

I am a Bachelor of Architectural Science with a passion for designing with new technologies, and looking for a firm I can grow with while doing what I am passionate about: design and **innovative problem solving**

**CRUZMENDEZ**  
designer

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g m a i l  
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**CONTACT**  
hello



## design

**Ergo Experiential** [ Project Designer ] Jan 2019 - Jun 2019

- Creation of environments and interactives from interior/exterior special events to office spaces.
- Drive projects from concept to installation.
- Production of concept visuals to shop fabrication documents.
- Budget and fabrication logistics.

**studioSIX5** [ Designer + 3D Illustrator ] 2015-2018

- Modeled and rendered three-dimensional assets and environments in 3DStudio Max and VRay
- Spearheaded technical leap for three-dimensional rendering department.
- Production of all project digital content and construction document sets
- Research and develop project concepts, making sure they follow best practices, design feasibility and production standards for all project phases.



## technology

**Collective - MediaTech Ventures** [ Designer + Developer ] May 2018 - Dec 2018

- Collaboratively designed and built platform for organization's latest endeavor.
- Production of graphics, animation, user interface, and React JS front-end framework.

**Austin Coding Academy** [ Front-end web development program ] 2017

- Built proficiency in popular front-end languages through in-depth analysis of latest coding technologies and trends.



## architecture

**Torchy's Tacos** [ Contract Architectural Production ] April 2019 - Present

- Production of full construction documentation sets for new Torchy projects.

**K+J Woodworks** [ Senior Product Engineer ] 2004-2014

- Design and production of shop fabrication documents for custom commercial fixtures for Whole Foods Market.

**University of Texas at Austin School of Architecture** [ Bachelor ] 2009-2013

- Analytical problem solving through creative design processes with emphasis on digital design.
- Visual communication: color theory, shade/shadow, modeling, perspective construction, 2D/3D drawing.
- In-depth analysis of form + function principles surrounding human/space interactions.

experience



HTML



CSS



WordPress



JavaScript



React



jQuery



Processing5.js



Adobe Suite



AutoDesk Suite



MS Office Suite

languages + software