USC School of Architecture

ARCH 548: Media for Landscape Architecture

UNITS: 3 SPRING

MEETING: MONDAYS 9:30 AM - 12:20 PM

LOCATION: HARRIS 115A

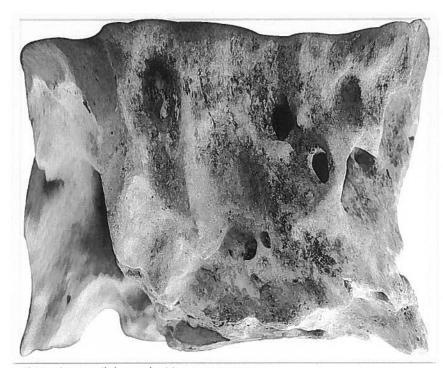
INSTRUCTOR: Ben Tekena Koko

CONTACT: Email (TBD)

OFFICE: TBD

OFFICE HOURS: Mondays. Please email for an

appointment slot.



Nicolas Pelzer, Collider Body, 2017

Course Description

In an attempt to forge a new discourse in Landscape Architectural representation, the course exploits theory to smoothen the duality between conventional and explorative modes of landscape representation.

This course will enhance the participants craft in representing landscapes at varying scales via current and emerging digital tools. The technical and analytical abilities acquired in this course will be directly applicable towards studio work. Upon completion, course participants will develop a sound visual language informed by a rigorous evaluation of the state of *the image* in contemporary design, and conceptual artistic practice.

Conceptual Background

Contemporary Media and Representation in the Design Academy.

The decline of technological determinism and the ascendancy of the post-digital has ushered a renewed interest in the role of representation in current design discourse. Our era of flattened-hierarchies has instigated a transfer of value whose orientation is in favor of image making and by extension, 'representation'. Dissociated from its role as a precursor to the real, the image now stages the emergence of multiple material realities that are at once factual and fictive. This forms the basis for advancing a critical examination of media and representation in contemporary landscape design discourse.

The misuse of information and its consequent weaponization has been implicated in societies growing tolerance for false narratives and counterfactual realities.

Albeit sinister, the appropriation of misinformation (and other counterfactuals) appears as a productive reference for design thinking and representation. The capacity for misinformation to produce material consequence upends the notion that representation be grounded in factuality or certitude, thus advancing an uptake of projective modes of representation contingent on multivalent and at times, incongruous circumstances.

Learning Objectives

Upon completion of the course, participants will:

- Gain an understanding of the role of *representation* as a *productive* means of ideation, critical thinking and evaluation.
- Learn conventional techniques in 3D landscape representation via software tooling.
- Produce physical representations of landscapes via digital fabrication.
- Explore unconventional techniques in representing landscape morphologies, processes and concepts.

Structure

The course will focus on 3 core themes (practice, theory, design):

- *Practice (Conventions)*: Mastery of conventional modes of representation and tooling.
- Design (Instigations): Advancing core competencies tooling / thinking
- Theory: Smoothening binaries conventions / instigations

Projects & Assignments

- Ground: Modelling topography and natural site attributes
- Case Study (Facts): Production of exact representations of case studies via conventional means: Material Accuracy, Plans, Sections, Axonometric, Aerial, Perspectival, Topographic Modeling, Depiction of Vegetation, Analytic Diagraming.
- Case Study (Artifacts): Production of obtuse representations of case studies via body, surface, image translations. Body (volumetric), Surface (material), Image (presentation).
- Fictions and Figuration: Reinterpreting site features as figures in pictorial space.
- Sartorial Landscapes (Final Project): Production of moments within a larger site. (branded sports park & fashion week Plaza)

Assignment Note: Focus on a specific technique discussed in class and strive for continual refinement, or explore multiple techniques with rigor. Do not shy away from experimenting with different materials: textiles, readymade objects, etc.

Format

Class sessions will comprise in-class modelling exercises, assignment pin-ups and review, overview of contemporary cross disciplinary media and representation, reading discussions, and guest lectures. Because our time together is very limited, it is imperative that if you "get stuck" that you seek out help from advanced students, and from the resources listed at the end of the syllabus. During demos, please try to pay attention to the concepts and do not get hung up on writing down all of the steps, as these can be found in software help files and also on Blackboard.com via the Lynda tutorials. Participants will meet in small groups and pin-up and share work. All sketches must be printed for discussion and markup. No work will be reviewed on screens, except during in-class modelling sessions. Anyone that does not bring new design work to their designated meeting or pin-up will not have their work reviewed.

Reference Text

Design with Nature - Ian L. McHarg

Critical Territories: From Academia to Praxis - AA Landscape Urbanism — edited by Eva Castro Seamless Digital Collage and Dirty Realism in Contemporary Architecture - Jesus Vassallo

The Estranged Object - Michael Young

Francesca Woodman: On Being an Angel - Anna Tellgren

In Defense of The Poor Image - Hito Steverl

Real Fictions: Alternatives to Alternative Facts - Hal Foster

The Yokohama Project Paperback - Michael Kubo



Persona - Ingmar Bergman Under the Skin - Jonathan Glazer Blade Runner - Ridley Scott

Additional Resources

Tutorials are available within Rhino, Lumion, Grasshopper etc, and online with Lynda.com through BlackBoard and or YouTube. Class meetings are an opportunity to bring forward conceptual or analytical questions about the landscape. It is imperative that you also learn how to solve technical answers related to industry standard software from your peers or online resources.

Required Software

Rhino, Lumion, Adobe Suite, Vray, Processing, Grasshopper, Cinema 4d (optional)

Hardware

Vacuum former, 3D Scanner, CNC Mill, Laser Cutter, 3D printer

Grading Breakdown

Criteria of evaluation include a student's contributions to the seminar through collective research, documentation and discussions. Grading is based on creativity, mastery of concepts and effort. For an "A", the student must satisfy the course objectives excellently. The student; for a "B", in an above average manner; for a "C" in an average manner; for a "D" in the lowest acceptable manner; and an "E" denotes that the student has not satisfied the course objectives.

Projects are not assigned percentages, because participants bring different strengths and weaknesses to each type of project. What is valued in your grade is your progress over the semester, your willingness to take risks (and sometimes fail in trying something new), and your comprehension of the subject matter. At the end of the semester you will be provided a self-evaluation form with a series of questions that will allow you to write about your efforts in each assignment or portion of the course, and assign yourself a letter grade.

Assignment Submission

Assignments should be submitted on time. Physical assignments will be reviewed in seminar meeting room. Assignment should be printed and pinned up where indicated.

Additional Policies

Smartphone use is prohibited during class, except when used to access tutorials.

Conversations with Your Instructor

Office hours are right after our class meeting. If you have any questions, concerns, problems, please email me with a request for an office hours meeting. I do not conduct extended discussions by email.

If you are having any issues related to Title IX, such as discrimination, sexual harassment, assault, or stalking, I will listen and help you connect with appropriate resources, but please be aware that I do not have any training in medicine or counseling. As an obligate reporter for Title IX, I must report these issues and cannot maintain confidentiality.

	Topics / Exercises	Lecture / Visual Referents	Assignments
Week 1 Jan 7 GROUND	Ground: Topographic Modelling Exercises: Intro to Rhino: views, points, lines, lofted volumes, surfaces, basic commands, shortcuts, modelling topographic surfaces, make 2D, importing google earth data, scales, intro to Grasshopper.	Course Overview (Designing a new discourse in Landscape Architectural Representation) Lecture: Towards a disciplinary project: From Mc Harg to Waldheim, an overview of representation in landscape architecture.	Assignments: Topographic model studies Printed on 11x17 (typical) scaled. Due Jan 14 Reading Assignment: Landscape Urbanism and the Dialectics of Praxis. Eva Castro et.al Towards a Transdisciplinary Praxis
Week 2 Jan 14 GROUND	Ground: Artificial Topographies, Populated Topographies Exercises: Intro to Grasshopper Surfaces: lofts, instantiations, tessellations, weaverbird smoothening. Intro to Vray: standard settings, frame overview, lenshift, materials, proxies, populating vegetation.	Text review: In-class discussion: Reading assignment (week 1) Visual Referents: Representation in contemporary Landscape Architecture (LCLA, Vogt, FOA, JCFO)	Assignments: Topographic model studies: Utilizing grasshopper to create surface distortions. Due Week 3 Populated ground: Depicting Topographies with vegetation, and material. Reading Assignment: The Post-Political Condition and the environment. Between Nature, Culture, Society, Technology and Politics: The infrastructural turn.
Week 3 Jan 21* HOLIDAY CASE STUDY FACTS	Facts: Case Studies Yokohama Project Tongva Park Exercises: Exact representations of case studies in Rhino: sections, plans, diagramming, and assigning line weights.	NOTE: Due to the holiday a class meeting will be held on an alternate date & location. Text review: In-class discussion: Reading assignment (week 2) Visual Referents: The Digital Turn: Artificial Topographies - AALU	Assignments: Case study: 3D model, plan, sections, axons, diagrams. Due Jan 28

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Week 4	Facts: Case Studies	Visual Referents:	Assignments:
Jan 28 CASE STUDY	Yokohama Project	Fact:	Final Case study:
FACTS	Tongva Park	Bas Princen	3D model, plan, section, axons,
PACIS		Luisa Lambri	diagrams, materials. Due Feb 4
	5	Austra	
	Exercises:	Artifact:	Reading Assignment:
	Exact representations of	MALL:	The Curve Gallery: Introduction
	case studies.	(Still Life, Another Axon)	to Contemporary Collage.
		Off Off:	Exhibition Text
	Intro to Lumion	(Srfc_play, Island 01)	
			Elgin Lindsey (from one many)
		Guest Lecture:	306090
		Haoran Liu	
		Project Director,	-
		RCH Studios.	
		Professional representation	
		and Intro to Lumion.	
Week 5	Artifacts: Case Studies	Text review:	Assignments:
Feb 4		In-class discussion: Reading	Progress review of case study
CASE STUDY	Exercises:	assignment (week 4)	(artifacts): Plan, sections, axons,
ARTIFACTS	Inexact/obtuse		diagrams. Due Feb 11
	representations of case	Guest Lecture:	
	studies with rhino,	USC Faculty TBD	Reading Assignment (Selected
	lumion and grasshopper.	Artifacts	Essays):
			Jesús Vassallo: Seamless - Digital
	2D Image Distortions:	Visual Referents:	Collage and Dirty Realism In
	Intro to Processing.	Lindsay Elgin	Contemporary Architecture.
	digital collaging.	Phillip Jurdadin,	
		Thomas Demand	Young + Ayata: The Estranged
		Mattieu Bourel (the curve)	Object.
		Anthony Gerace (the Curve)	
Week 6	Artifacts: Case Studies	Text review:	Assignments:
Feb 11		In-class discussion: Reading	Vacuum Formed / 3D Printed /
CASE STUDY	Exercises:	assignment (week 5)	CNC milled Model Sections Due
ARTIFACTS	Inexact/obtuse		week 7
	representations of case	Visual Referents:	
	studies.	Philipp Schaerer	Reading Assignment:
		Chitose Abe	Francesca Woodman: On being
i	2D/3D Distortions:	Laura Owens (The Geffen)	an Angel. Anna Tellgren
	Processing, digital	Megan mueller	
	collaging, Vacuum	Nicholas Pelzer	Log 31, Out of character
	forming, 3D printing,		Figure V. Figurative. Amy Kulpa
	CNC milling		
			Sara Awad, Night Gallery
			Exhibition Text
			Viewing (optional):
			Bricks Like You, Andrew Holder.

Week 7 Feb 18* HOLIDAY FICTIONS & FIGURATION	Figuration as Fiction Peculiar landscape figures Site features are reinterpreted as figures in pictorial space. Medium Multivalence: Producing multiple readings via medium manipulation (folds, slips, voids, layering) Exercises: Use of software, photography, collage, textiles, paper, synthetic skin, 3D scanning & printing, cinema 4D.	NOTE: Due to the holiday a class meeting will be held on an alternate date & location Text review: In-class discussion: Reading assignment (week 6) Figuration as Fiction Francesca Woodman Anne Holtrop Burle Marx (drawings) Nona Inescu Sara Awad (night Gallery) Christina Quarles	*No Assignment (Studio Mid- Terms Feb25-27) Reading Assignment: Exile Gallery: Litho Spleen Exhibition Text Moca, Los Angeles Laura Owens Exhibition Text/Review Viewing: Under the Skin (Jonathan Glazer)
Week 8 Feb 25 FICTIONS & FIGURATION	2D Depth Navigating pictorial space	Text review: In-class discussion: Reading assignment (week 7) 2D Depth Gordon Matta Clark Tauba Auerbach John Hock Cahterine Opie (Moca) Laura Owens (Moca)	Assignments: Figures & Folds: Manipulation of digital images and physical media (paper prints, textile) Due Mar 4 Reading: Eigen + Art Lab: Condition Uncanny Exhibition Text Carla 12: Interior states of the arts, Travies Diehl Marciano: Anna Uddenberg Exhibition Text
Week 9 Mar 4 FICTIONS & FIGURATION	The Uncanny	Text review: In-class discussion: Reading assignment (week 8) Uncanny (Unheimlich) Asger Carlsen Anna Uddenberg Suah Im (Condition Uncanny) Joan Leornard (frontiers of photography) Pakui Hardware Ivana Basic	Assignments: Soft: Manipulation of digital images and physical media (3D scans/prints) Due Week 11 Reading: Carla 13: Fiona Connor at the MAK. Thomas Duncan Melanie Schiff, Night Gallery Exhibition Text Soo kim, Denk Gallery Exhibition Text

Week 10 Mar 11* SPRING BREAK Week 11 Mar 18 FICTIONS & FIGURATION	Fictive voids, poetic excisions	Text/Film review: In-class discussion: Reading assignment (week 9) Fictive voids, poetic excisions Lebohang Kganye Melanie Schiff Fiona Connor (Closed down clubs) Soo Kim (Denk) Maya Alam (Berlin studies) Celeste Dupuy Spencer Dale Quarterman (frontiers of photography)	Viewing: Blade Runner (Ridley Scott) Viewing (optional): Persona (Ingmar Bergman) Assignments: Cuts: Manipulation of digital images and physical media (3D scans, textile, 3D prints) Due Mar 25 Reading: Review the works of Issey Miyake/ Pleats Please
Week 12 Mar 25 SARTORIAL LANDSCAPES	Layering Production of moments within a larger site. (branded sports park & fashion week Plaza) Exercises: Experimentation with readymades, use of software, photography, collage, textiles, foam, paper, synthetic skin, 3D scanning & printing, cinema 4D.	Project Review: Fictions and Figurations Layering Kiko Konstadinov Elise van jollen one to one Dion lee B.wurts (@ ICA) Benjamin Renoux (@ Baert, Spatial layering) *Acronym nike *Issey miyake	Assignments: TBD Due April 1
Week 13 April 1 SARTORIAL LANDSCAPES	Volume and Softness	Volume and Softness Margiella Sara borg (@ Eckissens) Land Art *Nadine Geopfert Franco Mazzuchchelli (Pneuma @Chertludde berlin) Catherin Jansen (frontiers of photography)	Assignments: TBD Due April 8

Week 14 April 8 SARTORIAL LANDSCAPES	Landscape Moods (Iridescence, reflections and doubles)	Landscape Moods Nick night Galiano for Margiela SP 18 M.Maltzan at (Sci arc gallery) *Michelangelo Pistoletto (frontiers of photography) doubling/flatness	Assignments: Final Project Due April 22
Week 14 April 15 SARTORIAL LANDSCAPES	In Class Working Session		Assignments: Final Project Due April 22
Week 15 April 22 FINAL SARTORIAL LANDSCAPES	SARTORIAL LANDSCAPES (FINAL)		Assignments: Final Project Due
Week 16 April 29	Assist with Final Studio Project as Needed		

Statement on Academic Conduct and Support Systems

Academic Conduct

Plagiarism – presenting someone else's ideas as your own, either verbatim or recast in your own words – is a serious academic offense with serious consequences. Please familiarize yourself with the discussion of plagiarism in *SCampus* in Section 11, *Behavior Violating University Standards* https://scampus.usc.edu/1100-behavior-violating-university-standards-and-appropriate-sanctions. Other forms of academic dishonesty are equally unacceptable. See additional information in *SCampus* and university policies on scientific misconduct, http://policy.usc.edu/scientific-misconduct.

Discrimination, sexual assault, and harassment are not tolerated by the university. You are encouraged to report any incidents to the Office of Equity and Diversity http://equity.usc.edu or to the Department of Public Safety http://equity.usc.edu or to the Department of Public Safety http://equity.usc.edu or to the Department of Public Safety http://equity.usc.edu or to the Department of Public Safety http://equity.usc.edu as a friend, classmate, advisor, or faculty member — can help initiate the report, or can initiate the report on behalf of another person. The Center for Women and Men http://www.usc.edu/student-affairs/cwm/ provides 24/7 confidential support, and the sexual assault resource center webpage http://sarc.usc.edu describes reporting options and other resources.

Support Systems

A number of USC's schools provide support for students who need help with scholarly writing. Check with your advisor or program staff to find out more. Students whose primary language is not English should check with the American Language Institute http://dornsife.usc.edu/ali, which sponsors courses and workshops specifically for international graduate students. The Office of Disability Services and Programs http://sait.usc.edu/academicsupport/centerprograms/dsp/home_index.html provides certification for students with disabilities and helps arrange the relevant accommodations. If an officially declared emergency makes travel to campus infeasible, USC Emergency Information http://emergency.usc.edu will provide safety and other updates, including ways in which instruction will be continued by means of blackboard, teleconferencing, and other technology.