Christopher Wade Booth

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Software Engineer

Core Competencies and Technical Proficiencies:

Solutions Delivery • Web-Based Technology • Technical Documentation • Workflow Management • Product Testing

Infrastructure Development • Research & Development • Programming • Data Analytics • Technical Troubleshooting

Programming Languages: Python, JavaScript, SQL, Typescript, HTML/CSS, C#

Technology Platforms: React.js, React Native, Node.js, Express, MongoDB, Firebase, Jest, Git, Webpack, SASS, Svelte, Microsoft Azure, GraphQL

EDUCATION & PROFESSIONAL DEVELOPMENT

Software Engineering Career Course | Boca Code (April 2022 - July 2022)

Bachelor of Science, Interdisciplinary Technical Studies | Florida Atlantic University, Boca Raton, FL (December 2021)

Associate of Science, Music Technology | Broward College, Davie, FL (June 2020)

PROFESSIONAL EXPERIENCE

GRUBBRR – Boca Raton, FL
JUNIOR SOFTWARE ENGINEER
January 2023 – Present

- Contributed as a member of an awesome eight-member development team launching the Next Generation version of GRUBBRR's Enterprise self-service kiosk software. Led the refactoring efforts to synchronize the administration portal with the updated versioning of the kiosk platform, ensuring seamless integration and optimal performance.
- Designed and developed a customizable interface for businesses with multiple kiosk designs, allowing them to easily configure and sort their products according to their individual needs and preferences.
- Assisted in versioning the Next Gen platform to enable companies to efficiently manage their store information, including order history, kiosk customization, and point of sale details.

GRUBBRR – Boca Raton, FL
UI/UX DEVELOPER INTERN
August 2022 – January 2023

- Collaborated in a team of three to successfully launch a web-based menu creator tool, facilitating seamless import and upload of Excel sheets and enabling effortless export to GRUBBRR's Next Generation Small Business software for businesses.
- Executed User Experience (UX) methodologies, including wireframing and state management, to optimize the menu creator's lifecycle process and enhance user satisfaction.
- Finalized menu creator project in December to be sold as a standalone product in mid-2023.

PROJECTS

ELECTRIC BOUTIQUE | BOCA CODE   June 2022 – June 2022
FULL-STACK DEVELOPER

- Developed e-commerce web application for local clothing business in Fort Lauderdale, Florida, within 2 weeks of wire frame.
- Performed front-end development in React, utilizing Bootstrap in combination with custom CSS to develop clean, intuitive user interface (UI). Deployed application on Google Firebase.
- Completed back-end development with MongoDB document database, communicating via the Node/Express RESTful APIs.

MIDI MODO NFT WEB APPLICATION   May 2022
FRONT-END DEVELOPER

- Member of team of 3 creating front-end single page web application for music-creation non-fungible token (NFT).
- Utilized Agile development methodologies to coordinate team efforts.
- Implemented HTML and CSS to style React components. Created GitHub pull requests for approval, merged branch to main origin.