Deep Chakraborty

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SUMMARY

- Full Stack developer and Master's student with four years of experience in software engineering using Agile methods; experience in mentoring interns and cross-domain collaborations; Oracle Certified Specialist.
- Developed applications in Java, Node.js, React.js, Vue.js; currently writing a MEVN app.
- Experience in developing Enterprise applications, performance optimisation, Continuous Integration.

SKILLS

- Java, JavaScript, ES6, jQuery, Node.js, Express, React.js, Vue.js, SQL, MongoDB (NoSQL), Bootstrap, HTML5, CSS, Git
- REST APIs, JSON, SOA, ESB, XML, XQuery, WSDL, Web Service Compositions, Distributed Systems and Middleware
- JS Libraries: express, express-session, socket.io, axios, mongoose, passport, cors, body-parser, highcharts

WORK EXPERIENCE

Full Stack Developer

LiLab, **University of Florida**, Gainesville, FL

04/2017 - present

- Implemented a web application product using Vue.js, Node.js, Mongo for intra-project collaborations.
- Developed dashboard using React.js and Node.js backend (MERN) to let users interact with deep learning services.
- Did NoSQL data modelling with Mongo database, and programmed REST APIs in Node.js for React/Vue to use.

Senior Project Engineer

Wipro Technologies, Kolkata, India

12/2015 - 08/2016

- Implemented follow-up-orders feature backend in a telecom Order Execution Engine in Java, which allowed users to append another subscription-order to a previous order. Helped business in boosting the total orders by 39.2%.
- Led a team of six interns to optimize four SOA-based asynchronous Service Composition algorithms and conduct performance analysis and documentation, which reduced the probability of orders getting stuck by 3.6%.
- Met and collaborated with clients in Eastern Europe, to establish system designs, which led to a \$95000 project.

Project Engineer

Wipro Technologies, Kolkata, India

12/2012 – 11/2015

- Improved Order Execution Engine reliability by implementing a rollback mechanism in Java, that could store orders in queues during system failures and re-initiate them later, thus reducing the downtime to less than 3%.
- Developed and presented an automated regression testing tool architecture using Java and Groovy, as a part of Continuous Integration (CI), to enable early detection of bugs, thus reducing the overall release time by 40%.
- Engineered a reusable TCP network socket server component in Java to enable cross-domain communication.

Software Engineer Intern

Webel HCL, Kolkata, India

06/2011 - 08/2011

• Developed the backend of 'sharing' feature of an online image portal to let users share photos with their friends.

EDUCATION

Master of Science, Computer Science

University of Florida, Gainesville, FL

08/2016 - 05/2018

Courses: Algorithms, Distributed OS, Advanced Data Structures, Programming Language Principles, Data Mining

Bachelor of Technology, Information Technology West Bengal University of Technology, Kolkata, India 08/2008 - 08/2012

GPA 7.8/10

GPA 3.48/4

PROJECTS

- **OneTask** (ongoing). Web based open-source software-as-a-service designed to improve team collaboration by allowing users to track and manage projects and tasks. (Vue.js, Node.js, MongoDB)
- Scalable Bitcoin Miner (Fall 2017). Built using Elixir and Actor model. The framework has a server/master which assigns work to distributed clients/slaves in proportion to number of cores, thus increasing scalability. (Elixir)
- **Compiler Implementation** (Spring 2017). Compiler for a programming language with a predefined lexical structure and context-free grammar, which validates syntax, does type-checking, and generates byte-code. (Java)
- Huffman Encoder-Decoder (Spring 2017). Built using binary heap, pairing heap, and cached optimized heap. (Java)
- Chat Application (Fall 2016). Web based application featuring a chat room to let users join and broadcast/unicast messages and files to other logged-in members. (Node.js, React.js, Socket.io, WebSocket)
- GitHub Battle (Fall 2016). React.js app letting users find out the better GitHub profile among any two. (React.js)
- IoT over Xinu OS (Fall 2016). IoT framework to control LEDs from a WebSocket based dashboard. (Java, C, Xinu)