally be set. Sometimes, projects will queue a transaction that sets the delay to zero with the hope that nobody notices it. However, because of the minimum delay parameter, the value of <code>delay</code> can never be lower than that of the <code>minDelay</code> value. Note that the administrator could still queue a transaction to simply transfer the ownership back to their own account so it is still important to inspect every transaction carefully.
Maximum Delay	30 days	The maximum delay indicates the highest value that the delay can be set.
Grace Period	14 days	After the delay has expired after queuing a transaction, the administrator can only execute it within the grace period. This is to prevent them from hiding a malicious transaction among much earlier transactions, hoping that it goes unnoticed or buried, which can be executed in the future.



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