



www.amiycai.com **VISUAL NARRATOR** amiycai.art@gmail.com

ASPIRATIONS

Visually develop narratives that accurately and appropriately represents an individual's experience. While practicing sustainable humanistic design.

EDUCATION

Intro to Game Design

Code Coven | 2020

Francesca Carletto-Leon

BFA in Communications Design

Pratt Institute | 2020

Emphasis in Illustration

SKILLS

Adobe Photoshop, Indesign, Illustrator, After Effects, Premiere, Figma, Blender, Git, Visual Studio, Unity, Procreate, Clip Studio Paint, Affinity Designer/Photo/Publisher

FEATURES + AWARDS

GameHERS Nomination

Rising Leader Award | 2021

Code Coven Scholarship

Intro to Unity Course | 2020

Light Grey Art Lab

Senior 2020 Show

(Kate Sheridan Award Recipient)

World Roulette | 2020

STEAMplant Grant

Pratt Institute | 2018

DESIGN PILLARS

Art & Game Design

- Developed projects from **concepts to final illustrated renders** including characters, environments, and props
- Conceptualized story-based **character designs, prop designs, and world building concept art** adhering to narrative briefs
- Strong **art fundamentals** in drawing, painting, design, and color

Technical Abilities

- **5+ years of experience** in Photoshop, Illustrator, and InDesign.
- **5+ years of experience** as a graphic designer; created graphics, logos, motion graphics, and web design.
- **Sole creator of marketing assets** for Kickstarter development for *Cartomancy Anthology* and for the 70+ game developers
- Worked closely with art directors to create **character turn arounds, poses, expressions, and color palettes**. Making the final character package available for different departments.

Communication & Collaboration

- **Collaborated with cross-functional teams** and attended standups and larger cohort wide meetings during incubator program
- **Led production** of award winning teams through prototype development by coordinating sprints, retrospectives, and meetings
- Moderates One More Multiverse's Discord Server of **18,000+ members with only nine other moderators** and host multiple events
- **Positive attitude**, works well solo, and with teams onsite and remote

EMPLOYMENT

Artist - Freelance

Amplify Illustrator | 2022

Modern Magicks: Code Coven Conference | 2021

Mote: Soul Spectres | 2021

Jiangshi: Blood in the Banquet Hall | 2021

Art Director - Contract

Cartomancy: The Tarot Game Anthology | 2021

Producer & Artist

Code Coven Summer Incubator | 2021

