



SVKM'S
DWARKADAS J. SANGHVI COLLEGE OF ENGINEERING
J.V.P.D. Scheme, Bhaktivedanta Swami Marg, Vile Parle (west), Mumbai-400 056



Instructions for Codeshastra 5.0

February 28, 2019

Details

- The main round for the Codeshastra 5.0 hackathon will take place on 2nd-3rd March, 2019.
- Reporting time for participants is 12:00 pm sharp at the venue – Ground floor lobby, Dwarkadas J. Sanghvi College of Engineering.
- All participants must print and sign the undertaking given. Entry will not be permitted to participants without the undertaking being signed by their parents.
- The hackathon format includes 24 hours of coding, post which the teams may present their solution to the judges. Results of this round will be announced after all presentations are reviewed by the judges.
- Experienced mentors will be present to guide students and help them with any doubts that may arise.
- Additional rules may be declared on the day of the event and all participants must adhere to the same.
- College gate will be closed from 9pm to 8am during the event. No participants and committee members will be allowed to leave the premises during this time period.

General Rules

- The participating teams must seat themselves only at the desk allocated to them.

- The participants must bring their own fully charged laptops, chargers and internet provisions.
- It is mandatory for each team to carry AT LEAST ONE spike guard / extension cord.
- It is mandatory for all team members to wear their college ID cards.
- All participants are required to adhere to the dress code as set by the college, i.e., no shorts are allowed on campus.
- Consumption of alcohol and/or smoking on the premises of the event will lead to instant disqualification of the offender's team.
- The college as well as the organising committee will not be responsible for any stolen or damaged personal belongings. Each participant is accountable for his/her own possessions.
- Participants found guilty of damaging college property must pay appropriate fine for the same.
- Discipline must be maintained at all times during the course of the event.
- All participants are requested to declare any health issues to the organisers before the start of the event and must carry the requisite medication for the same.
- Any team not complying with the rules and causing any kind of chaos shall be disqualified at the organiser's discretion and may be asked to vacate the premises with immediate effect.
- The decision of judges and DJ-CSI managing committee on matters including but not limited to qualification for the main event will be final.

Technical Rules

- The participating teams must select any one problem statement to work on and should develop a viable software solution for the same. (Mobile Application and/or Desktop Application and/or Website and a presentation explaining their solution).
- Participants can use freely available servers/ their own servers for developing and/or presenting their product.
- Coding time will be strictly 24 hours.
- Evaluation criteria will include novelty of the idea, complexity, clarity, feasibility, practicability, sustainability, scale of impact, user experience and potential for future work progression.